
Subject: Re: [PATH][RFC] mm: Move common segments checks to separate function

Posted by [Dmitriy Monakhov](#) on Thu, 25 Jan 2007 06:49:22 GMT

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Dmitriy Monakhov <dmonakhov@openvz.org> writes:

> Move common segments checks from `__generic_file_aio_{read,write}_nolock()`
> to separate helper function `generic_segment_checks()`.

WOW my eyes

I'm really sorry but this patch is little bit broken. :(

I've forgot to check `generic_segment_checks()` return value.

So following is the right version:

LOG:

Move common segments checks from `__generic_file_aio_{read,write}_nolock()`
to separate helper function `generic_segment_checks()`.

Signed-off-by: Dmitriy Monakhov <dmonakhov@openvz.org>

--- mm/filemap.c.orig 2007-01-25 09:33:03.000000000 +0300

+++ mm/filemap.c 2007-01-25 09:34:25.000000000 +0300

@@ -1126,6 +1126,38 @@ success:

return size;

}

+/*

+ * Performs necessary segments checks.

+ * Returns bytes count or appropriate error code that caller should return.

+ */

+static ssize_t

+generic_segment_checks(unsigned long nr_segs, const struct iovec *iov,

+ unsigned long access_flag)

+{

+ size_t bcount;

+ unsigned long seg;

+ bcount = 0;

+ for (seg = 0; seg < nr_segs; seg++) {

+ const struct iovec *iv = &iov[seg];

+

+ /*

+ * If any segment has a negative length, or the cumulative

+ * length ever wraps negative then return -EINVAL.

+ */

+ bcount += iv->iov_len;

+ if (unlikely((ssize_t)(bcount|iv->iov_len) < 0))

```

+ return -EINVAL;
+ if (access_ok(access_flag, iv->iov_base, iv->iov_len))
+ continue;
+ if (seg == 0)
+ return -EFAULT;
+ nr_segs = seg;
+ bcount -= iv->iov_len; /* This segment is no good */
+ break;
+ }
+ return bcount;
+}
+
/**
 * generic_file_aio_read - generic filesystem read routine
 * @iocb: kernel I/O control block
@@ -1146,25 +1178,9 @@ generic_file_aio_read(struct kiocb *iocb
    size_t count;
    loff_t *ppos = &iocb->ki_pos;

- count = 0;
- for (seg = 0; seg < nr_segs; seg++) {
-     const struct iovec *iv = &iov[seg];
-
-     /*
-      * If any segment has a negative length, or the cumulative
-      * length ever wraps negative then return -EINVAL.
-      */
-     count += iv->iov_len;
-     if (unlikely((ssize_t)(count|iv->iov_len) < 0))
-         return -EINVAL;
-     if (access_ok(VERIFY_WRITE, iv->iov_base, iv->iov_len))
-         continue;
-     if (seg == 0)
-         return -EFAULT;
-     nr_segs = seg;
-     count -= iv->iov_len; /* This segment is no good */
-     break;
- }
+ count = generic_segment_checks(nr_segs, iov, VERIFY_WRITE);
+ if (count < 0)
+     return count;

    /* coalesce the iovecs and go direct-to-BIO for O_DIRECT */
    if (filp->f_flags & O_DIRECT) {
@@ -2225,31 +2241,13 @@ __generic_file_aio_write_nolock(struct k
    size_t ocount; /* original count */
    size_t count; /* after file limit checks */
    struct inode *inode = mapping->host;

```

```

- unsigned long seg;
  loff_t pos;
  ssize_t written;
  ssize_t err;

- ocount = 0;
- for (seg = 0; seg < nr_segs; seg++) {
-   const struct iovec *iv = &iov[seg];
-
-   /*
-    * If any segment has a negative length, or the cumulative
-    * length ever wraps negative then return -EINVAL.
-    */
-   ocount += iv->iov_len;
-   if (unlikely((ssize_t)(ocount|iv->iov_len) < 0))
-   return -EINVAL;
-   if (access_ok(VERIFY_READ, iv->iov_base, iv->iov_len))
-   continue;
-   if (seg == 0)
-   return -EFAULT;
-   nr_segs = seg;
-   ocount -= iv->iov_len; /* This segment is no good */
-   break;
- }
-
+ ocount = generic_segment_checks(nr_segs, iov, VERIFY_READ);
+ if (ocount < 0)
+ return ocount;
  count = ocount;
  pos = *ppos;

```
