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Subject: Re: OpenVZ in mainline Linux kernel?

Posted by [glic3rinu](#) on Tue, 27 Jul 2010 21:29:42 GMT

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Yes, the idea is to split the openvz patch in small pieces and merge them with mainstream. To understand the inclusion of openvz patches in mainline you need to know about LXC. LXC is a pretty new containers technology that only exists in mainline, is the first one that doesn't have out of tree patches. Well, LXC and OpenVZ have the same needs, isolate containers, then OpenVZ can use the LXC code and LXC use the OpenVZ merged code. Check the Kir comment posted on OpenVz blog:

<http://community.livejournal.com/openvz/30998.html?thread=97046#t97046>

with what kernel version we have all stuff implemented in mainline and we don't have to use out of tree patches? nobody knows

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