Subject: [PATCH 1/1] user.c: deinline
Posted by Alexey Dobriyan on Fri, 21 Sep 2007 09:38:08 GMT
View Forum Message <> Reply to Message

Save some space because uid_hash_find() has 3 callsites.

Signed-off-by: Alexey Dobriyan <adobriyan@sw.ru>
---

 kernel/user.c | 7 +++----
 1 file changed, 3 insertions(+), 4 deletions(-)

--- a/kernel/user.c
+++ b/kernel/user.c
@@ -55,17 +55,17 @@ struct user_struct root_user = {
 /*
  * These routines must be called with the uidhash spinlock held!
  */
-static inline void uid_hash_insert(struct user_struct *up, struct hlist_head *hashent)
+static void uid_hash_insert(struct user_struct *up, struct hlist_head *hashent)
 {
  hlist_add_head(&up->uidhash_node, hashent);
 }

-static inline void uid_hash_remove(struct user_struct *up)
+static void uid_hash_remove(struct user_struct *up)
 {
  hlist_del_init(&up->uidhash_node);
 }

-static inline struct user_struct *uid_hash_find(uid_t uid, struct hlist_head *hashent)
+static struct user_struct *uid_hash_find(uid_t uid, struct hlist_head *hashent)
 {
  struct user_struct *user;
  struct hlist_node *h;