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Subject: Re: TCP: time wait bucket table overflow - memory leak?

Posted by [maratrus](#) on Wed, 15 Jul 2009 16:27:40 GMT

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Hi,

Quote:

I want all processes that try to overuse memory to be killed and OpenVZ is supposed to do it.

Where did you get such information from?

Quote:

You know, it's hard to debug a server at LA of 500

But it cannot be an instantaneous process.

Is there a process that begins to consume a lot of CPU? What VE does it belong to?

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