
Subject: [PATCH][NETNS] Use list_for_each_entry_continue_reverse in setup_net
Posted by [Pavel Emelianov](#) on Mon, 17 Sep 2007 11:02:53 GMT

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I proposed introducing a list_for_each_entry_continue_reverse macro to be used in setup_net() when unrolling the failed ->init callback.

Here is the macro and some more cleanup in the setup_net() itself to remove one variable from the stack :) Minor, but the code looks nicer.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Acked-by: "Eric W. Biederman" <ebiederm@xmission.com>

```
include/linux/list.h | 14 ++++++
net/core/net_namespace.c | 8 +-----
2 files changed, 17 insertions(+), 5 deletions(-)
```

```
diff --git a/include/linux/list.h b/include/linux/list.h
```

```
index f29fc9c..ad9dcb9 100644
```

```
--- a/include/linux/list.h
```

```
+++ b/include/linux/list.h
```

```
@@ -525,6 +525,20 @@ static inline void list_splice_init_rcu(
    pos = list_entry(pos->member.next, typeof(*pos), member))
```

```
/**
```

```
+ * list_for_each_entry_continue_reverse - iterate backwards from the given point
```

```
+ * @pos: the type * to use as a loop cursor.
```

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+ * @head: the head for your list.
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```
+ * @member: the name of the list_struct within the struct.
```

```
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```

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+ * Start to iterate over list of given type backwards, continuing after
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```
+ * the current position.
```

```
+ */
```

```
+#define list_for_each_entry_continue_reverse(pos, head, member) \
```

```
+ for (pos = list_entry(pos->member.prev, typeof(*pos), member); \
```

```
+  prefetch(pos->member.prev), &pos->member != (head); \
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```
+  pos = list_entry(pos->member.prev, typeof(*pos), member))
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```
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```
+/**
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```
+ * list_for_each_entry_from - iterate over list of given type from the current point
```

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+ * @pos: the type * to use as a loop cursor.
```

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```

```
diff --git a/net/core/net_namespace.c b/net/core/net_namespace.c
```

```
index 1fc513c..a9dd261 100644
```

```

--- a/net/core/net_namespace.c
+++ b/net/core/net_namespace.c
@@ -102,7 +102,6 @@ static int setup_net(struct net *net)
{
/* Must be called with net_mutex held */
struct pernet_operations *ops;
- struct list_head *ptr;
int error;

memset(net, 0, sizeof(struct net));
@@ -110,8 +109,7 @@ static int setup_net(struct net *net)
atomic_set(&net->use_count, 0);

error = 0;
- list_for_each(ptr, &pernet_list) {
- ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry(ops, &pernet_list, list) {
if (ops->init) {
error = ops->init(net);
if (error < 0)
@@ -120,12 +118,12 @@ static int setup_net(struct net *net)
}
out:
return error;
+
out_undo:
/* Walk through the list backwards calling the exit functions
* for the pernet modules whose init functions did not fail.
*/
- for (ptr = ptr->prev; ptr != &pernet_list; ptr = ptr->prev) {
- ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry_continue_reverse(ops, &pernet_list, list) {
if (ops->exit)
ops->exit(net);
}

```

Subject: Re: [PATCH][NETNS] Use list_for_each_entry_continue_reverse in setup_net

Posted by [ebiederm](#) on Mon, 17 Sep 2007 13:07:42 GMT

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Pavel Emelyanov <xemul@openvz.org> writes:

```

> I proposed introducing a list_for_each_entry_continue_reverse
> macro to be used in setup_net() when unrolling the failed
> ->init callback.
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> Here is the macro and some more cleanup in the setup_net() itself
> to remove one variable from the stack :) Minor, but the code
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> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>
> Acked-by: "Eric W. Biederman" <ebiederm@xmission.com>

Pavel if you are going down this route. Could you look at
cleanup_net as well. The reverse walk there could probably
benefit from being list_for_each_entry_reverse.

Eric

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>      pos = list_entry(pos->member.next, typeof(*pos), member))
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> /**
> + * list_for_each_entry_continue_reverse - iterate backwards from the given
> + point
> + * @pos: the type * to use as a loop cursor.
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> + * Start to iterate over list of given type backwards, continuing after
> + * the current position.
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> + #define list_for_each_entry_continue_reverse(pos, head, member) \
> + for (pos = list_entry(pos->member.prev, typeof(*pos), member); \
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> --- a/net/core/net_namespace.c
> +++ b/net/core/net_namespace.c
> @@ -102,7 +102,6 @@ static int setup_net(struct net *net)
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> /* Must be called with net_mutex held */
> struct pernet_operations *ops;
> - struct list_head *ptr;
> int error;
>
> memset(net, 0, sizeof(struct net));
> @@ -110,8 +109,7 @@ static int setup_net(struct net *net)
> atomic_set(&net->use_count, 0);
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> error = 0;
> - list_for_each(ptr, &pernet_list) {
> - ops = list_entry(ptr, struct pernet_operations, list);
> + list_for_each_entry(ops, &pernet_list, list) {
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> - for (ptr = ptr->prev; ptr != &pernet_list; ptr = ptr->prev) {
> - ops = list_entry(ptr, struct pernet_operations, list);
> + list_for_each_entry_continue_reverse(ops, &pernet_list, list) {
> if (ops->exit)
> ops->exit(net);
> }

```

Subject: [PATCH][NETNS] Use list_for_each_entry_continue_reverse in setup_net
 Posted by [Pavel Emelianov](#) on Mon, 17 Sep 2007 13:54:33 GMT
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[snip]

```

> Pavel if you are going down this route. Could you look at
> cleanup_net as well. The reverse walk there could probably
> benefit from being list_for_each_entry_reverse.

```

Oh! Thanks a lot ;) Here's the new patch.

Log:

I proposed introducing a `list_for_each_entry_continue_reverse` macro to be used in `setup_net()` when unrolling the failed `->init` callback.

Here is the macro and some more cleanup in the `setup_net()` itself to remove one variable from the stack :) Minor, but the code looks nicer.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Acked-by: "Eric W. Biederman" <ebiederm@xmission.com>

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```
diff --git a/net/core/net_namespace.c b/net/core/net_namespace.c
```

```
index 1fc513c..0e6cb02 100644
```

```
--- a/net/core/net_namespace.c
```

```
+++ b/net/core/net_namespace.c
```

```
@@ -56,7 +56,6 @@ static void net_free(struct net *net)
```

```

static void cleanup_net(struct work_struct *work)
{
    struct pernet_operations *ops;
- struct list_head *ptr;
    struct net *net;

    net = container_of(work, struct net, work);
@@ -69,8 +68,7 @@ static void cleanup_net(struct work_struct
    net_unlock();

    /* Run all of the network namespace exit methods */
- list_for_each_prev(ptr, &pernet_list) {
- ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry_reverse(ops, &pernet_list, list) {
    if (ops->exit)
        ops->exit(net);
}
@@ -102,7 +100,6 @@ static int setup_net(struct net *net)
{
    /* Must be called with net_mutex held */
    struct pernet_operations *ops;
- struct list_head *ptr;
    int error;

    memset(net, 0, sizeof(struct net));
@@ -110,8 +107,7 @@ static int setup_net(struct net *net)
    atomic_set(&net->use_count, 0);

    error = 0;
- list_for_each(ptr, &pernet_list) {
- ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry(ops, &pernet_list, list) {
    if (ops->init) {
        error = ops->init(net);
        if (error < 0)
@@ -120,12 +116,12 @@ static int setup_net(struct net *net)
    }
    out:
    return error;
+
    out_undo:
    /* Walk through the list backwards calling the exit functions
     * for the pernet modules whose init functions did not fail.
     */
- for (ptr = ptr->prev; ptr != &pernet_list; ptr = ptr->prev) {
- ops = list_entry(ptr, struct pernet_operations, list);
+ list_for_each_entry_continue_reverse(ops, &pernet_list, list) {
    if (ops->exit)

```

```
ops->exit(net);  
}
```

Subject: Re: [PATCH][NETNS] Use list_for_each_entry_continue_reverse in
setup_net

Posted by [davem](#) on Tue, 18 Sep 2007 01:58:30 GMT

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From: ebiederm@xmission.com (Eric W. Biederman)

Date: Mon, 17 Sep 2007 07:07:42 -0600

> Pavel if you are going down this route. Could you look at
> cleanup_net as well. The reverse walk there could probably
> benefit from being list_for_each_entry_reverse.

Pavel please resubmit this work after everything has been
resolved, thanks.

If you have already, please resend as I don't have a copy.
