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Subject: [PATCH 1/2] change clone\_flags type to u64  
Posted by [Cedric Le Goater](#) on Mon, 04 Feb 2008 17:26:03 GMT  
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From: Cedric Le Goater <clg@fr.ibm.com>

This is a preliminary patch changing the clone\_flags type to 64bits for all the routines called by do\_fork(). It prepares ground for the next patch which introduces an enhanced version of clone().

This is work in progress. All conversions might not be done yet.

Signed-off-by: Cedric Le Goater <clg@fr.ibm.com>

---

|                                     |  |       |
|-------------------------------------|--|-------|
| arch/alpha/kernel/process.c         |  | 2 +-  |
| arch/arm/kernel/process.c           |  | 2 +-  |
| arch/avr32/kernel/process.c         |  | 2 +-  |
| arch/blackfin/kernel/process.c      |  | 2 +-  |
| arch/cris/arch-v10/kernel/process.c |  | 2 +-  |
| arch/cris/arch-v32/kernel/process.c |  | 2 +-  |
| arch/frv/kernel/process.c           |  | 2 +-  |
| arch/h8300/kernel/process.c         |  | 2 +-  |
| arch/ia64/ia32/sys_ia32.c           |  | 2 +-  |
| arch/ia64/kernel/process.c          |  | 2 +-  |
| arch/m32r/kernel/process.c          |  | 2 +-  |
| arch/m68k/kernel/process.c          |  | 2 +-  |
| arch/m68knommu/kernel/process.c     |  | 2 +-  |
| arch/mips/kernel/process.c          |  | 2 +-  |
| arch/mn10300/kernel/process.c       |  | 2 +-  |
| arch/parisc/kernel/process.c        |  | 2 +-  |
| arch/powerpc/kernel/process.c       |  | 2 +-  |
| arch/s390/kernel/process.c          |  | 2 +-  |
| arch/sh/kernel/process_32.c         |  | 2 +-  |
| arch/sh/kernel/process_64.c         |  | 2 +-  |
| arch/sparc/kernel/process.c         |  | 2 +-  |
| arch/sparc64/kernel/process.c       |  | 2 +-  |
| arch/um/kernel/process.c            |  | 2 +-  |
| arch/v850/kernel/process.c          |  | 2 +-  |
| arch/x86/kernel/process_32.c        |  | 2 +-  |
| arch/x86/kernel/process_64.c        |  | 2 +-  |
| arch/xtensa/kernel/process.c        |  | 2 +-  |
| fs/namespace.c                      |  | 2 +-  |
| include/linux/ipc_namespace.h       |  | 4 +++ |
| include/linux/key.h                 |  | 2 +-  |
| include/linux/mnt_namespace.h       |  | 2 +-  |
| include/linux/nsproxy.h             |  | 2 +-  |
| include/linux/pid_namespace.h       |  | 4 +++ |
| include/linux/sched.h               |  | 2 +-  |

```

include/linux/security.h      | 6 +++--
include/linux/sem.h           | 4 ++--
include/linux/user_namespace.h | 4 ++--
include/linux/utsname.h       | 4 ++--
include/net/net_namespace.h   | 4 ++--
ipc/namespace.c               | 2 +-
ipc/sem.c                     | 2 +-
kernel/fork.c                  | 14 ++++++-----
kernel/nsproxy.c              | 4 ++--
kernel/pid_namespace.c        | 2 +-
kernel/user_namespace.c       | 2 +-
kernel/utsname.c              | 2 +-
net/core/net_namespace.c      | 4 ++--
security/dummy.c              | 2 +-
security/keys/process_keys.c  | 2 +-
security/security.c           | 2 +-
security/selinux/hooks.c      | 2 +-
51 files changed, 67 insertions(+), 67 deletions(-)

```

Index: 2.6.24-mm1/arch/alpha/kernel/process.c

```

=====
--- 2.6.24-mm1.orig/arch/alpha/kernel/process.c
+++ 2.6.24-mm1/arch/alpha/kernel/process.c
@@ -270,7 +270,7 @@ alpha_vfork(struct pt_regs *regs)
 */

```

int

```

-copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+copy_thread(int nr, u64 clone_flags, unsigned long usp,
             unsigned long unused,
             struct task_struct * p, struct pt_regs * regs)
{

```

Index: 2.6.24-mm1/arch/arm/kernel/process.c

```

=====
--- 2.6.24-mm1.orig/arch/arm/kernel/process.c
+++ 2.6.24-mm1/arch/arm/kernel/process.c
@@ -331,7 +331,7 @@ void release_thread(struct task_struct *
asmlinkage void ret_from_fork(void) __asm__("ret_from_fork");

```

int

```

-copy_thread(int nr, unsigned long clone_flags, unsigned long stack_start,
+copy_thread(int nr, u64 clone_flags, unsigned long stack_start,
             unsigned long stk_sz, struct task_struct *p, struct pt_regs *regs)
{

```

```

    struct thread_info *thread = task_thread_info(p);

```

Index: 2.6.24-mm1/arch/avr32/kernel/process.c

```

=====
--- 2.6.24-mm1.orig/arch/avr32/kernel/process.c

```

```

+++ 2.6.24-mm1/arch/avr32/kernel/process.c
@@ -325,7 +325,7 @@ int dump_fpu(struct pt_regs *regs, elf_f

asmlinkage void ret_from_fork(void);

-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)
{
Index: 2.6.24-mm1/arch/blackfin/kernel/process.c
=====
--- 2.6.24-mm1.orig/arch/blackfin/kernel/process.c
+++ 2.6.24-mm1/arch/blackfin/kernel/process.c
@@ -168,7 +168,7 @@ asmlinkage int bfin_clone(struct pt_regs
}

int
-copy_thread(int nr, unsigned long clone_flags,
+copy_thread(int nr, u64 clone_flags,
    unsigned long usp, unsigned long topstk,
    struct task_struct *p, struct pt_regs *regs)
{
Index: 2.6.24-mm1/arch/cris/arch-v10/kernel/process.c
=====
--- 2.6.24-mm1.orig/arch/cris/arch-v10/kernel/process.c
+++ 2.6.24-mm1/arch/cris/arch-v10/kernel/process.c
@@ -116,7 +116,7 @@ int kernel_thread(int (*fn)(void *), voi
*/
asmlinkage void ret_from_fork(void);

-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)
{
Index: 2.6.24-mm1/arch/cris/arch-v32/kernel/process.c
=====
--- 2.6.24-mm1.orig/arch/cris/arch-v32/kernel/process.c
+++ 2.6.24-mm1/arch/cris/arch-v32/kernel/process.c
@@ -135,7 +135,7 @@ kernel_thread(int (*fn)(void *), void *
extern asmlinkage void ret_from_fork(void);

int
-copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)

```

```

{
Index: 2.6.24-mm1/arch/frv/kernel/process.c
=====
--- 2.6.24-mm1.orig/arch/frv/kernel/process.c
+++ 2.6.24-mm1/arch/frv/kernel/process.c
@@ -204,7 +204,7 @@ void prepare_to_copy(struct task_struct
/*
 * set up the kernel stack and exception frames for a new process
 */
-int copy_thread(int nr, unsigned long clone_flags,
+int copy_thread(int nr, u64 clone_flags,
    unsigned long usp, unsigned long topstk,
    struct task_struct *p, struct pt_regs *regs)
{
Index: 2.6.24-mm1/arch/h8300/kernel/process.c
=====
--- 2.6.24-mm1.orig/arch/h8300/kernel/process.c
+++ 2.6.24-mm1/arch/h8300/kernel/process.c
@@ -192,7 +192,7 @@ asmlinkage int h8300_clone(struct pt_reg

}

-int copy_thread(int nr, unsigned long clone_flags,
+int copy_thread(int nr, u64 clone_flags,
    unsigned long usp, unsigned long topstk,
    struct task_struct * p, struct pt_regs * regs)
{
Index: 2.6.24-mm1/arch/ia64/ia32/sys_ia32.c
=====
--- 2.6.24-mm1.orig/arch/ia64/ia32/sys_ia32.c
+++ 2.6.24-mm1/arch/ia64/ia32/sys_ia32.c
@@ -734,7 +734,7 @@ __ia32_copy_pp_list(struct ia64_partial_

int
ia32_copy_ia64_partial_page_list(struct task_struct *p,
-    unsigned long clone_flags)
+    u64 clone_flags)
{
    int retval = 0;

Index: 2.6.24-mm1/arch/ia64/kernel/process.c
=====
--- 2.6.24-mm1.orig/arch/ia64/kernel/process.c
+++ 2.6.24-mm1/arch/ia64/kernel/process.c
@@ -401,7 +401,7 @@ ia64_load_extra (struct task_struct *tas
 * so there is nothing to worry about.
 */
int

```

```
-copy_thread (int nr, unsigned long clone_flags,
+copy_thread (int nr, u64 clone_flags,
    unsigned long user_stack_base, unsigned long user_stack_size,
    struct task_struct *p, struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/m32r/kernel/process.c

```
--- 2.6.24-mm1.orig/arch/m32r/kernel/process.c
+++ 2.6.24-mm1/arch/m32r/kernel/process.c
@@ -242,7 +242,7 @@ int dump_fpu(struct pt_regs *regs, elf_f
    return 0; /* Task didn't use the fpu at all. */
}
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long spu,
+int copy_thread(int nr, u64 clone_flags, unsigned long spu,
    unsigned long unused, struct task_struct *tsk, struct pt_regs *regs)
{
```

```
    struct pt_regs *childregs = task_pt_regs(tsk);
Index: 2.6.24-mm1/arch/m68k/kernel/process.c
```

```
--- 2.6.24-mm1.orig/arch/m68k/kernel/process.c
+++ 2.6.24-mm1/arch/m68k/kernel/process.c
@@ -235,7 +235,7 @@ asmlinkage int m68k_clone(struct pt_regs
    parent_tidptr, child_tidptr);
}
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct * p, struct pt_regs * regs)
{
```

Index: 2.6.24-mm1/arch/m68knommu/kernel/process.c

```
--- 2.6.24-mm1.orig/arch/m68knommu/kernel/process.c
+++ 2.6.24-mm1/arch/m68knommu/kernel/process.c
@@ -200,7 +200,7 @@ asmlinkage int m68k_clone(struct pt_regs
    return do_fork(clone_flags, newsp, regs, 0, NULL, NULL);
}
```

```
-int copy_thread(int nr, unsigned long clone_flags,
+int copy_thread(int nr, u64 clone_flags,
    unsigned long usp, unsigned long topstk,
    struct task_struct * p, struct pt_regs * regs)
{
```

Index: 2.6.24-mm1/arch/mips/kernel/process.c

```
--- 2.6.24-mm1.orig/arch/mips/kernel/process.c
+++ 2.6.24-mm1/arch/mips/kernel/process.c
```

```
@@ -100,7 +100,7 @@ void flush_thread(void)
{
}
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused, struct task_struct *p, struct pt_regs *regs)
{
```

```
    struct thread_info *ti = task_thread_info(p);
```

```
Index: 2.6.24-mm1/arch/mn10300/kernel/process.c
```

```
=====
```

```
--- 2.6.24-mm1.orig/arch/mn10300/kernel/process.c
```

```
+++ 2.6.24-mm1/arch/mn10300/kernel/process.c
```

```
@@ -193,7 +193,7 @@ void prepare_to_copy(struct task_struct
```

```
    * set up the kernel stack for a new thread and copy arch-specific thread
    * control information
    */
```

```
-int copy_thread(int nr, unsigned long clone_flags,
+int copy_thread(int nr, u64 clone_flags,
    unsigned long c_esp, unsigned long ustk_size,
    struct task_struct *p, struct pt_regs *kregs)
{
```

```
Index: 2.6.24-mm1/arch/parisc/kernel/process.c
```

```
=====
```

```
--- 2.6.24-mm1.orig/arch/parisc/kernel/process.c
```

```
+++ 2.6.24-mm1/arch/parisc/kernel/process.c
```

```
@@ -263,7 +263,7 @@ sys_vfork(struct pt_regs *regs)
```

```
}
```

```
int
```

```
-copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused, /* in ia64 this is "user_stack_size" */
    struct task_struct *p, struct pt_regs *pregs)
{
```

```
Index: 2.6.24-mm1/arch/powerpc/kernel/process.c
```

```
=====
```

```
--- 2.6.24-mm1.orig/arch/powerpc/kernel/process.c
```

```
+++ 2.6.24-mm1/arch/powerpc/kernel/process.c
```

```
@@ -534,7 +534,7 @@ void prepare_to_copy(struct task_struct
```

```
/*
```

```
    * Copy a thread..
```

```
*/
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused, struct task_struct *p,
    struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/s390/kernel/process.c

```
=====
--- 2.6.24-mm1.orig/arch/s390/kernel/process.c
+++ 2.6.24-mm1/arch/s390/kernel/process.c
@@ -241,7 +241,7 @@ void release_thread(struct task_struct *
{
}
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long new_stackp,
+int copy_thread(int nr, u64 clone_flags, unsigned long new_stackp,
    unsigned long unused,
    struct task_struct * p, struct pt_regs * regs)
{
```

Index: 2.6.24-mm1/arch/sh/kernel/process\_32.c

```
=====
--- 2.6.24-mm1.orig/arch/sh/kernel/process_32.c
+++ 2.6.24-mm1/arch/sh/kernel/process_32.c
@@ -232,7 +232,7 @@ int dump_fpu(struct pt_regs *regs, elf_f
```

```
asmlinkage void ret_from_fork(void);
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/sh/kernel/process\_64.c

```
=====
--- 2.6.24-mm1.orig/arch/sh/kernel/process_64.c
+++ 2.6.24-mm1/arch/sh/kernel/process_64.c
@@ -500,7 +500,7 @@ int dump_fpu(struct pt_regs *regs, elf_f
```

```
asmlinkage void ret_from_fork(void);
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/sparc/kernel/process.c

```
=====
--- 2.6.24-mm1.orig/arch/sparc/kernel/process.c
+++ 2.6.24-mm1/arch/sparc/kernel/process.c
@@ -454,7 +454,7 @@ asmlinkage int sparc_do_fork(unsigned lo
*/
```

```
extern void ret_from_fork(void);
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long sp,
```

```
+int copy_thread(int nr, u64 clone_flags, unsigned long sp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/sparc64/kernel/process.c

```
--- 2.6.24-mm1.orig/arch/sparc64/kernel/process.c
```

```
+++ 2.6.24-mm1/arch/sparc64/kernel/process.c
```

```
@@ -617,7 +617,7 @@ asmlinkage long sparc_do_fork(unsigned l
    * Parent --> %o0 == childs pid, %o1 == 0
    * Child --> %o0 == parents pid, %o1 == 1
    */
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long sp,
+int copy_thread(int nr, u64 clone_flags, unsigned long sp,
    unsigned long unused,
    struct task_struct *p, struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/um/kernel/process.c

```
--- 2.6.24-mm1.orig/arch/um/kernel/process.c
```

```
+++ 2.6.24-mm1/arch/um/kernel/process.c
```

```
@@ -181,7 +181,7 @@ void fork_handler(void)
    userspace(&current->thread.regs.regs);
}
```

```
-int copy_thread(int nr, unsigned long clone_flags, unsigned long sp,
+int copy_thread(int nr, u64 clone_flags, unsigned long sp,
    unsigned long stack_top, struct task_struct *p,
    struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/v850/kernel/process.c

```
--- 2.6.24-mm1.orig/arch/v850/kernel/process.c
```

```
+++ 2.6.24-mm1/arch/v850/kernel/process.c
```

```
@@ -110,7 +110,7 @@ void flush_thread (void)
    set_fs (USER_DS);
}
```

```
-int copy_thread (int nr, unsigned long clone_flags,
+int copy_thread (int nr, u64 clone_flags,
    unsigned long stack_start, unsigned long stack_size,
    struct task_struct *p, struct pt_regs *regs)
{
```

Index: 2.6.24-mm1/arch/x86/kernel/process\_32.c

```
--- 2.6.24-mm1.orig/arch/x86/kernel/process_32.c
```

```
+++ 2.6.24-mm1/arch/x86/kernel/process_32.c
```

```
@@ -491,7 +491,7 @@ void prepare_to_copy(struct task_struct
```

```

unlazy_fpu(tsk);
}

```

```

-int copy_thread(int nr, unsigned long clone_flags, unsigned long sp,
+int copy_thread(int nr, u64 clone_flags, unsigned long sp,
    unsigned long unused,
    struct task_struct * p, struct pt_regs * regs)
{

```

Index: 2.6.24-mm1/arch/x86/kernel/process\_64.c

```

=====
--- 2.6.24-mm1.orig/arch/x86/kernel/process_64.c
+++ 2.6.24-mm1/arch/x86/kernel/process_64.c
@@ -488,7 +488,7 @@ void prepare_to_copy(struct task_struct
    unlazy_fpu(tsk);
}

```

```

-int copy_thread(int nr, unsigned long clone_flags, unsigned long sp,
+int copy_thread(int nr, u64 clone_flags, unsigned long sp,
    unsigned long unused,
    struct task_struct * p, struct pt_regs * regs)
{

```

Index: 2.6.24-mm1/arch/xtensa/kernel/process.c

```

=====
--- 2.6.24-mm1.orig/arch/xtensa/kernel/process.c
+++ 2.6.24-mm1/arch/xtensa/kernel/process.c
@@ -102,7 +102,7 @@ void flush_thread(void)
 *     childregs.
 */

```

```

-int copy_thread(int nr, unsigned long clone_flags, unsigned long usp,
+int copy_thread(int nr, u64 clone_flags, unsigned long usp,
    unsigned long unused,
    struct task_struct * p, struct pt_regs * regs)
{

```

Index: 2.6.24-mm1/include/linux/key.h

```

=====
--- 2.6.24-mm1.orig/include/linux/key.h
+++ 2.6.24-mm1/include/linux/key.h
@@ -266,7 +266,7 @@ extern struct key root_user_keyring, roo
extern int alloc_uid_keyring(struct user_struct *user,
    struct task_struct *ctx);
extern void switch_uid_keyring(struct user_struct *new_user);
-extern int copy_keys(unsigned long clone_flags, struct task_struct *tsk);
+extern int copy_keys(u64 clone_flags, struct task_struct *tsk);
extern int copy_thread_group_keys(struct task_struct *tsk);
extern void exit_keys(struct task_struct *tsk);
extern void exit_thread_group_keys(struct signal_struct *tg);
Index: 2.6.24-mm1/include/linux/sched.h

```

```
=====
--- 2.6.24-mm1.orig/include/linux/sched.h
+++ 2.6.24-mm1/include/linux/sched.h
@@ -1756,7 +1756,7 @@ extern struct mm_struct *get_task_mm(str
/* Remove the current tasks stale references to the old mm_struct */
extern void mm_release(struct task_struct *, struct mm_struct *);

-extern int copy_thread(int, unsigned long, unsigned long, unsigned long, struct task_struct *,
struct pt_regs *);
+extern int copy_thread(int, u64, unsigned long, unsigned long, struct task_struct *, struct pt_regs
*);
extern void flush_thread(void);
extern void exit_thread(void);
```

Index: 2.6.24-mm1/include/linux/security.h

```
=====
--- 2.6.24-mm1.orig/include/linux/security.h
+++ 2.6.24-mm1/include/linux/security.h
@@ -1321,7 +1321,7 @@ struct security_operations {
int (*file_receive) (struct file * file);
int (*dentry_open) (struct file *file);

- int (*task_create) (unsigned long clone_flags);
+ int (*task_create) (u64 clone_flags);
int (*task_alloc_security) (struct task_struct * p);
void (*task_free_security) (struct task_struct * p);
int (*task_setuid) (uid_t id0, uid_t id1, uid_t id2, int flags);
@@ -1576,7 +1576,7 @@ int security_file_send_sigiotask(struct
struct fown_struct *fown, int sig);
int security_file_receive(struct file *file);
int security_dentry_open(struct file *file);
-int security_task_create(unsigned long clone_flags);
+int security_task_create(u64 clone_flags);
int security_task_alloc(struct task_struct *p);
void security_task_free(struct task_struct *p);
int security_task_setuid(uid_t id0, uid_t id1, uid_t id2, int flags);
@@ -2042,7 +2042,7 @@ static inline int security_dentry_open (
return 0;
}

-static inline int security_task_create (unsigned long clone_flags)
+static inline int security_task_create (u64 clone_flags)
{
return 0;
}
```

Index: 2.6.24-mm1/include/linux/sem.h

```
=====
--- 2.6.24-mm1.orig/include/linux/sem.h
```

```

+++ 2.6.24-mm1/include/linux/sem.h
@@ -139,11 +139,11 @@ struct sysv_sem {

#ifdef CONFIG_SYSVIPC

-extern int copy_semundo(unsigned long clone_flags, struct task_struct *tsk);
+extern int copy_semundo(u64 clone_flags, struct task_struct *tsk);
extern void exit_sem(struct task_struct *tsk);

#else
-static inline int copy_semundo(unsigned long clone_flags, struct task_struct *tsk)
+static inline int copy_semundo(u64 clone_flags, struct task_struct *tsk)
{
    return 0;
}
Index: 2.6.24-mm1/ipc/sem.c
=====
--- 2.6.24-mm1.orig/ipc/sem.c
+++ 2.6.24-mm1/ipc/sem.c
@@ -1260,7 +1260,7 @@ asmlinkage long sys_semop (int semid, st
    * parent and child tasks.
    */

-int copy_semundo(unsigned long clone_flags, struct task_struct *tsk)
+int copy_semundo(u64 clone_flags, struct task_struct *tsk)
{
    struct sem_undo_list *undo_list;
    int error;
Index: 2.6.24-mm1/kernel/fork.c
=====
--- 2.6.24-mm1.orig/kernel/fork.c
+++ 2.6.24-mm1/kernel/fork.c
@@ -547,7 +547,7 @@ fail_nocontext:
    return NULL;
}

-static int copy_mm(unsigned long clone_flags, struct task_struct * tsk)
+static int copy_mm(u64 clone_flags, struct task_struct * tsk)
{
    struct mm_struct * mm, *oldmm;
    int retval;
@@ -623,7 +623,7 @@ struct fs_struct *copy_fs_struct(struct

EXPORT_SYMBOL_GPL(copy_fs_struct);

-static int copy_fs(unsigned long clone_flags, struct task_struct *tsk)
+static int copy_fs(u64 clone_flags, struct task_struct *tsk)
{

```

```

    if (clone_flags & CLONE_FS) {
        atomic_inc(&current->fs->count);
@@ -765,7 +765,7 @@ out:
    return NULL;
}

-static int copy_files(unsigned long clone_flags, struct task_struct * tsk)
+static int copy_files(u64 clone_flags, struct task_struct * tsk)
{
    struct files_struct *oldf, *newf;
    int error = 0;
@@ -851,7 +851,7 @@ int unshare_files(void)

EXPORT_SYMBOL(unshare_files);

-static int copy_sighand(unsigned long clone_flags, struct task_struct *tsk)
+static int copy_sighand(u64 clone_flags, struct task_struct *tsk)
{
    struct sighand_struct *sig;

@@ -874,7 +874,7 @@ void __cleanup_sighand(struct sighand_st
    kmem_cache_free(sighand_cache, sighand);
}

-static int copy_signal(unsigned long clone_flags, struct task_struct *tsk)
+static int copy_signal(u64 clone_flags, struct task_struct *tsk)
{
    struct signal_struct *sig;
    int ret;
@@ -965,7 +965,7 @@ static void cleanup_signal(struct task_s
    __cleanup_signal(sig);
}

-static void copy_flags(unsigned long clone_flags, struct task_struct *p)
+static void copy_flags(u64 clone_flags, struct task_struct *p)
{
    unsigned long new_flags = p->flags;

@@ -1001,7 +1001,7 @@ static void rt_mutex_init_task(struct ta
    * parts of the process environment (as per the clone
    * flags). The actual kick-off is left to the caller.
    */
-static struct task_struct *copy_process(unsigned long clone_flags,
+static struct task_struct *copy_process(u64 clone_flags,
    unsigned long stack_start,
    struct pt_regs *regs,
    unsigned long stack_size,
Index: 2.6.24-mm1/security/dummy.c

```

```

=====
--- 2.6.24-mm1.orig/security/dummy.c
+++ 2.6.24-mm1/security/dummy.c
@@ -493,7 +493,7 @@ static int dummy_dentry_open (struct fil
    return 0;
}

-static int dummy_task_create (unsigned long clone_flags)
+static int dummy_task_create (u64 clone_flags)
{
    return 0;
}
Index: 2.6.24-mm1/security/keys/process_keys.c
=====
--- 2.6.24-mm1.orig/security/keys/process_keys.c
+++ 2.6.24-mm1/security/keys/process_keys.c
@@ -278,7 +278,7 @@ int copy_thread_group_keys(struct task_s
/*
 * copy the keys for fork
 */
-int copy_keys(unsigned long clone_flags, struct task_struct *tsk)
+int copy_keys(u64 clone_flags, struct task_struct *tsk)
{
    key_check(tsk->thread_keyring);
    key_check(tsk->request_key_auth);
Index: 2.6.24-mm1/security/security.c
=====
--- 2.6.24-mm1.orig/security/security.c
+++ 2.6.24-mm1/security/security.c
@@ -578,7 +578,7 @@ int security_dentry_open(struct file *fi
    return security_ops->dentry_open(file);
}

-int security_task_create(unsigned long clone_flags)
+int security_task_create(u64 clone_flags)
{
    return security_ops->task_create(clone_flags);
}
Index: 2.6.24-mm1/security/selinux/hooks.c
=====
--- 2.6.24-mm1.orig/security/selinux/hooks.c
+++ 2.6.24-mm1/security/selinux/hooks.c
@@ -3019,7 +3019,7 @@ static int selinux_dentry_open(struct fi

/* task security operations */

-static int selinux_task_create(unsigned long clone_flags)
+static int selinux_task_create(u64 clone_flags)

```

```
{  
    int rc;
```

Index: 2.6.24-mm1/include/linux/nsproxy.h

```
-----  
--- 2.6.24-mm1.orig/include/linux/nsproxy.h  
+++ 2.6.24-mm1/include/linux/nsproxy.h  
@@ -62,7 +62,7 @@ static inline struct nsproxy *task_nspro  
    return rcu_dereference(tsk->nsproxy);  
}
```

```
-int copy_namespaces(unsigned long flags, struct task_struct *tsk);  
+int copy_namespaces(u64 clone_flags, struct task_struct *tsk);  
void exit_task_namespaces(struct task_struct *tsk);  
void switch_task_namespaces(struct task_struct *tsk, struct nsproxy *new);  
void free_nsproxy(struct nsproxy *ns);
```

Index: 2.6.24-mm1/kernel/nsproxy.c

```
-----  
--- 2.6.24-mm1.orig/kernel/nsproxy.c  
+++ 2.6.24-mm1/kernel/nsproxy.c  
@@ -47,7 +47,7 @@ static inline struct nsproxy *clone_nspr  
    * Return the newly created nsproxy. Do not attach this to the task,  
    * leave it to the caller to do proper locking and attach it to task.  
    */  
-static struct nsproxy *create_new_namespaces(unsigned long flags,  
+static struct nsproxy *create_new_namespaces(u64 flags,  
    struct task_struct *tsk, struct fs_struct *new_fs)  
{  
    struct nsproxy *new_nsp;  
@@ -119,7 +119,7 @@ out_ns:  
    * called from clone. This now handles copy for nsproxy and all  
    * namespaces therein.  
    */
```

```
-int copy_namespaces(unsigned long flags, struct task_struct *tsk)  
+int copy_namespaces(u64 flags, struct task_struct *tsk)  
{  
    struct nsproxy *old_ns = tsk->nsproxy;  
    struct nsproxy *new_ns;
```

Index: 2.6.24-mm1/fs/namespace.c

```
-----  
--- 2.6.24-mm1.orig/fs/namespace.c  
+++ 2.6.24-mm1/fs/namespace.c  
@@ -1958,7 +1958,7 @@ static struct mnt_namespace *dup_mnt_ns(  
    return new_ns;  
}
```

```
-struct mnt_namespace *copy_mnt_ns(unsigned long flags, struct mnt_namespace *ns,  
+struct mnt_namespace *copy_mnt_ns(u64 flags, struct mnt_namespace *ns,
```

```

    struct fs_struct *new_fs)
{
    struct mnt_namespace *new_ns;
Index: 2.6.24-mm1/include/linux/ipc_namespace.h
=====
--- 2.6.24-mm1.orig/include/linux/ipc_namespace.h
+++ 2.6.24-mm1/include/linux/ipc_namespace.h
@@ -42,7 +42,7 @@ extern struct ipc_namespace init_ipc_ns;

#if defined(CONFIG_SYSVIPC) && defined(CONFIG_IPC_NS)
extern void free_ipc_ns(struct kref *kref);
-extern struct ipc_namespace *copy_ipcs(unsigned long flags,
+extern struct ipc_namespace *copy_ipcs(u64 flags,
    struct ipc_namespace *ns);
extern void free_ipcs(struct ipc_namespace *ns, struct ipc_ids *ids,
    void (*free)(struct ipc_namespace *),
@@ -60,7 +60,7 @@ static inline void put_ipc_ns(struct ipc
    kref_put(&ns->kref, free_ipc_ns);
}
#else
-static inline struct ipc_namespace *copy_ipcs(unsigned long flags,
+static inline struct ipc_namespace *copy_ipcs(u64 flags,
    struct ipc_namespace *ns)
{
    if (flags & CLONE_NEWIPC)
Index: 2.6.24-mm1/include/linux/mnt_namespace.h
=====
--- 2.6.24-mm1.orig/include/linux/mnt_namespace.h
+++ 2.6.24-mm1/include/linux/mnt_namespace.h
@@ -14,7 +14,7 @@ struct mnt_namespace {
    int event;
};

-extern struct mnt_namespace *copy_mnt_ns(unsigned long, struct mnt_namespace *,
+extern struct mnt_namespace *copy_mnt_ns(u64, struct mnt_namespace *,
    struct fs_struct *);
extern void __put_mnt_ns(struct mnt_namespace *ns);

Index: 2.6.24-mm1/include/linux/pid_namespace.h
=====
--- 2.6.24-mm1.orig/include/linux/pid_namespace.h
+++ 2.6.24-mm1/include/linux/pid_namespace.h
@@ -37,7 +37,7 @@ static inline struct pid_namespace *get_
    return ns;
}

-extern struct pid_namespace *copy_pid_ns(unsigned long flags, struct pid_namespace *ns);
+extern struct pid_namespace *copy_pid_ns(u64 flags, struct pid_namespace *ns);

```

```
extern void free_pid_ns(struct kref *kref);
extern void zap_pid_ns_processes(struct pid_namespace *pid_ns);
```

```
@@ -56,7 +56,7 @@ static inline struct pid_namespace *get_
}
```

```
static inline struct pid_namespace *
-copy_pid_ns(unsigned long flags, struct pid_namespace *ns)
+copy_pid_ns(u64 flags, struct pid_namespace *ns)
```

```
{
    if (flags & CLONE_NEWPID)
        ns = ERR_PTR(-EINVAL);
```

```
Index: 2.6.24-mm1/include/linux/user_namespace.h
```

```
=====
```

```
--- 2.6.24-mm1.orig/include/linux/user_namespace.h
```

```
+++ 2.6.24-mm1/include/linux/user_namespace.h
```

```
@@ -26,7 +26,7 @@ static inline struct user_namespace *get
    return ns;
}
```

```
-extern struct user_namespace *copy_user_ns(int flags,
+extern struct user_namespace *copy_user_ns(u64 flags,
        struct user_namespace *old_ns);
extern void free_user_ns(struct kref *kref);
```

```
@@ -43,7 +43,7 @@ static inline struct user_namespace *get
    return &init_user_ns;
}
```

```
-static inline struct user_namespace *copy_user_ns(int flags,
+static inline struct user_namespace *copy_user_ns(u64 flags,
        struct user_namespace *old_ns)
```

```
{
    if (flags & CLONE_NEWUSER)
```

```
Index: 2.6.24-mm1/include/linux/utsname.h
```

```
=====
```

```
--- 2.6.24-mm1.orig/include/linux/utsname.h
```

```
+++ 2.6.24-mm1/include/linux/utsname.h
```

```
@@ -50,7 +50,7 @@ static inline void get_uts_ns(struct uts
    kref_get(&ns->kref);
}
```

```
-extern struct uts_namespace *copy_utsname(unsigned long flags,
+extern struct uts_namespace *copy_utsname(u64 flags,
        struct uts_namespace *ns);
extern void free_uts_ns(struct kref *kref);
```

```
@@ -67,7 +67,7 @@ static inline void put_uts_ns(struct uts
```

```

{
}

-static inline struct uts_namespace *copy_utsname(unsigned long flags,
+static inline struct uts_namespace *copy_utsname(u64 flags,
    struct uts_namespace *ns)
{
    if (flags & CLONE_NEWUTS)
Index: 2.6.24-mm1/include/net/net_namespace.h
=====
--- 2.6.24-mm1.orig/include/net/net_namespace.h
+++ 2.6.24-mm1/include/net/net_namespace.h
@@ -73,9 +73,9 @@ extern struct net init_net;
extern struct list_head net_namespace_list;

#ifdef CONFIG_NET
-extern struct net *copy_net_ns(unsigned long flags, struct net *net_ns);
+extern struct net *copy_net_ns(u64 flags, struct net *net_ns);
#else
-static inline struct net *copy_net_ns(unsigned long flags, struct net *net_ns)
+static inline struct net *copy_net_ns(u64 flags, struct net *net_ns)
{
    /* There is nothing to copy so this is a noop */
    return net_ns;
Index: 2.6.24-mm1/ipc/namespace.c
=====
--- 2.6.24-mm1.orig/ipc/namespace.c
+++ 2.6.24-mm1/ipc/namespace.c
@@ -28,7 +28,7 @@ static struct ipc_namespace *clone_ipc_n
    return ns;
}

-struct ipc_namespace *copy_ipcs(unsigned long flags, struct ipc_namespace *ns)
+struct ipc_namespace *copy_ipcs(u64 flags, struct ipc_namespace *ns)
{
    struct ipc_namespace *new_ns;

Index: 2.6.24-mm1/kernel/pid_namespace.c
=====
--- 2.6.24-mm1.orig/kernel/pid_namespace.c
+++ 2.6.24-mm1/kernel/pid_namespace.c
@@ -115,7 +115,7 @@ static void destroy_pid_namespace(struct
    kmem_cache_free(pid_ns_cachep, ns);
}

-struct pid_namespace *copy_pid_ns(unsigned long flags, struct pid_namespace *old_ns)
+struct pid_namespace *copy_pid_ns(u64 flags, struct pid_namespace *old_ns)
{

```

```
struct pid_namespace *new_ns;
```

Index: 2.6.24-mm1/kernel/user\_namespace.c

=====

--- 2.6.24-mm1.orig/kernel/user\_namespace.c

+++ 2.6.24-mm1/kernel/user\_namespace.c

```
@@ -49,7 +49,7 @@ static struct user_namespace *clone_user
    return ns;
}
```

```
-struct user_namespace *copy_user_ns(int flags, struct user_namespace *old_ns)
+struct user_namespace *copy_user_ns(u64 flags, struct user_namespace *old_ns)
{
    struct user_namespace *new_ns;
```

Index: 2.6.24-mm1/kernel/utsname.c

=====

--- 2.6.24-mm1.orig/kernel/utsname.c

+++ 2.6.24-mm1/kernel/utsname.c

```
@@ -41,7 +41,7 @@ static struct uts_namespace *clone_uts_n
    * utsname of this process won't be seen by parent, and vice
    * versa.
    */
```

```
-struct uts_namespace *copy_utsname(unsigned long flags, struct uts_namespace *old_ns)
+struct uts_namespace *copy_utsname(u64 flags, struct uts_namespace *old_ns)
{
    struct uts_namespace *new_ns;
```

Index: 2.6.24-mm1/net/core/net\_namespace.c

=====

--- 2.6.24-mm1.orig/net/core/net\_namespace.c

+++ 2.6.24-mm1/net/core/net\_namespace.c

```
@@ -79,7 +79,7 @@ static void net_free(struct net *net)
    kmem_cache_free(net_cachep, net);
}
```

```
-struct net *copy_net_ns(unsigned long flags, struct net *old_net)
+struct net *copy_net_ns(u64 flags, struct net *old_net)
{
    struct net *new_net = NULL;
    int err;
@@ -155,7 +155,7 @@ void __put_net(struct net *net)
EXPORT_SYMBOL_GPL(__put_net);
```

#else

```
-struct net *copy_net_ns(unsigned long flags, struct net *old_net)
+struct net *copy_net_ns(u64 flags, struct net *old_net)
{
```

```
if (flags & CLONE_NEWNET)  
    return ERR_PTR(-EINVAL);
```

---

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>

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