
Subject: Re: [PATCH] e1000: ring buffers resources cleanup

Posted by [vaverin](#) on Sat, 19 Aug 2006 20:14:09 GMT

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Hello Joe,

Joe Perches wrote:

> On Fri, 2006-08-18 at 19:02 +0400, Vasily Averin wrote:

>>Memory leak was found in 2.6.18-rc4 and e1000 7.2.7 from sourceforge:

>>We should free resources allocated for previous rings if following allocation fails.

>

> Did you read the comment headers in the function?

>

> * If this function returns with an error, then it's possible one or

> * more of the rings is populated (while the rest are not). It is the

> * callers duty to clean those orphaned rings.

Thank you for your notice.

I believe this comment is incorrect: if some function returns an error it should

restore original state on exit, otherwise can lead to resource leaks. Also I

would note that this requirements is not accomplished in current driver version:

e1000_setup_all_Xx_resources functions are called in two places: in

e1000_set_ringparam() and in e1000_open() and in both cases nobody cleans those orphaned rings.

Therefore I think it make sense to remove these comments too.

Andrew, could you please use attached patch instead previous version?

Memory leak was found in 2.6.18-rc4 and e1000 7.2.7 from sourceforge:

We should free resources allocated for previous rings if following allocation

fails. Also incorrect comments in e1000_setup_all_Xx_resources() are removed

Signed-off-by: Vasily Averin <vvs@sw.ru>

Thank you,

Vasily Averin

SWsoft Virtuozzo/OpenVZ Linux kernel team

--- linux-2.6.18-rc4/drivers/net/e1000/e1000_main.c.irsrs 2006-08-18 16:58:51.000000000 +0400

+++ linux-2.6.18-rc4/drivers/net/e1000/e1000_main.c 2006-08-19 22:54:00.000000000 +0400

@@ -1381,10 +1381,6 @@ setup_tx_desc_die:

* (Descriptors) for all queues

* @adapter: board private structure

*

- * If this function returns with an error, then it's possible one or

- * more of the rings is populated (while the rest are not). It is the

- * callers duty to clean those orphaned rings.

```

- *
* Return 0 on success, negative on failure
**/

@@ -1398,6 +1394,9 @@ e1000_setup_all_tx_resources(struct e100
    if (err) {
        DPRINTK(PROBE, ERR,
            "Allocation for Tx Queue %u failed\n", i);
+   for (i--; i >= 0; i--)
+       e1000_free_tx_resources(adapter,
+           &adapter->tx_ring[i]);
        break;
    }
}
@@ -1639,10 +1638,6 @@ setup_rx_desc_die:
*   (Descriptors) for all queues
*   @adapter: board private structure
*
- * If this function returns with an error, then it's possible one or
- * more of the rings is populated (while the rest are not). It is the
- * callers duty to clean those orphaned rings.
- *
* Return 0 on success, negative on failure
**/

@@ -1656,6 +1651,9 @@ e1000_setup_all_rx_resources(struct e100
    if (err) {
        DPRINTK(PROBE, ERR,
            "Allocation for Rx Queue %u failed\n", i);
+   for (i--; i >= 0; i--)
+       e1000_free_rx_resources(adapter,
+           &adapter->rx_ring[i]);
        break;
    }
}

```
