
Subject: [PATCH 0/5] A config option to compile out some namespaces code (v2)

Posted by [Pavel Emelianov](#) on Mon, 01 Oct 2007 15:31:19 GMT

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Changes from v1:

* make the NAMESPACES_EXPERIMENTAL selectable even in !EMBEDDED case

There were some questions like "do I need this on my cellphone" in reply to different namespaces patches. Indeed, the namespaces are not useful for most of the embedded systems, but the code creating and releasing them weights a lot.

So I propose to add a config option which will help embedded people to reduce the vmlinux size. This option simply compiles out the namespaces cloning and releasing code *only*, but keeps all the other logic untouched (e.g. the notion of init_ns).

When someone tries to clone some namespace with their support turned off, he will receive an EINVAL error.

This patchset can save more than 2KB from the vmlinux when turning the config option "NAMESPACES" to "n":

```
$ scripts/bloat-o-meter vmlinux-no-ns vmlinux-with-ns
add/remove: 27/0 grow/shrink: 11/7 up/down: 2477/-340 (2137)
function          old  new  delta
copy_pid_ns       -   537  +537
copy_user_ns      -   181  +181
copy_ipc          -   149  +149
zap_pid_ns_processes      -   130  +130
copy_utsname      -   120  +120
shm_exit_ns       -   106  +106
sem_exit_ns       -   106  +106
msg_exit_ns       -   106  +106
freeary           -   100  +100
release_uids      -    95  +95
freeque           -    92  +92
free_nsproxy      48   123  +75
create_new_namespaces      300  358  +58
free_pid_ns       -    56  +56
pid_namespaces_init      -    48  +48
__sem_init_ns     -    45  +45
shm_init_ns       -    42  +42
sem_init_ns       -    42  +42
msg_init_ns       -    42  +42
__shm_init_ns     -    38  +38
__msg_init_ns     -    31  +31
sysvipc_proc_release      5    35  +30
```

proc_kill_sb	5	35	+30	
free_ipc_ns	-	30	+30	
do_shm_rmid	-	29	+29	
proc_set_super	13	38	+25	
shm_release	18	39	+21	
put_pid	75	95	+20	
alloc_pid	687	706	+19	
pid_caches_mutex	-	16	+16	
free_user_ns	-	16	+16	
sysvipc_proc_open	100	111	+11	
do_shmat	778	787	+9	
pid_caches_lh	-	8	+8	
free_uts_ns	-	5	+5	
pid_ns_cachep	-	4	+4	
__initcall_pid_namespaces_init6		-	4	+4
do_exit	1855	1856	+1	
show_stat	1665	1661	-4	
sys_shmctl	1934	1907	-27	
msg_init	82	47	-35	
shm_init	92	47	-45	
sem_init	99	44	-55	
sys_msgctl	1394	1311	-83	
sys_semctl	2123	2032	-91	

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Subject: [PATCH 1/5] The config option itself
 Posted by [Pavel Emelianov](#) on Mon, 01 Oct 2007 15:33:27 GMT
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The option is called NAMESPACES. It can be selectable only if EMBEDDED is chosen (this was Eric's requisition). When the EMBEDDED is off namespaces will be on automatically.

One more option (NAMESPACES_EXPERIMENTAL) was added by Serge's request to move there all the namespaces that are not finished yet. Currently only the user and the network namespaces are such. This option is selectable all the time NAMESPACES are "y" regardless of EMBEDDED one.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
 Acked-by: Cedric Le Goater <clg@fr.ibm.com>

diff --git a/init/Kconfig b/init/Kconfig
 index 6bb603a..67b1e41 100644

```
--- a/init/Kconfig
+++ b/init/Kconfig
@@ -390,6 +381,23 @@ config RELAY
```

If unsure, say N.

```
+config NAMESPACES
+ bool "Namespaces support" if EMBEDDED
+ default !EMBEDDED
+ help
+ Provides the way to make tasks work with different objects using
+ the same id. For example same IPC id may refer to different objects
+ or same user id or pid may refer to different tasks when used in
+ different namespaces.
+
+config NAMESPACES_EXPERIMENTAL
+ bool "Add experimental namespaces support"
+ depends on NAMESPACES && EXPERIMENTAL
+ default n
+ help
+ Also include the support for the namespaces that are not finished
+ or well developed yet
+
+config BLK_DEV_INITRD
+ bool "Initial RAM filesystem and RAM disk (initramfs/initrd) support"
+ depends on BROKEN || !FRV
```

Subject: [PATCH 2/5] Move the UST namespace under the option
Posted by [Pavel Emelianov](#) on Mon, 01 Oct 2007 15:34:58 GMT
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Currently all the namespace management code is in the kernel/utsname.c file, so just compile it out and make stub in .h file.

The init namespace itself is in init/version.c and is left in the kernel.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
Acked-by: Cedric Le Goater <clg@fr.ibm.com>

```
diff --git a/include/linux/utsname.h b/include/linux/utsname.h
index 923db99..52b9116 100644
--- a/include/linux/utsname.h
+++ b/include/linux/utsname.h
```

```

@@ -35,6 +35,7 @@ struct new_utsname {
#include <linux/sched.h>
#include <linux/kref.h>
#include <linux/nsproxy.h>
+#include <linux/err.h>
#include <asm/atomic.h>

struct uts_namespace {
@@ -43,6 +44,7 @@ struct uts_namespace {
};
extern struct uts_namespace init_uts_ns;

#ifdef CONFIG_NAMESPACES
static inline void get_uts_ns(struct uts_namespace *ns)
{
kref_get(&ns->kref);
@@ -56,6 +58,25 @@ static inline void put_uts_ns(struct uts
{
kref_put(&ns->kref, free_uts_ns);
}
#else
+static inline void get_uts_ns(struct uts_namespace *ns)
+{
+}
+
+static inline void put_uts_ns(struct uts_namespace *ns)
+{
+}
+
+static inline struct uts_namespace *copy_utsname(unsigned long flags,
+ struct uts_namespace *ns)
+{
+ if (flags & CLONE_NEWUTS)
+ return ERR_PTR(-EINVAL);
+
+ return ns;
+}
#endif
+
static inline struct new_utsname *utsname(void)
{
return &current->nsproxy->uts_ns->name;
diff --git a/kernel/Makefile b/kernel/Makefile
index 76f782f..5817bfe 100644
--- a/kernel/Makefile
+++ b/kernel/Makefile
@@ -4,8 +4,7 @@
signal.o sys.o kmod.o workqueue.o pid.o \

```

```
rcupdate.o extable.o params.o posix-timers.o \  
kthread.o wait.o kfifo.o sys_ni.o posix-cpu-timers.o mutex.o \  
- hrtimer.o rwsem.o latency.o nsproxy.o srcu.o \  
- utsname.o notifier.o sysctl.o  
+ hrtimer.o rwsem.o latency.o nsproxy.o srcu.o notifier.o sysctl.o
```

```
obj-$(CONFIG_SYSCTL) += sysctl_check.o  
obj-$(CONFIG_STACKTRACE) += stacktrace.o  
@@ -50,6 +49,7 @@ obj-$(CONFIG_AUDITSYSCALL) += auditsc.o  
obj-$(CONFIG_AUDIT_TREE) += audit_tree.o  
obj-$(CONFIG_KPROBES) += kprobes.o  
obj-$(CONFIG_KGDB) += kgdb.o  
+obj-$(CONFIG_NAMESPACES) += utsname.o  
obj-$(CONFIG_SYSFS) += ksysfs.o  
obj-$(CONFIG_DETECT_SOFTLOCKUP) += softlockup.o  
obj-$(CONFIG_GENERIC_HARDIRQS) += irq/
```

Subject: [PATCH 3/5] Move the IPC namespace under the option
Posted by [Pavel Emelianov](#) on Mon, 01 Oct 2007 15:38:32 GMT
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Currently all the IPC namespace management code is in ipc/util.c. I moved this code into ipc/namespace.c file which is compiled out when needed.

The linux/ipc_namespace.h file is used to store the prototypes of the functions in namespace.c and the stubs for NAMESPACES=n case. This is done so, because the stub for copy_ipc_namespace requires the knowledge of the CLONE_NEWIPC flag, which is in sched.h. But the linux/ipc.h file itself is included into many many .c files via the sys.h->sem.h sequence so adding the sched.h into it will make all these .c depend on sched.h which is not that good. On the other hand the knowledge about the namespaces stuff is required in 4 .c files only.

Besides, this patch compiles out some auxiliary functions from ipc/sem.c, msg.c and shm.c files. It turned out that moving these functions into namespaces.c is not that easy because they use many other calls and macros from the original file. Moving them would make this patch complicated. On the other hand all these functions can be consolidated, so I will make it separately a bit later.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```

diff --git a/include/linux/ipc.h b/include/linux/ipc.h
index 96988d1..b882610 100644
--- a/include/linux/ipc.h
+++ b/include/linux/ipc.h
@@ -100,56 +100,6 @@ struct kern_ipc_perm
    void *security;
};

-struct ipc_ids;
-struct ipc_namespace {
- struct kref kref;
- struct ipc_ids *ids[3];
-
- int sem_ctls[4];
- int used_sems;
-
- int msg_ctlmax;
- int msg_ctlmnb;
- int msg_ctlmni;
-
- size_t shm_ctlmax;
- size_t shm_ctlall;
- int shm_ctlmni;
- int shm_tot;
-};
-
-extern struct ipc_namespace init_ipc_ns;
-
-#ifdef CONFIG_SYSVIPC
-#define INIT_IPC_NS(ns) .ns = &init_ipc_ns,
-extern void free_ipc_ns(struct kref *kref);
-extern struct ipc_namespace *copy_ipcs(unsigned long flags,
-    struct ipc_namespace *ns);
-#else
-#define INIT_IPC_NS(ns)
-static inline struct ipc_namespace *copy_ipcs(unsigned long flags,
-    struct ipc_namespace *ns)
- {
- return ns;
- }
-#endif
-
-static inline struct ipc_namespace *get_ipc_ns(struct ipc_namespace *ns)
- {
-#ifdef CONFIG_SYSVIPC
- if (ns)
- kref_get(&ns->kref);

```

```

-#endif
- return ns;
-}
-
-static inline void put_ipc_ns(struct ipc_namespace *ns)
-{
-#ifdef CONFIG_SYSVIPC
- kref_put(&ns->kref, free_ipc_ns);
-#endif
-}
-
-#endif /* __KERNEL__ */

-#endif /* _LINUX_IPC_H */
diff --git a/include/linux/ipc_namespace.h b/include/linux/ipc_namespace.h
new file mode 100644
index 0000000..3d8a516
--- /dev/null
+++ b/include/linux/ipc_namespace.h
@@ -0,0 +1,67 @@
+#ifndef __IPC_NAMESPACE_H__
+#define __IPC_NAMESPACE_H__
+
+#include <linux/err.h>
+
+struct ipc_ids;
+struct ipc_namespace {
+ struct kref kref;
+ struct ipc_ids *ids[3];
+
+ int sem_ctls[4];
+ int used_sems;
+
+ int msg_ctlmax;
+ int msg_ctlmnb;
+ int msg_ctlmni;
+
+ size_t shm_ctlmax;
+ size_t shm_ctlall;
+ int shm_ctlmni;
+ int shm_tot;
+};
+
+extern struct ipc_namespace init_ipc_ns;
+
+#ifdef CONFIG_SYSVIPC
+#define INIT_IPC_NS(ns) .ns = &init_ipc_ns,
+#else

```

```

+#define INIT_IPC_NS(ns)
+#endif
+
+#if defined(CONFIG_SYSVIPC) && defined(CONFIG_NAMESPACES)
+extern void free_ipc_ns(struct kref *kref);
+extern struct ipc_namespace *copy_ipcs(unsigned long flags,
+ struct ipc_namespace *ns);
+
+static inline struct ipc_namespace *get_ipc_ns(struct ipc_namespace *ns)
+{
+ if (ns)
+ kref_get(&ns->kref);
+ return ns;
+}
+
+static inline void put_ipc_ns(struct ipc_namespace *ns)
+{
+ kref_put(&ns->kref, free_ipc_ns);
+}
+#else
+static inline struct ipc_namespace *copy_ipcs(unsigned long flags,
+ struct ipc_namespace *ns)
+{
+ if (flags & CLONE_NEWIPC)
+ return ERR_PTR(-EINVAL);
+
+ return ns;
+}
+
+static inline struct ipc_namespace *get_ipc_ns(struct ipc_namespace *ns)
+{
+ return ns;
+}
+
+static inline void put_ipc_ns(struct ipc_namespace *ns)
+{
+}
+#endif
+#endif
diff --git a/ipc/Makefile b/ipc/Makefile
index b93bba6..d81fb35 100644
--- a/ipc/Makefile
+++ b/ipc/Makefile
@@ -7,4 +7,5 @@ obj-$(CONFIG_SYSVIPC) += util.o msgutil.
obj-$(CONFIG_SYSVIPC_SYSCTL) += ipc_sysctl.o
obj_mq-$(CONFIG_COMPAT) += compat_mq.o
obj-$(CONFIG_POSIX_QUEUEUE) += mqueue.o msgutil.o $(obj_mq-y)
+obj-$(CONFIG_NAMESPACES) += namespace.o

```

```

diff --git a/ipc/ipc_sysctl.c b/ipc/ipc_sysctl.c
index 79e24e8..7f4235b 100644
--- a/ipc/ipc_sysctl.c
+++ b/ipc/ipc_sysctl.c
@@ -14,6 +14,7 @@
#include <linux/nsproxy.h>
#include <linux/sysctl.h>
#include <linux/uaccess.h>
+#include <linux/ipc_namespace.h>

static void *get_ipc(ctl_table *table)
{
diff --git a/ipc/msg.c b/ipc/msg.c
index b7274db..eb74965 100644
--- a/ipc/msg.c
+++ b/ipc/msg.c
@@ -36,6 +36,7 @@
#include <linux/seq_file.h>
#include <linux/mutex.h>
#include <linux/nsproxy.h>
+#include <linux/ipc_namespace.h>

#include <asm/current.h>
#include <asm/uaccess.h>
@@ -92,6 +93,7 @@ static void __msg_init_ns(struct ipc_nam
ipc_init_ids(ids);
}

+#ifdef CONFIG_NAMESPACES
int msg_init_ns(struct ipc_namespace *ns)
{
struct ipc_ids *ids;
@@ -127,6 +129,7 @@ void msg_exit_ns(struct ipc_namespace *n
kfree(ns->ids[IPC_MSG_IDS]);
ns->ids[IPC_MSG_IDS] = NULL;
}
+#endif

void __init msg_init(void)
{
diff --git a/ipc/namespace.c b/ipc/namespace.c
new file mode 100644
index 0000000..cef1139
--- /dev/null
+++ b/ipc/namespace.c
@@ -0,0 +1,73 @@
+/*

```

```

+ * linux/ipc/namespace.c
+ * Copyright (C) 2006 Pavel Emelyanov <xemul@openvz.org> OpenVZ, SWsoft Inc.
+ */
+
+#include <linux/ipc.h>
+#include <linux/msg.h>
+#include <linux/ipc_namespace.h>
+#include <linux/rcupdate.h>
+#include <linux/nsproxy.h>
+#include <linux/slab.h>
+
+#include "util.h"
+
+static struct ipc_namespace *clone_ipc_ns(struct ipc_namespace *old_ns)
+{
+ int err;
+ struct ipc_namespace *ns;
+
+ err = -ENOMEM;
+ ns = kmalloc(sizeof(struct ipc_namespace), GFP_KERNEL);
+ if (ns == NULL)
+ goto err_mem;
+
+ err = sem_init_ns(ns);
+ if (err)
+ goto err_sem;
+ err = msg_init_ns(ns);
+ if (err)
+ goto err_msg;
+ err = shm_init_ns(ns);
+ if (err)
+ goto err_shm;
+
+ kref_init(&ns->kref);
+ return ns;
+
+err_shm:
+ msg_exit_ns(ns);
+err_msg:
+ sem_exit_ns(ns);
+err_sem:
+ kfree(ns);
+err_mem:
+ return ERR_PTR(err);
+}
+
+struct ipc_namespace *copy_ipcs(unsigned long flags, struct ipc_namespace *ns)
+{

```

```

+ struct ipc_namespace *new_ns;
+
+ BUG_ON(!ns);
+ get_ipc_ns(ns);
+
+ if (!(flags & CLONE_NEWIPC))
+ return ns;
+
+ new_ns = clone_ipc_ns(ns);
+
+ put_ipc_ns(ns);
+ return new_ns;
+}
+
+void free_ipc_ns(struct kref *kref)
+{
+ struct ipc_namespace *ns;
+
+ ns = container_of(kref, struct ipc_namespace, kref);
+ sem_exit_ns(ns);
+ msg_exit_ns(ns);
+ shm_exit_ns(ns);
+ kfree(ns);
+}
diff --git a/ipc/sem.c b/ipc/sem.c
index 45c7e57..2e9f449 100644
--- a/ipc/sem.c
+++ b/ipc/sem.c
@@ -82,6 +82,7 @@
#include <linux/seq_file.h>
#include <linux/mutex.h>
#include <linux/nsproxy.h>
+#include <linux/ipc_namespace.h>

#include <asm/uaccess.h>
#include "util.h"
@@ -130,6 +131,7 @@ static void __sem_init_ns(struct ipc_nam
ipc_init_ids(ids);
}

+#ifdef CONFIG_NAMESPACES
int sem_init_ns(struct ipc_namespace *ns)
{
struct ipc_ids *ids;
@@ -165,6 +167,7 @@ void sem_exit_ns(struct ipc_namespace *n
kfree(ns->ids[IPC_SEM_IDS]);
ns->ids[IPC_SEM_IDS] = NULL;
}

```

```

+#endif

void __init sem_init (void)
{
diff --git a/ipc/shm.c b/ipc/shm.c
index f28f2a3..2717cbc 100644
--- a/ipc/shm.c
+++ b/ipc/shm.c
@@ -38,6 +38,7 @@
#include <linux/mutex.h>
#include <linux/nsproxy.h>
#include <linux/mount.h>
+#include <linux/ipc_namespace.h>

#include <asm/uaccess.h>

@@ -97,6 +98,7 @@ static void do_shm_rmid(struct ipc_names
    shm_destroy(ns, shp);
}

+#ifdef CONFIG_NAMESPACES
int shm_init_ns(struct ipc_namespace *ns)
{
    struct ipc_ids *ids;
@@ -132,6 +134,7 @@ void shm_exit_ns(struct ipc_namespace *n
    kfree(ns->ids[IPC_SHM_IDS]);
    ns->ids[IPC_SHM_IDS] = NULL;
}
+#endif

void __init shm_init (void)
{
diff --git a/ipc/util.c b/ipc/util.c
index fd29246..44fb843 100644
--- a/ipc/util.c
+++ b/ipc/util.c
@@ -32,6 +32,7 @@
#include <linux/proc_fs.h>
#include <linux/audit.h>
#include <linux/nsproxy.h>
+#include <linux/ipc_namespace.h>

#include <asm/unistd.h>

@@ -50,66 +51,6 @@ struct ipc_namespace init_ipc_ns = {
    },
};

```

```

-static struct ipc_namespace *clone_ipc_ns(struct ipc_namespace *old_ns)
-{
- int err;
- struct ipc_namespace *ns;
-
- err = -ENOMEM;
- ns = kmalloc(sizeof(struct ipc_namespace), GFP_KERNEL);
- if (ns == NULL)
- goto err_mem;
-
- err = sem_init_ns(ns);
- if (err)
- goto err_sem;
- err = msg_init_ns(ns);
- if (err)
- goto err_msg;
- err = shm_init_ns(ns);
- if (err)
- goto err_shm;
-
- kref_init(&ns->kref);
- return ns;
-
-err_shm:
- msg_exit_ns(ns);
-err_msg:
- sem_exit_ns(ns);
-err_sem:
- kfree(ns);
-err_mem:
- return ERR_PTR(err);
-}
-
-struct ipc_namespace *copy_ipcs(unsigned long flags, struct ipc_namespace *ns)
-{
- struct ipc_namespace *new_ns;
-
- BUG_ON(!ns);
- get_ipc_ns(ns);
-
- if (!(flags & CLONE_NEWIPC))
- return ns;
-
- new_ns = clone_ipc_ns(ns);
-
- put_ipc_ns(ns);
- return new_ns;
-}

```

```

-
-void free_ipc_ns(struct kref *kref)
-{
- struct ipc_namespace *ns;
-
- ns = container_of(kref, struct ipc_namespace, kref);
- sem_exit_ns(ns);
- msg_exit_ns(ns);
- shm_exit_ns(ns);
- kfree(ns);
-}

```

```

/**
 * ipc_init - initialise IPC subsystem
 *

```

```

diff --git a/ipc/util.h b/ipc/util.h
index 99414a3..8972402 100644
--- a/ipc/util.h
+++ b/ipc/util.h
@@ -20,6 +20,8 @@ void sem_init (void);
void msg_init (void);
void shm_init (void);

+struct ipc_namespace;
+
int sem_init_ns(struct ipc_namespace *ns);
int msg_init_ns(struct ipc_namespace *ns);
int shm_init_ns(struct ipc_namespace *ns);
diff --git a/kernel/nsproxy.c b/kernel/nsproxy.c
index 31351cc..aac9b15 100644
--- a/kernel/nsproxy.c
+++ b/kernel/nsproxy.c
@@ -20,6 +20,7 @@
#include <linux/mnt_namespace.h>
#include <linux/utsname.h>
#include <linux/pid_namespace.h>
+#include <linux/ipc_namespace.h>

```

```

static struct kmem_cache *nsproxy_cache;

```

Subject: [PATCH 4/5] Move the user namespace under the option
Posted by [Pavel Emelianov](#) on Mon, 01 Oct 2007 15:40:13 GMT
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We currently have a CONFIG_USER_NS option. Just rename it into CONFIG_NAMESPACES_EXPERIMENTAL and move the init_user_ns into user.c file to make the kernel compile and work without

the namespaces support.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Acked-by: Cedric Le Goater <clg@fr.ibm.com>

diff --git a/include/linux/user_namespace.h b/include/linux/user_namespace.h

index b5f41d4..dda160c 100644

--- a/include/linux/user_namespace.h

+++ b/include/linux/user_namespace.h

@@ -17,7 +17,7 @@ struct user_namespace {

extern struct user_namespace init_user_ns;

ifndef CONFIG_USER_NS

ifdef CONFIG_NAMESPACES_EXPERIMENTAL

static inline struct user_namespace *get_user_ns(struct user_namespace *ns)

{

diff --git a/init/Kconfig b/init/Kconfig

index 6bb603a..67b1e41 100644

--- a/init/Kconfig

+++ b/init/Kconfig

@@ -206,15 +206,6 @@ config TASK_IO_ACCOUNTING

Say N if unsure.

config USER_NS

bool "User Namespaces (EXPERIMENTAL)"

default n

depends on EXPERIMENTAL

help

Support user namespaces. This allows containers, i.e.

vservers, to use user namespaces to provide different

user info for different servers. If unsure, say N.

-

config AUDIT

bool "Auditing support"

depends on NET

diff --git a/kernel/Makefile b/kernel/Makefile

index 76f782f..5817bfe 100644

--- a/kernel/Makefile

+++ b/kernel/Makefile

@@ -4,7 +4,7 @@

obj-y = sched.o fork.o exec_domain.o panic.o printk.o profile.o \

exit.o itimer.o time.o softirq.o resource.o \

```

- sysctl.o capability.o ptrace.o timer.o user.o user_namespace.o \
+ sysctl.o capability.o ptrace.o timer.o user.o \
  signal.o sys.o kmod.o workqueue.o pid.o \
  rcupdate.o extable.o params.o posix-timers.o \
  kthread.o wait.o kfifo.o sys_ni.o posix-cpu-timers.o mutex.o \
@@ -50,6 +49,7 @@ obj-$(CONFIG_AUDITSYSCALL) += auditsc.o
obj-$(CONFIG_KPROBES) += kprobes.o
obj-$(CONFIG_KGDB) += kgdb.o
obj-$(CONFIG_NAMESPACES) += utsname.o
+obj-$(CONFIG_NAMESPACES_EXPERIMENTAL) += user_namespace.o
obj-$(CONFIG_SYSFS) += ksysfs.o
obj-$(CONFIG_DETECT_SOFTLOCKUP) += softlockup.o
obj-$(CONFIG_GENERIC_HARDIRQS) += irq/
diff --git a/kernel/user.c b/kernel/user.c
index 80f6e56..2f62cf4 100644
--- a/kernel/user.c
+++ b/kernel/user.c
@@ -17,6 +17,15 @@
#include <linux/module.h>
#include <linux/user_namespace.h>

+struct user_namespace init_user_ns = {
+ .kref = {
+ .refcount = ATOMIC_INIT(2),
+ },
+ .root_user = &root_user,
+};
+
+EXPORT_SYMBOL_GPL(init_user_ns);
+
/*
 * UID task count cache, to get fast user lookup in "alloc_uid"
 * when changing user ID's (ie setuid() and friends).
@@ -242,6 +251,7 @@ void switch_uid(struct user_struct *new_
  suid_keys(current);
}

+#ifdef CONFIG_NAMESPACES_EXPERIMENTAL
void release_uids(struct user_namespace *ns)
{
  int i;
@@ -266,6 +276,7 @@ void release_uids(struct user_namespace

  free_uid(ns->root_user);
}
+#endif

static int __init uid_cache_init(void)

```

```

{
diff --git a/kernel/user_namespace.c b/kernel/user_namespace.c
index 7af90fc..4c90062 100644
--- a/kernel/user_namespace.c
+++ b/kernel/user_namespace.c
@@ -10,17 +10,6 @@
#include <linux/nsproxy.h>
#include <linux/user_namespace.h>

-struct user_namespace init_user_ns = {
- .kref = {
- .refcount = ATOMIC_INIT(2),
- },
- .root_user = &root_user,
-};
-
-EXPORT_SYMBOL_GPL(init_user_ns);
-
-#ifdef CONFIG_USER_NS
-
-/*
 * Clone a new ns copying an original user ns, setting refcount to 1
 * @old_ns: namespace to clone
@@ -84,5 +73,3 @@ void free_user_ns(struct kref *kref)
    release_uids(ns);
    kfree(ns);
}
-
-#endif /* CONFIG_USER_NS */

```

Subject: [PATCH 5/5] Move the PID namespace under the option
 Posted by [Pavel Emelianov](#) on Mon, 01 Oct 2007 15:41:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

For the same reasons as with the IPC namespaces, all the prototypes and stuns go to the pid_namespace.h file. The namespace management code itself is moved to the pid_namespace.c file.

The pid_namespace cache is created inside an initcall, i.e. a bit later than the pid hash is initialized. This is OK for now - no code in kernel tries to clone new pid namespaces before boot.

The zap_pid_namespace() function is expanded into a BUG() when NAMESPACES is "n". This is normal as exiting the init namespace (the only namespace in this case)

causes a panic() in exit_child_reaper() function anyway.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
diff --git a/include/linux/pid.h b/include/linux/pid.h
```

```
index e29a900..e67b130 100644
```

```
--- a/include/linux/pid.h
```

```
+++ b/include/linux/pid.h
```

```
@@ -121,7 +121,8 @@ extern struct pid *find_ge_pid(int nr, s
```

```
extern struct pid *alloc_pid(struct pid_namespace *ns);  
extern void FASTCALL(free_pid(struct pid *pid));  
-extern void zap_pid_ns_processes(struct pid_namespace *pid_ns);  
+  
+int next_pidmap(struct pid_namespace *pid_ns, int last);
```

```
/*
```

```
 * the helpers to get the pid's id seen from different namespaces  
diff --git a/include/linux/pid_namespace.h b/include/linux/pid_namespace.h
```

```
index 0135c76..6d6bd18 100644
```

```
--- a/include/linux/pid_namespace.h
```

```
+++ b/include/linux/pid_namespace.h
```

```
@@ -6,6 +6,7 @@
```

```
#include <linux/threads.h>  
#include <linux/nsproxy.h>  
#include <linux/kref.h>  
+#include <linux/err.h>
```

```
struct pidmap {  
    atomic_t nr_free;  
@@ -29,6 +30,7 @@ struct pid_namespace {
```

```
extern struct pid_namespace init_pid_ns;
```

```
+#ifdef CONFIG_NAMESPACES
```

```
static inline struct pid_namespace *get_pid_ns(struct pid_namespace *ns)  
{  
    if (ns != &init_pid_ns)  
@@ -38,12 +40,37 @@ static inline struct pid_namespace *get_
```

```
extern struct pid_namespace *copy_pid_ns(unsigned long flags, struct pid_namespace *ns);  
extern void free_pid_ns(struct kref *kref);  
+extern void zap_pid_ns_processes(struct pid_namespace *pid_ns);
```

```
static inline void put_pid_ns(struct pid_namespace *ns)  
{
```

```

    if (ns != &init_pid_ns)
        kref_put(&ns->kref, free_pid_ns);
    }
+ #else
+ static inline struct pid_namespace *get_pid_ns(struct pid_namespace *ns)
+ {
+     return ns;
+ }
+
+ static inline void put_pid_ns(struct pid_namespace *ns)
+ {
+ }
+
+ static inline struct pid_namespace *copy_pid_ns(unsigned long flags,
+ struct pid_namespace *ns)
+ {
+     if (flags & CLONE_NEWPID)
+         return ERR_PTR(-EINVAL);
+
+     return ns;
+ }
+
+ static inline void zap_pid_ns_processes(struct pid_namespace *ns)
+ {
+     BUG();
+ }
+ #endif

static inline struct pid_namespace *task_active_pid_ns(struct task_struct *tsk)
{
diff --git a/kernel/Makefile b/kernel/Makefile
index 76f782f..5817bfe 100644
--- a/kernel/Makefile
+++ b/kernel/Makefile
@@ -50,6 +49,7 @@ obj-$(CONFIG_AUDITSYSCALL) += auditsc.o
obj-$(CONFIG_KPROBES) += kprobes.o
obj-$(CONFIG_KGDB) += kgdb.o
obj-$(CONFIG_NAMESPACES) += utsname.o
+obj-$(CONFIG_NAMESPACES) += pid_namespace.o
obj-$(CONFIG_NAMESPACES_EXPERIMENTAL) += user_namespace.o
obj-$(CONFIG_SYSFS) += ksysfs.o
obj-$(CONFIG_DETECT_SOFTLOCKUP) += softlockup.o
diff --git a/kernel/pid.c b/kernel/pid.c
index d7388d7..2411bc5 100644
--- a/kernel/pid.c
+++ b/kernel/pid.c
@@ -18,12 +18,6 @@
* allocation scenario when all but one out of 1 million PIDs possible are

```

```

* allocated already: the scanning of 32 list entries and at most PAGE_SIZE
* bytes. The typical fastpath is a single successful setbit. Freeing is O(1).
- *
- * Pid namespaces:
- * (C) 2007 Pavel Emelyanov <xemul@openvz.org>, OpenVZ, SWsoft Inc.
- * (C) 2007 Sukadev Bhattiprolu <sukadev@us.ibm.com>, IBM
- * Many thanks to Oleg Nesterov for comments and help
- *
*/

```

```

#include <linux/mm.h>
@@ -34,14 +28,12 @@
#include <linux/hash.h>
#include <linux/pid_namespace.h>
#include <linux/init_task.h>
#include <linux/syscalls.h>

#define pid_hashfn(nr, ns) \
    hash_long((unsigned long)nr + (unsigned long)ns, pidhash_shift)
static struct hlist_head *pid_hash;
static int pidhash_shift;
struct pid init_struct_pid = INIT_STRUCT_PID;
-static struct kmem_cache *pid_ns_cachep;

int pid_max = PID_MAX_DEFAULT;

@@ -181,7 +173,7 @@ static int alloc_pidmap(struct pid_names
    return -1;
}

-static int next_pidmap(struct pid_namespace *pid_ns, int last)
+int next_pidmap(struct pid_namespace *pid_ns, int last)
{
    int offset;
    struct pidmap *map, *end;
@@ -487,178 +479,6 @@ struct pid *find_ge_pid(int nr, struct p
}
EXPORT_SYMBOL_GPL(find_get_pid);

-struct pid_cache {
- int nr_ids;
- char name[16];
- struct kmem_cache *cachep;
- struct list_head list;
-};
-
-static LIST_HEAD(pid_caches_lh);
-static DEFINE_MUTEX(pid_caches_mutex);

```

```

-
-/*
- * creates the kmem cache to allocate pids from.
- * @nr_ids: the number of numerical ids this pid will have to carry
- */
-
-static struct kmem_cache *create_pid_cachep(int nr_ids)
-{
- struct pid_cache *pcache;
- struct kmem_cache *cachep;
-
- mutex_lock(&pid_caches_mutex);
- list_for_each_entry (pcache, &pid_caches_lh, list)
- if (pcache->nr_ids == nr_ids)
- goto out;
-
- pcache = kcalloc(sizeof(struct pid_cache), GFP_KERNEL);
- if (pcache == NULL)
- goto err_alloc;
-
- snprintf(pcache->name, sizeof(pcache->name), "pid_%d", nr_ids);
- cachep = kmem_cache_create(pcache->name,
- sizeof(struct pid) + (nr_ids - 1) * sizeof(struct upid),
- 0, SLAB_HWCACHE_ALIGN, NULL);
- if (cachep == NULL)
- goto err_cachep;
-
- pcache->nr_ids = nr_ids;
- pcache->cachep = cachep;
- list_add(&pcache->list, &pid_caches_lh);
-out:
- mutex_unlock(&pid_caches_mutex);
- return pcache->cachep;
-
-err_cachep:
- kfree(pcache);
-err_alloc:
- mutex_unlock(&pid_caches_mutex);
- return NULL;
-}
-
-static struct pid_namespace *create_pid_namespace(int level)
-{
- struct pid_namespace *ns;
- int i;
-
- ns = kmem_cache_alloc(pid_ns_cachep, GFP_KERNEL);
- if (ns == NULL)

```

```

- goto out;
-
- ns->pidmap[0].page = kzalloc(PAGE_SIZE, GFP_KERNEL);
- if (!ns->pidmap[0].page)
- goto out_free;
-
- ns->pid_cachep = create_pid_cachep(level + 1);
- if (ns->pid_cachep == NULL)
- goto out_free_map;
-
- kref_init(&ns->kref);
- ns->last_pid = 0;
- ns->child_reaper = NULL;
- ns->level = level;
-
- set_bit(0, ns->pidmap[0].page);
- atomic_set(&ns->pidmap[0].nr_free, BITS_PER_PAGE - 1);
-
- for (i = 1; i < PIDMAP_ENTRIES; i++) {
- ns->pidmap[i].page = 0;
- atomic_set(&ns->pidmap[i].nr_free, BITS_PER_PAGE);
- }
-
- return ns;
-
-out_free_map:
- kfree(ns->pidmap[0].page);
-out_free:
- kmem_cache_free(pid_ns_cachep, ns);
-out:
- return ERR_PTR(-ENOMEM);
-}
-
-static void destroy_pid_namespace(struct pid_namespace *ns)
-{
- int i;
-
- for (i = 0; i < PIDMAP_ENTRIES; i++)
- kfree(ns->pidmap[i].page);
- kmem_cache_free(pid_ns_cachep, ns);
-}
-
-struct pid_namespace *copy_pid_ns(unsigned long flags, struct pid_namespace *old_ns)
-{
- struct pid_namespace *new_ns;
-
- BUG_ON(!old_ns);
- new_ns = get_pid_ns(old_ns);

```

```

- if (!(flags & CLONE_NEWPID))
- goto out;
-
- new_ns = ERR_PTR(-EINVAL);
- if (flags & CLONE_THREAD)
- goto out_put;
-
- new_ns = create_pid_namespace(old_ns->level + 1);
- if (!IS_ERR(new_ns))
- new_ns->parent = get_pid_ns(old_ns);
-
-out_put:
- put_pid_ns(old_ns);
-out:
- return new_ns;
-}
-
-void free_pid_ns(struct kref *kref)
-{
- struct pid_namespace *ns, *parent;
-
- ns = container_of(kref, struct pid_namespace, kref);
-
- parent = ns->parent;
- destroy_pid_namespace(ns);
-
- if (parent != NULL)
- put_pid_ns(parent);
-}
-
-void zap_pid_ns_processes(struct pid_namespace *pid_ns)
-{
- int nr;
- int rc;
-
- /*
- * The last thread in the cgroup-init thread group is terminating.
- * Find remaining pid_ts in the namespace, signal and wait for them
- * to exit.
- *
- * Note: This signals each threads in the namespace - even those that
- * belong to the same thread group, To avoid this, we would have
- * to walk the entire tasklist looking a processes in this
- * namespace, but that could be unnecessarily expensive if the
- * pid namespace has just a few processes. Or we need to
- * maintain a tasklist for each pid namespace.
- *
- */

```

```

- read_lock(&tasklist_lock);
- nr = next_pidmap(pid_ns, 1);
- while (nr > 0) {
- kill_proc_info(SIGKILL, SEND_SIG_PRIV, nr);
- nr = next_pidmap(pid_ns, nr);
- }
- read_unlock(&tasklist_lock);
-
- do {
- clear_thread_flag(TIF_SIGPENDING);
- rc = sys_wait4(-1, NULL, __WALL, NULL);
- } while (rc != -ECHILD);
-
-
- /* Child reaper for the pid namespace is going away */
- pid_ns->child_reaper = NULL;
- return;
-}
-
/*
 * The pid hash table is scaled according to the amount of memory in the
 * machine. From a minimum of 16 slots up to 4096 slots at one gigabyte or
@@ -691,9 +511,6 @@ void __init pidmap_init(void)
set_bit(0, init_pid_ns.pidmap[0].page);
atomic_dec(&init_pid_ns.pidmap[0].nr_free);

- init_pid_ns.pid_cachep = create_pid_cachep(1);
- if (init_pid_ns.pid_cachep == NULL)
- panic("Can't create pid_1 cachep\n");
-
- pid_ns_cachep = KMEM_CACHE(pid_namespace, SLAB_PANIC);
+ init_pid_ns.pid_cachep = kmem_cache_create("pid", sizeof(struct pid),
+ 0, SLAB_HWCACHE_ALIGN | SLAB_PANIC, NULL);
}
diff --git a/kernel/pid_namespace.c b/kernel/pid_namespace.c
new file mode 100644
index 0000000..2936923
--- /dev/null
+++ b/kernel/pid_namespace.c
@@ -0,0 +1,196 @@
+/*
+ * Pid namespaces
+ *
+ * Authors:
+ * (C) 2007 Pavel Emelyanov <xemul@openvz.org>, OpenVZ, SWsoft Inc.
+ * (C) 2007 Sukadev Bhattiprolu <sukadev@us.ibm.com>, IBM
+ * Many thanks to Oleg Nesterov for comments and help
+ */

```

```

+ */
+
+#include <linux/pid.h>
+#include <linux/pid_namespace.h>
+#include <linux/syscalls.h>
+
+#define BITS_PER_PAGE (PAGE_SIZE*8)
+
+struct pid_cache {
+ int nr_ids;
+ char name[16];
+ struct kmem_cache *cachep;
+ struct list_head list;
+};
+
+static LIST_HEAD(pid_caches_lh);
+static DEFINE_MUTEX(pid_caches_mutex);
+static struct kmem_cache *pid_ns_cachep;
+
+/*
+ * creates the kmem cache to allocate pids from.
+ * @nr_ids: the number of numerical ids this pid will have to carry
+ */
+
+static struct kmem_cache *create_pid_cachep(int nr_ids)
+{
+ struct pid_cache *pcache;
+ struct kmem_cache *cachep;
+
+ mutex_lock(&pid_caches_mutex);
+ list_for_each_entry (pcache, &pid_caches_lh, list)
+ if (pcache->nr_ids == nr_ids)
+ goto out;
+
+ pcache = kmalloc(sizeof(struct pid_cache), GFP_KERNEL);
+ if (pcache == NULL)
+ goto err_alloc;
+
+ snprintf(pcache->name, sizeof(pcache->name), "pid_%d", nr_ids);
+ cachep = kmem_cache_create(pcache->name,
+ sizeof(struct pid) + (nr_ids - 1) * sizeof(struct upid),
+ 0, SLAB_HWCACHE_ALIGN, NULL);
+ if (cachep == NULL)
+ goto err_cachep;
+
+ pcache->nr_ids = nr_ids;
+ pcache->cachep = cachep;
+ list_add(&pcache->list, &pid_caches_lh);

```

```

+out:
+ mutex_unlock(&pid_caches_mutex);
+ return pcache->cachep;
+
+err_cachep:
+ kfree(pcache);
+err_alloc:
+ mutex_unlock(&pid_caches_mutex);
+ return NULL;
+}
+
+static struct pid_namespace *create_pid_namespace(int level)
+{
+ struct pid_namespace *ns;
+ int i;
+
+ ns = kmem_cache_alloc(pid_ns_cachep, GFP_KERNEL);
+ if (ns == NULL)
+ goto out;
+
+ ns->pidmap[0].page = kzalloc(PAGE_SIZE, GFP_KERNEL);
+ if (!ns->pidmap[0].page)
+ goto out_free;
+
+ ns->pid_cachep = create_pid_cachep(level + 1);
+ if (ns->pid_cachep == NULL)
+ goto out_free_map;
+
+ kref_init(&ns->kref);
+ ns->last_pid = 0;
+ ns->child_reaper = NULL;
+ ns->level = level;
+
+ set_bit(0, ns->pidmap[0].page);
+ atomic_set(&ns->pidmap[0].nr_free, BITS_PER_PAGE - 1);
+
+ for (i = 1; i < PIDMAP_ENTRIES; i++) {
+ ns->pidmap[i].page = 0;
+ atomic_set(&ns->pidmap[i].nr_free, BITS_PER_PAGE);
+ }
+
+ return ns;
+
+out_free_map:
+ kfree(ns->pidmap[0].page);
+out_free:
+ kmem_cache_free(pid_ns_cachep, ns);
+out:

```

```

+ return ERR_PTR(-ENOMEM);
+}
+
+static void destroy_pid_namespace(struct pid_namespace *ns)
+{
+ int i;
+
+ for (i = 0; i < PIDMAP_ENTRIES; i++)
+ kfree(ns->pidmap[i].page);
+ kmem_cache_free(pid_ns_cachep, ns);
+}
+
+struct pid_namespace *copy_pid_ns(unsigned long flags, struct pid_namespace *old_ns)
+{
+ struct pid_namespace *new_ns;
+
+ BUG_ON(!old_ns);
+ new_ns = get_pid_ns(old_ns);
+ if (!(flags & CLONE_NEWPID))
+ goto out;
+
+ new_ns = ERR_PTR(-EINVAL);
+ if (flags & CLONE_THREAD)
+ goto out_put;
+
+ new_ns = create_pid_namespace(old_ns->level + 1);
+ if (!IS_ERR(new_ns))
+ new_ns->parent = get_pid_ns(old_ns);
+
+out_put:
+ put_pid_ns(old_ns);
+out:
+ return new_ns;
+}
+
+void free_pid_ns(struct kref *kref)
+{
+ struct pid_namespace *ns, *parent;
+
+ ns = container_of(kref, struct pid_namespace, kref);
+
+ parent = ns->parent;
+ destroy_pid_namespace(ns);
+
+ if (parent != NULL)
+ put_pid_ns(parent);
+}
+

```

```

+void zap_pid_ns_processes(struct pid_namespace *pid_ns)
+{
+ int nr;
+ int rc;
+
+ /*
+ * The last thread in the cgroup-init thread group is terminating.
+ * Find remaining pid_ts in the namespace, signal and wait for them
+ * to exit.
+ *
+ * Note: This signals each threads in the namespace - even those that
+ * belong to the same thread group, To avoid this, we would have
+ * to walk the entire tasklist looking a processes in this
+ * namespace, but that could be unnecessarily expensive if the
+ * pid namespace has just a few processes. Or we need to
+ * maintain a tasklist for each pid namespace.
+ */
+ read_lock(&tasklist_lock);
+ nr = next_pidmap(pid_ns, 1);
+ while (nr > 0) {
+ kill_proc_info(SIGKILL, SEND_SIG_PRIV, nr);
+ nr = next_pidmap(pid_ns, nr);
+ }
+ read_unlock(&tasklist_lock);
+
+ do {
+ clear_thread_flag(TIF_SIGPENDING);
+ rc = sys_wait4(-1, NULL, __WALL, NULL);
+ } while (rc != -ECHILD);
+
+ /* Child reaper for the pid namespace is going away */
+ pid_ns->child_reaper = NULL;
+ return;
+}
+
+static __init int pid_namespaces_init(void)
+{
+ pid_ns_cachep = KMEM_CACHE(pid_namespace, SLAB_PANIC);
+ return 0;
+}
+
+__initcall(pid_namespaces_init);

```

Subject: Re: [PATCH 1/5] The config option itself

Posted by [serue](#) on Mon, 01 Oct 2007 15:53:17 GMT

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Quoting Pavel Emelyanov (xemul@openvz.org):

> The option is called NAMESPACES. It can be selectable only
> if EMBEDDED is chosen (this was Eric's requisition). When
> the EMBEDDED is off namespaces will be on automatically.
>
> One more option (NAMESPACES_EXPERIMENTAL) was added by
> Serge's request to move there all the namespaces that are
> not finished yet. Currently only the user and the network
> namespaces are such. This option is selectable all the
> time NAMESPACES are "y" regardless of EMBEDDED one.
>
> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
> Acked-by: Cedric Le Goater <clg@fr.ibm.com>

Looks good. Thanks.

Acked-by: Serge Hallyn <serue@us.ibm.com>

(for the whole set, just to save the list from a few emails)

-serge

>
> ---
>
> diff --git a/init/Kconfig b/init/Kconfig
> index 6bb603a..67b1e41 100644
> --- a/init/Kconfig
> +++ b/init/Kconfig
> @@ -390,6 +381,23 @@ config RELAY
>
> If unsure, say N.
>
> +config NAMESPACES
> + bool "Namespaces support" if EMBEDDED
> + default !EMBEDDED
> + help
> + Provides the way to make tasks work with different objects using
> + the same id. For example same IPC id may refer to different objects
> + or same user id or pid may refer to different tasks when used in
> + different namespaces.
> +
> +config NAMESPACES_EXPERIMENTAL
> + bool "Add experimental namespaces support"
> + depends on NAMESPACES && EXPERIMENTAL
> + default n

> + help
> + Also include the support for the namespaces that are not finished
> + or well developed yet
> +
> config BLK_DEV_INITRD
> bool "Initial RAM filesystem and RAM disk (initramfs/initrd) support"
> depends on BROKEN || !FRV

Subject: Re: [PATCH 3/5] Move the IPC namespace under the option
Posted by [Cedric Le Goater](#) on Mon, 01 Oct 2007 16:01:58 GMT
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Pavel Emelyanov wrote:

> Currently all the IPC namespace management code is in
> ipc/util.c. I moved this code into ipc/namespace.c file
> which is compiled out when needed.
>
> The linux/ipc_namespace.h file is used to store the
> prototypes of the functions in namespace.c and the stubs
> for NAMESPACES=n case. This is done so, because the stub
> for copy_ipc_namespace requires the knowledge of the
> CLONE_NEWIPC flag, which is in sched.h. But the linux/ipc.h
> file itself is included into many many .c files via the
> sys.h->sem.h sequence so adding the sched.h into it will
> make all these .c depend on sched.h which is not that good.
> On the other hand the knowledge about the namespaces stuff
> is required in 4 .c files only.
>
> Besides, this patch compiles out some auxiliary functions
> from ipc/sem.c, msg.c and shm.c files. It turned out that
> moving these functions into namespaces.c is not that easy
> because they use many other calls and macros from the original
> file. Moving them would make this patch complicated. On the
> other hand all these functions can be consolidated, so I
> will make it separately a bit later.
>
> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Fine with me.

Acked-by: Cedric Le Goater <clg@fr.ibm.com>

Thanks !

C.

Subject: Re: [PATCH 1/5] The config option itself
Posted by [Randy Dunlap](#) on Mon, 01 Oct 2007 16:37:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Mon, 01 Oct 2007 19:33:27 +0400 Pavel Emelyanov wrote:

```
> diff --git a/init/Kconfig b/init/Kconfig
> index 6bb603a..67b1e41 100644
> --- a/init/Kconfig
> +++ b/init/Kconfig
> @@ -390,6 +381,23 @@ config RELAY
>
> If unsure, say N.
>
> +config NAMESPACES
> + bool "Namespaces support" if EMBEDDED
> + default !EMBEDDED
> + help
> + Provides the way to make tasks work with different objects using
> + the same id. For example same IPC id may refer to different objects
> + or same user id or pid may refer to different tasks when used in
> + different namespaces.
> +
> +config NAMESPACES_EXPERIMENTAL
> + bool "Add experimental namespaces support"
```

experimental

```
> + depends on NAMESPACES && EXPERIMENTAL
> + default n
> + help
> + Also include the support for the namespaces that are not finished
```

finished

```
> + or well developed yet
> +
> config BLK_DEV_INITRD
> bool "Initial RAM filesystem and RAM disk (initramfs/initrd) support"
> depends on BROKEN || !FRV
```

~Randy
