Subject: X with nvidia module inside of VE
Posted by wyvern1 on Mon, 30 Apr 2012 15:23:04 GMT
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Is it possible to get hardware 3D acceleration in X with nvidia module inside of VE? I have succeeded with this goal in LXC. In OpenVZ I am just albe to put /dev/nvidia0 and /dev/nvidiactl inside of VE using vzctl set --devices and --pci_add. Xorg still cannot load nvidia module and glxinfo shows "direct rendering: No".