

Subject: Re: [PATCH] incorrect error handling inside generic\_file\_direct\_write  
Posted by [Dmitriy Monakhov](#) on Tue, 12 Dec 2006 09:20:59 GMT  
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Andrew Morton <akpm@osdl.org> writes:

[illegible]

```

>> +  * generic_file_direct_IO() may have instantiated a few blocks
>> +  * outside i_size. Trim these off again.
>> +  */
>> +  if (pos + count > isize)
>> +    vmtruncate(inode, isize);
>>  }
>>
>
> XFS (at least) can call generic_file_direct_write() with i_mutex not held.
> And vmtruncate() expects i_mutex to be held.
>
> I guess a suitable solution would be to push this problem back up to the
> callers: let them decide whether to run vmtruncate() and if so, to ensure
> that i_mutex is held.
>
> The existence of generic_file_aio_write_nolock() makes that rather messy
> though.
This means we may call generic_file_aio_write_nolock() without i_mutex, right?
but call trace is :
  generic_file_aio_write_nolock()
    ->generic_file_buffered_write() /* i_mutex not held here */
but according to filemaps locking rules: mm/filemap.c:77
..
* ->i_mutex  (generic_file_buffered_write)
* ->mmap_sem (fault_in_pages_readable->do_page_fault)
..
I'm confused a little bit, where is the truth?

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