
Subject: Re: Which Hardware and OS is best for OpenVZ?
Posted by [Vasily Tarasov](#) on Mon, 25 Dec 2006 07:37:23 GMT
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Hello,

Quote:Started fooling around with my FC6 box and running into a few problems like Missing Dependency: cElementTree.so is needed by package vzyum.

This is a known problem, that probably will not be fixed soon. It only takes place on x86_64 bit machines. On such machines you have to stick to precreated templates and use rpm/yum inside a VE to apply updates, but don't use vzyum. Sorry.

Quote:So - what hardware should I try? What OS is most compatible? Should I try a 32 bit OS first? Looking for the easy path just to learn it.

1) OpenVZ fully supports x86, x86_64, ia64, ppc64 and sparc. You can use any of these architectures. Don't forget to choose right kernel flavor:

http://wiki.openvz.org/Different_kernel_flavors_%28UP%2C_SMP%2C_ENTERPRISE%2C_ENTNOSPLIT%29

2) As you can see OpenVZ community provides binary versions of kernel/tools via rpm-packages. So, I guess, RPM-based distribution fit more than others.

HTH,
Vasily.
