
Subject: Re: [RFC][PATCH 4/5] utsname namespaces: sysctl hack

Posted by [dev](#) on Wed, 19 Apr 2006 15:43:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Serge,

> Please look closer at the patch.

> I *am* doing nothing with sysctls.

>

> system_utsname no longer exists, and the way to get to that is by using

> init_uts_ns.name. That's all this does.

Sorry for being not concrete enough.

I mean switch () in the code. Until we decided how to virtualize

sysctls/proc, I believe no dead code/hacks should be committed. IMHO.

FYI, I strongly object against virtualizing sysctls this way as it is not flexible and is a real hack from my POV.

Sure, change of system_utsname.sysname -> init_uts_ns.name.sysname is Ok.

Thanks,

Kirill

>>>Sysctl uts patch. This clearly will need to be done another way, but

>>>since sysctl itself needs to be container aware, 'the right thing' is

>>>a separate patchset.

>>>

>>>Signed-off-by: Serge E. Hallyn <serue@us.ibm.com>

>>>---

>>>kernel/sysctl.c | 38 ++++++-----

>>>1 files changed, 28 insertions(+), 10 deletions(-)

>>>

>>>40f7e1320c82efb6e875fc3bf44408cdfd093f21

>>>diff --git a/kernel/sysctl.c b/kernel/sysctl.c

>>>index e82726f..c2b18ef 100644

>>>--- a/kernel/sysctl.c

>>>+++ b/kernel/sysctl.c

>>>@@ -233,8 +233,8 @@ static ctl_table kern_table[] = {

>>> {

>>> .ctl_name = KERN_OSTYPE,

>>> .procname = "ostype",

>>>- .data = system_utsname.sysname,

>>>- .maxlen = sizeof(system_utsname.sysname),

>>>+ .data = init_uts_ns.name.sysname,

>>>+ .maxlen = sizeof(init_uts_ns.name.sysname),

>>> .mode = 0444,

>>> .proc_handler = &proc_doutsstring,

>>> .strategy = &sysctl_string,

```

>>> @@ -242,8 +242,8 @@ static ctl_table kern_table[] = {
>>> {
>>> .ctl_name = KERN_OSRELEASE,
>>> .procname = "osrelease",
>>>- .data = system_utsname.release,
>>>- .maxlen = sizeof(system_utsname.release),
>>>+ .data = init_uts_ns.name.release,
>>>+ .maxlen = sizeof(init_uts_ns.name.release),
>>> .mode = 0444,
>>> .proc_handler = &proc_doutsstring,
>>> .strategy = &sysctl_string,
>>> @@ -251,8 +251,8 @@ static ctl_table kern_table[] = {
>>> {
>>> .ctl_name = KERN_VERSION,
>>> .procname = "version",
>>>- .data = system_utsname.version,
>>>- .maxlen = sizeof(system_utsname.version),
>>>+ .data = init_uts_ns.name.version,
>>>+ .maxlen = sizeof(init_uts_ns.name.version),
>>> .mode = 0444,
>>> .proc_handler = &proc_doutsstring,
>>> .strategy = &sysctl_string,
>>> @@ -260,8 +260,8 @@ static ctl_table kern_table[] = {
>>> {
>>> .ctl_name = KERN_NODENAME,
>>> .procname = "hostname",
>>>- .data = system_utsname.nodename,
>>>- .maxlen = sizeof(system_utsname.nodename),
>>>+ .data = init_uts_ns.name.nodename,
>>>+ .maxlen = sizeof(init_uts_ns.name.nodename),
>>> .mode = 0644,
>>> .proc_handler = &proc_doutsstring,
>>> .strategy = &sysctl_string,
>>> @@ -269,8 +269,8 @@ static ctl_table kern_table[] = {
>>> {
>>> .ctl_name = KERN_DOMAINNAME,
>>> .procname = "domainname",
>>>- .data = system_utsname.domainname,
>>>- .maxlen = sizeof(system_utsname.domainname),
>>>+ .data = init_uts_ns.name.domainname,
>>>+ .maxlen = sizeof(init_uts_ns.name.domainname),
>>> .mode = 0644,
>>> .proc_handler = &proc_doutsstring,
>>> .strategy = &sysctl_string,
>>> @@ -1619,6 +1619,24 @@ static int proc_doutsstring(ctl_table *t
>>>{
>>> int r;
>>>

```

```
>>>+ switch (table->ctl_name) {
>>>+ case KERN_OSTYPE:
>>>+ table->data = utsname()->sysname;
>>>+ break;
>>>+ case KERN_OSRELEASE:
>>>+ table->data = utsname()->release;
>>>+ break;
>>>+ case KERN_VERSION:
>>>+ table->data = utsname()->version;
>>>+ break;
>>>+ case KERN_NODENAME:
>>>+ table->data = utsname()->nodename;
>>>+ break;
>>>+ case KERN_DOMAINNAME:
>>>+ table->data = utsname()->domainname;
>>>+ break;
>>>+ }
>>>+
>>> if (!write) {
>>> down_read(&uts_sem);
>>> r=proc_dosttring(table,0,filp,buffer,lenp, ppos);
>>
>
```
