Subject: Re: [PATCH 3/5] SUNRPC: create GSS auth cache per network namespace
Posted by bfields on Thu, 19 Jan 2012 16:31:49 GMT
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On Thu, Jan 19, 2012 at 06:49:23PM +0400, Stanislav Kinsbursky wrote:
> @@ -1000,6 +996,7 @@ static int svcauth_gss_handle_init(struct svc_rqst *rqstp,
> struct xdr_netobj tmpobj;
> struct rsi *rsip, rsikey;
> int ret;
> + struct sunrpc_net *sn = net_generic(rqstp->rq_xprt->xpt_net, sunrpc_net_id);

OK, so you're getting the network namespace out of the rqstp, and, then passing it down, makes sense. And:

> @@ -1079,6 +1076,7 @@ svcauth_gss_accept(struct svc_rqst *rqstp, __be32 *authp)
> __be32 *rpcstart;
> __be32 *reject_stat = resv->iov_base + resv->iov_len;
> int ret;
> + struct sunrpc_net *sn = net_generic(rqstp->rq_xprt->xpt_net, sunrpc_net_id);

... same for the gss cache. Looks good.

How do you plan to test this?

--b.