

Serge,

BTW, have you noticed that NFS is using utsname for internal processes
and in general case this makes NFS ns to be coupled with uts ns?

Kirill

> Replace references to system_utsname to the per-process uts namespace
> where appropriate. This includes things like uname.

>

> Signed-off-by: Serge E. Hallyn <serue@us.ibm.com>

> ---

```
> arch/alpha/kernel/osf_sys.c      | 24 ++++++-----
> arch/i386/kernel/sys_i386.c      | 12 +++++-----
> arch/ia64/sn/kernel/sn2/sn_hwperf.c | 2 +-
> arch/m32r/kernel/sys_m32r.c      | 2 +-
> arch/mips/kernel/linux32.c       | 2 +-
> arch/mips/kernel/syscall.c       | 18 ++++++-----
> arch/mips/kernel/sysirix.c       | 12 +++++-----
> arch/parisc/hpux/sys_hpux.c      | 22 ++++++-----
> arch/powerpc/kernel/syscalls.c   | 14 ++++++-----
> arch/sh/kernel/sys_sh.c          | 2 +-
> arch/sh64/kernel/sys_sh64.c      | 2 +-
> arch/sparc/kernel/sys_sparc.c    | 4 +--
> arch/sparc/kernel/sys_sunos.c    | 10 +++++-----
> arch/sparc64/kernel/sys_sparc.c  | 4 +--
> arch/sparc64/kernel/sys_sunos32.c | 10 +++++-----
> arch/sparc64/solaris/misc.c      | 6 +---
> arch/um/drivers/mconsole_kern.c  | 6 +---
> arch/um/kernel/syscall_kern.c    | 12 ++++++-----
> arch/um/sys-x86_64/syscalls.c    | 2 +-
> arch/x86_64/ia32/sys_ia32.c      | 10 +++++-----
> arch/x86_64/kernel/sys_x86_64.c | 2 +-
> arch/xtensa/kernel/syscalls.c    | 2 +-
> drivers/char/random.c           | 4 +--
> fs/cifs/connect.c               | 28 ++++++-----
> fs/exec.c                       | 2 +-
> fs/lockd/clntproc.c             | 4 +--
> fs/lockd/mon.c                  | 2 +-
> fs/lockd/svcclock.c             | 2 +-
> fs/lockd/xdr.c                  | 2 +-
> fs/nfs/nfsroot.c                | 2 +-
> include/linux/lockd/lockd.h     | 2 +-
> kernel/sys.c                    | 14 ++++++-----
```

```

> 32 files changed, 121 insertions(+), 121 deletions(-)
>
> 92a8cf13a78415ed5ec9068698b5039ddcc00210
> diff --git a/arch/alpha/kernel/osf_sys.c b/arch/alpha/kernel/osf_sys.c
> index 31afe3d..b793b96 100644
> --- a/arch/alpha/kernel/osf_sys.c
> +++ b/arch/alpha/kernel/osf_sys.c
> @@ -402,15 +402,15 @@ osf_utsname(char __user *name)
>
>     down_read(&uts_sem);
>     error = -EFAULT;
>     - if (copy_to_user(name + 0, system_utsname.sysname, 32))
>     + if (copy_to_user(name + 0, utsname()->sysname, 32))
>     goto out;
>     - if (copy_to_user(name + 32, system_utsname.nodename, 32))
>     + if (copy_to_user(name + 32, utsname()->nodename, 32))
>     goto out;
>     - if (copy_to_user(name + 64, system_utsname.release, 32))
>     + if (copy_to_user(name + 64, utsname()->release, 32))
>     goto out;
>     - if (copy_to_user(name + 96, system_utsname.version, 32))
>     + if (copy_to_user(name + 96, utsname()->version, 32))
>     goto out;
>     - if (copy_to_user(name + 128, system_utsname.machine, 32))
>     + if (copy_to_user(name + 128, utsname()->machine, 32))
>     goto out;
>
>     error = 0;
> @@ -449,8 +449,8 @@ osf_getdomainname(char __user *name, int
>
>     down_read(&uts_sem);
>     for (i = 0; i < len; ++i) {
>     - __put_user(system_utsname.domainname[i], name + i);
>     - if (system_utsname.domainname[i] == '\0')
>     + __put_user(utsname()->domainname[i], name + i);
>     + if (utsname()->domainname[i] == '\0')
>     break;
>     }
>     up_read(&uts_sem);
> @@ -608,11 +608,11 @@ asmlinkage long
> osf_sysinfo(int command, char __user *buf, long count)
> {
>     static char * sysinfo_table[] = {
>     - system_utsname.sysname,
>     - system_utsname.nodename,
>     - system_utsname.release,
>     - system_utsname.version,
>     - system_utsname.machine,

```

```

> + utsname()->sysname,
> + utsname()->nodename,
> + utsname()->release,
> + utsname()->version,
> + utsname()->machine,
> "alpha", /* instruction set architecture */
> "dummy", /* hardware serial number */
> "dummy", /* hardware manufacturer */
> diff --git a/arch/i386/kernel/sys_i386.c b/arch/i386/kernel/sys_i386.c
> index 8fdb1fb..4af731d 100644
> --- a/arch/i386/kernel/sys_i386.c
> +++ b/arch/i386/kernel/sys_i386.c
> @@ -210,7 +210,7 @@ asmlinkage int sys_uname(struct old_utsn
> if (!name)
> return -EFAULT;
> down_read(&uts_sem);
> - err=copy_to_user(name, &system_utsname, sizeof (*name));
> + err=copy_to_user(name, utsname(), sizeof (*name));
> up_read(&uts_sem);
> return err?-EFAULT:0;
> }
> @@ -226,15 +226,15 @@ asmlinkage int sys_olduname(struct oldol
>
> down_read(&uts_sem);
>
> - error = __copy_to_user(&name->sysname,&system_utsname.sysname,__OLD_UTS_LEN);
> + error = __copy_to_user(&name->sysname,&utsname()->sysname,__OLD_UTS_LEN);
> error |= __put_user(0,name->sysname+__OLD_UTS_LEN);
> - error |=
__copy_to_user(&name->nodename,&system_utsname.nodename,__OLD_UTS_LEN);
> + error |= __copy_to_user(&name->nodename,&utsname()->nodename,__OLD_UTS_LEN);
> error |= __put_user(0,name->nodename+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->release,&system_utsname.release,__OLD_UTS_LEN);
> + error |= __copy_to_user(&name->release,&utsname()->release,__OLD_UTS_LEN);
> error |= __put_user(0,name->release+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->version,&system_utsname.version,__OLD_UTS_LEN);
> + error |= __copy_to_user(&name->version,&utsname()->version,__OLD_UTS_LEN);
> error |= __put_user(0,name->version+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->machine,&system_utsname.machine,__OLD_UTS_LEN);
> + error |= __copy_to_user(&name->machine,&utsname()->machine,__OLD_UTS_LEN);
> error |= __put_user(0,name->machine+__OLD_UTS_LEN);
>
> up_read(&uts_sem);
> diff --git a/arch/ia64/sn/kernel/sn2/sn_hwperf.c b/arch/ia64/sn/kernel/sn2/sn_hwperf.c
> index d917afa..a0632a9 100644
> --- a/arch/ia64/sn/kernel/sn2/sn_hwperf.c
> +++ b/arch/ia64/sn/kernel/sn2/sn_hwperf.c
> @@ -420,7 +420,7 @@ static int sn_topology_show(struct seq_f

```

```

> "coherency_domain %d, "
> "region_size %d\n",
>
> - partid, system_utsname.nodename,
> + partid, utsname()->nodename,
> shubtype ? "shub2" : "shub1",
> (u64)nasid_mask << nasid_shift, nasid_msb, nasid_shift,
> system_size, sharing_size, coher, region_size);
> diff --git a/arch/m32r/kernel/sys_m32r.c b/arch/m32r/kernel/sys_m32r.c
> index 670cb49..11412c0 100644
> --- a/arch/m32r/kernel/sys_m32r.c
> +++ b/arch/m32r/kernel/sys_m32r.c
> @@ -206,7 +206,7 @@ asmlinkage int sys_utsname(struct old_utsn
> if (!name)
> return -EFAULT;
> down_read(&uts_sem);
> - err=copy_to_user(name, &system_utsname, sizeof (*name));
> + err=copy_to_user(name, utsname(), sizeof (*name));
> up_read(&uts_sem);
> return err?-EFAULT:0;
> }
> diff --git a/arch/mips/kernel/linux32.c b/arch/mips/kernel/linux32.c
> index 3f40c37..b9b702f 100644
> --- a/arch/mips/kernel/linux32.c
> +++ b/arch/mips/kernel/linux32.c
> @@ -1100,7 +1100,7 @@ asmlinkage long sys32_newuname(struct ne
> int ret = 0;
>
> down_read(&uts_sem);
> - if (copy_to_user(name,&system_utsname,sizeof *name))
> + if (copy_to_user(name,utsname(),sizeof *name))
> ret = -EFAULT;
> up_read(&uts_sem);
>
> diff --git a/arch/mips/kernel/syscall.c b/arch/mips/kernel/syscall.c
> index 2aeaa2f..8b13d57 100644
> --- a/arch/mips/kernel/syscall.c
> +++ b/arch/mips/kernel/syscall.c
> @@ -232,7 +232,7 @@ out:
> */
> asmlinkage int sys_utsname(struct old_utsname __user * name)
> {
> - if (name && !copy_to_user(name, &system_utsname, sizeof (*name)))
> + if (name && !copy_to_user(name, utsname(), sizeof (*name)))
> return 0;
> return -EFAULT;
> }
> @@ -249,15 +249,15 @@ asmlinkage int sys_olduname(struct oldol

```

```

> if (!access_ok(VERIFY_WRITE,name,sizeof(struct oldold_utsname)))
> return -EFAULT;
>
> - error = __copy_to_user(&name->sysname,&system_utsname.sysname,__OLD_UTS_LEN);
> + error = __copy_to_user(&name->sysname,&utsname()->sysname,__OLD_UTS_LEN);
> error -= __put_user(0,name->sysname+__OLD_UTS_LEN);
> - error -=
__copy_to_user(&name->nodename,&system_utsname.nodename,__OLD_UTS_LEN);
> + error -= __copy_to_user(&name->nodename,&utsname()->nodename,__OLD_UTS_LEN);
> error -= __put_user(0,name->nodename+__OLD_UTS_LEN);
> - error -= __copy_to_user(&name->release,&system_utsname.release,__OLD_UTS_LEN);
> + error -= __copy_to_user(&name->release,&utsname()->release,__OLD_UTS_LEN);
> error -= __put_user(0,name->release+__OLD_UTS_LEN);
> - error -= __copy_to_user(&name->version,&system_utsname.version,__OLD_UTS_LEN);
> + error -= __copy_to_user(&name->version,&utsname()->version,__OLD_UTS_LEN);
> error -= __put_user(0,name->version+__OLD_UTS_LEN);
> - error -= __copy_to_user(&name->machine,&system_utsname.machine,__OLD_UTS_LEN);
> + error -= __copy_to_user(&name->machine,&utsname()->machine,__OLD_UTS_LEN);
> error = __put_user(0,name->machine+__OLD_UTS_LEN);
> error = error ? -EFAULT : 0;
>
> @@ -293,10 +293,10 @@ asmlinkage int _sys_sysmips(int cmd, lon
> return -EFAULT;
>
> down_write(&uts_sem);
> - strncpy(system_utsname.nodename, nodename, len);
> + strncpy(utsname()->nodename, nodename, len);
> nodename[__NEW_UTS_LEN] = '\0';
> - strcpy(system_utsname.nodename, nodename,
> -      sizeof(system_utsname.nodename));
> + strcpy(utsname()->nodename, nodename,
> +      sizeof(utsname()->nodename));
> up_write(&uts_sem);
> return 0;
> }
> diff --git a/arch/mips/kernel/sysirix.c b/arch/mips/kernel/sysirix.c
> index 5407b78..1b4e7e7 100644
> --- a/arch/mips/kernel/sysirix.c
> +++ b/arch/mips/kernel/sysirix.c
> @@ -884,7 +884,7 @@ asmlinkage int irix_getdomainname(char _
> down_read(&uts_sem);
> if (len > __NEW_UTS_LEN)
> len = __NEW_UTS_LEN;
> - err = copy_to_user(name, system_utsname.domainname, len) ? -EFAULT : 0;
> + err = copy_to_user(name, utsname()->domainname, len) ? -EFAULT : 0;
> up_read(&uts_sem);
>
> return err;

```

```

> @@ -1127,11 +1127,11 @@ struct iuname {
> asmlinkage int irix_uname(struct iuname __user *buf)
> {
>   down_read(&uts_sem);
> - if (copy_from_user(system_utsname.sysname, buf->sysname, 65)
> -   || copy_from_user(system_utsname.nodename, buf->nodename, 65)
> -   || copy_from_user(system_utsname.release, buf->release, 65)
> -   || copy_from_user(system_utsname.version, buf->version, 65)
> -   || copy_from_user(system_utsname.machine, buf->machine, 65)) {
> + if (copy_from_user(utsname()->sysname, buf->sysname, 65)
> +   || copy_from_user(utsname()->nodename, buf->nodename, 65)
> +   || copy_from_user(utsname()->release, buf->release, 65)
> +   || copy_from_user(utsname()->version, buf->version, 65)
> +   || copy_from_user(utsname()->machine, buf->machine, 65)) {
>   return -EFAULT;
> }
> up_read(&uts_sem);
> diff --git a/arch/parisc/hpux/sys_hpux.c b/arch/parisc/hpux/sys_hpux.c
> index 05273cc..9fc2c08 100644
> --- a/arch/parisc/hpux/sys_hpux.c
> +++ b/arch/parisc/hpux/sys_hpux.c
> @@ -266,15 +266,15 @@ static int hpux_uname(struct hpux_utsnam
>
>   down_read(&uts_sem);
>
> - error = __copy_to_user(&name->sysname,&system_utsname.sysname,HPUX_UTSLEN-1);
> + error = __copy_to_user(&name->sysname,&utsname()->sysname,HPUX_UTSLEN-1);
>   error |= __put_user(0,name->sysname+HPUX_UTSLEN-1);
> - error |=
>   __copy_to_user(&name->nodename,&system_utsname.nodename,HPUX_UTSLEN-1);
> + error |= __copy_to_user(&name->nodename,&utsname()->nodename,HPUX_UTSLEN-1);
>   error |= __put_user(0,name->nodename+HPUX_UTSLEN-1);
> - error |= __copy_to_user(&name->release,&system_utsname.release,HPUX_UTSLEN-1);
> + error |= __copy_to_user(&name->release,&utsname()->release,HPUX_UTSLEN-1);
>   error |= __put_user(0,name->release+HPUX_UTSLEN-1);
> - error |= __copy_to_user(&name->version,&system_utsname.version,HPUX_UTSLEN-1);
> + error |= __copy_to_user(&name->version,&utsname()->version,HPUX_UTSLEN-1);
>   error |= __put_user(0,name->version+HPUX_UTSLEN-1);
> - error |= __copy_to_user(&name->machine,&system_utsname.machine,HPUX_UTSLEN-1);
> + error |= __copy_to_user(&name->machine,&utsname()->machine,HPUX_UTSLEN-1);
>   error |= __put_user(0,name->machine+HPUX_UTSLEN-1);
>
>   up_read(&uts_sem);
> @@ -373,8 +373,8 @@ int hpux_utssys(char *ubuf, int n, int t
>   /* TODO: print a warning about using this? */
>   down_write(&uts_sem);
>   error = -EFAULT;
> - if (!copy_from_user(system_utsname.sysname, ubuf, len)) {

```

```

> - system_utsname.sysname[len] = 0;
> + if (!copy_from_user(utsname()->sysname, ubuf, len)) {
> +   utsname()->sysname[len] = 0;
>   error = 0;
> }
>   up_write(&uts_sem);
> @@ -400,8 +400,8 @@ int hpux_utssys(char *ubuf, int n, int t
>   /* TODO: print a warning about this? */
>   down_write(&uts_sem);
>   error = -EFAULT;
> - if (!copy_from_user(system_utsname.release, ubuf, len)) {
> -   system_utsname.release[len] = 0;
> + if (!copy_from_user(utsname()->release, ubuf, len)) {
> +   utsname()->release[len] = 0;
>   error = 0;
> }
>   up_write(&uts_sem);
> @@ -422,13 +422,13 @@ int hpux_getdomainname(char *name, int l
>
>   down_read(&uts_sem);
>
> - nlen = strlen(system_utsname.domainname) + 1;
> + nlen = strlen(utsname()->domainname) + 1;
>
>   if (nlen < len)
>     len = nlen;
>   if (len > __NEW_UTS_LEN)
>     goto done;
> - if (copy_to_user(name, system_utsname.domainname, len))
> + if (copy_to_user(name, utsname()->domainname, len))
>   goto done;
>   err = 0;
> done:
> diff --git a/arch/powerpc/kernel/syscalls.c b/arch/powerpc/kernel/syscalls.c
> index 9b69d99..d358866 100644
> --- a/arch/powerpc/kernel/syscalls.c
> +++ b/arch/powerpc/kernel/syscalls.c
> @@ -260,7 +260,7 @@ long ppc_newuname(struct new_utsname __u
>   int err = 0;
>
>   down_read(&uts_sem);
> - if (copy_to_user(name, &system_utsname, sizeof(*name)))
> + if (copy_to_user(name, utsname(), sizeof(*name)))
>   err = -EFAULT;
>   up_read(&uts_sem);
>   if (!err)
> @@ -273,7 +273,7 @@ int sys_uname(struct old_utsname __user
>   int err = 0;

```



```

>
> down_read(&uts_sem);
> - if (copy_to_user(name, &system_utsname, sizeof(*name)))
> + if (copy_to_user(name, utsname(), sizeof(*name)))
>   err = -EFAULT;
> up_read(&uts_sem);
> if (!err)
> @@ -289,19 +289,19 @@ int sys_olduname(struct oldold_utsname _
>   return -EFAULT;
>
> down_read(&uts_sem);
> - error = __copy_to_user(&name->sysname, &system_utsname.sysname,
> + error = __copy_to_user(&name->sysname, &utsname()->sysname,
>   __OLD_UTS_LEN);
> error |= __put_user(0, name->sysname + __OLD_UTS_LEN);
> - error |= __copy_to_user(&name->nodename, &system_utsname.nodename,
> + error |= __copy_to_user(&name->nodename, &utsname()->nodename,
>   __OLD_UTS_LEN);
> error |= __put_user(0, name->nodename + __OLD_UTS_LEN);
> - error |= __copy_to_user(&name->release, &system_utsname.release,
> + error |= __copy_to_user(&name->release, &utsname()->release,
>   __OLD_UTS_LEN);
> error |= __put_user(0, name->release + __OLD_UTS_LEN);
> - error |= __copy_to_user(&name->version, &system_utsname.version,
> + error |= __copy_to_user(&name->version, &utsname()->version,
>   __OLD_UTS_LEN);
> error |= __put_user(0, name->version + __OLD_UTS_LEN);
> - error |= __copy_to_user(&name->machine, &system_utsname.machine,
> + error |= __copy_to_user(&name->machine, &utsname()->machine,
>   __OLD_UTS_LEN);
> error |= override_machine(name->machine);
> up_read(&uts_sem);
> diff --git a/arch/sh/kernel/sys_sh.c b/arch/sh/kernel/sys_sh.c
> index 917b2f3..e4966b2 100644
> --- a/arch/sh/kernel/sys_sh.c
> +++ b/arch/sh/kernel/sys_sh.c
> @@ -267,7 +267,7 @@ asmlinkage int sys_uname(struct old_utsn
>   if (!name)
>     return -EFAULT;
>   down_read(&uts_sem);
> - err=copy_to_user(name, &system_utsname, sizeof (*name));
> + err=copy_to_user(name, utsname(), sizeof (*name));
>   up_read(&uts_sem);
>   return err?-EFAULT:0;
> }
> diff --git a/arch/sh64/kernel/sys_sh64.c b/arch/sh64/kernel/sys_sh64.c
> index 58ff7d5..a8dc88c 100644
> --- a/arch/sh64/kernel/sys_sh64.c

```



```

> +++ b/arch/sh64/kernel/sys_sh64.c
> @@ -279,7 +279,7 @@ asmlinkage int sys_uname(struct old_utsn
> if (!name)
> return -EFAULT;
> down_read(&uts_sem);
> - err=copy_to_user(name, &system_utsname, sizeof (*name));
> + err=copy_to_user(name, utsname(), sizeof (*name));
> up_read(&uts_sem);
> return err?-EFAULT:0;
> }
> diff --git a/arch/sparc/kernel/sys_sparc.c b/arch/sparc/kernel/sys_sparc.c
> index 0cdfc9d..c8ad73c 100644
> --- a/arch/sparc/kernel/sys_sparc.c
> +++ b/arch/sparc/kernel/sys_sparc.c
> @@ -470,13 +470,13 @@ asmlinkage int sys_getdomainname(char __
>
> down_read(&uts_sem);
>
> - nlen = strlen(system_utsname.domainname) + 1;
> + nlen = strlen(utsname()->domainname) + 1;
>
> if (nlen < len)
> len = nlen;
> if (len > __NEW_UTS_LEN)
> goto done;
> - if (copy_to_user(name, system_utsname.domainname, len))
> + if (copy_to_user(name, utsname()->domainname, len))
> goto done;
> err = 0;
> done:
> diff --git a/arch/sparc/kernel/sys_sunos.c b/arch/sparc/kernel/sys_sunos.c
> index 288de27..9f9206f 100644
> --- a/arch/sparc/kernel/sys_sunos.c
> +++ b/arch/sparc/kernel/sys_sunos.c
> @@ -483,13 +483,13 @@ asmlinkage int sunos_uname(struct sunos_
> {
> int ret;
> down_read(&uts_sem);
> - ret = copy_to_user(&name->sname[0], &system_utsname.sysname[0], sizeof(name->sname) -
1);
> + ret = copy_to_user(&name->sname[0], &utsname()->sysname[0], sizeof(name->sname) - 1);
> if (!ret) {
> - ret |= __copy_to_user(&name->nname[0], &system_utsname.nodename[0],
sizeof(name->nname) - 1);
> + ret |= __copy_to_user(&name->nname[0], &utsname()->nodename[0], sizeof(name->nname)
- 1);
> ret |= __put_user('\0', &name->nname[8]);
> - ret |= __copy_to_user(&name->rel[0], &system_utsname.release[0], sizeof(name->rel) - 1);

```

```

> - ret |= __copy_to_user(&name->ver[0], &system_utsname.version[0], sizeof(name->ver) - 1);
> - ret |= __copy_to_user(&name->mach[0], &system_utsname.machine[0], sizeof(name->mach)
- 1);
> + ret |= __copy_to_user(&name->rel[0], &utsname()->release[0], sizeof(name->rel) - 1);
> + ret |= __copy_to_user(&name->ver[0], &utsname()->version[0], sizeof(name->ver) - 1);
> + ret |= __copy_to_user(&name->mach[0], &utsname()->machine[0], sizeof(name->mach) - 1);
> }
> up_read(&uts_sem);
> return ret ? -EFAULT : 0;
> diff --git a/arch/sparc64/kernel/sys_sparc.c b/arch/sparc64/kernel/sys_sparc.c
> index 7a86913..0453bd2 100644
> --- a/arch/sparc64/kernel/sys_sparc.c
> +++ b/arch/sparc64/kernel/sys_sparc.c
> @@ -707,13 +707,13 @@ asmlinkage long sys_getdomainname(char _
>
> down_read(&uts_sem);
>
> - nlen = strlen(system_utsname.domainname) + 1;
> + nlen = strlen(utsname()->domainname) + 1;
>
> if (nlen < len)
>     len = nlen;
> if (len > __NEW_UTS_LEN)
>     goto done;
> - if (copy_to_user(name, system_utsname.domainname, len))
> + if (copy_to_user(name, utsname()->domainname, len))
>     goto done;
> err = 0;
> done:
> diff --git a/arch/sparc64/kernel/sys_sunos32.c b/arch/sparc64/kernel/sys_sunos32.c
> index ae5b32f..ba98c47 100644
> --- a/arch/sparc64/kernel/sys_sunos32.c
> +++ b/arch/sparc64/kernel/sys_sunos32.c
> @@ -439,16 +439,16 @@ asmlinkage int sunos_uname(struct sunos_
> int ret;
>
> down_read(&uts_sem);
> - ret = copy_to_user(&name->sname[0], &system_utsname.sysname[0],
> + ret = copy_to_user(&name->sname[0], &utsname()->sysname[0],
>     sizeof(name->sname) - 1);
> - ret |= copy_to_user(&name->nname[0], &system_utsname.nodename[0],
> + ret |= copy_to_user(&name->nname[0], &utsname()->nodename[0],
>     sizeof(name->nname) - 1);
> ret |= put_user('\0', &name->nname[8]);
> - ret |= copy_to_user(&name->rel[0], &system_utsname.release[0],
> + ret |= copy_to_user(&name->rel[0], &utsname()->release[0],
>     sizeof(name->rel) - 1);
> - ret |= copy_to_user(&name->ver[0], &system_utsname.version[0],

```

```

> + ret |= copy_to_user(&name->ver[0], &utsname()->version[0],
>     sizeof(name->ver) - 1);
> - ret |= copy_to_user(&name->mach[0], &system_utsname.machine[0],
> + ret |= copy_to_user(&name->mach[0], &utsname()->machine[0],
>     sizeof(name->mach) - 1);
> up_read(&uts_sem);
> return (ret ? -EFAULT : 0);
> diff --git a/arch/sparc64/solaris/misc.c b/arch/sparc64/solaris/misc.c
> index 5284996..5d0162a 100644
> --- a/arch/sparc64/solaris/misc.c
> +++ b/arch/sparc64/solaris/misc.c
> @@ -239,7 +239,7 @@ asmlinkage int solaris_utssys(u32 buf, u
> /* Let's cheat */
> err = set_utsfield(v->sysname, "SunOS", 1, 0);
> down_read(&uts_sem);
> - err |= set_utsfield(v->nodename, system_utsname.nodename,
> + err |= set_utsfield(v->nodename, utsname()->nodename,
>     1, 1);
> up_read(&uts_sem);
> err |= set_utsfield(v->release, "2.6", 0, 0);
> @@ -263,7 +263,7 @@ asmlinkage int solaris_utsname(u32 buf)
> /* Why should we not lie a bit? */
> down_read(&uts_sem);
> err = set_utsfield(v->sysname, "SunOS", 0, 0);
> - err |= set_utsfield(v->nodename, system_utsname.nodename, 1, 1);
> + err |= set_utsfield(v->nodename, utsname()->nodename, 1, 1);
> err |= set_utsfield(v->release, "5.6", 0, 0);
> err |= set_utsfield(v->version, "Generic", 0, 0);
> err |= set_utsfield(v->machine, machine(), 0, 0);
> @@ -295,7 +295,7 @@ asmlinkage int solaris_sysinfo(int cmd,
> case SI_HOSTNAME:
> r = buffer + 256;
> down_read(&uts_sem);
> - for (p = system_utsname.nodename, q = buffer;
> + for (p = utsname()->nodename, q = buffer;
>     q < r && *p && *p != '.'; *q++ = *p++);
> up_read(&uts_sem);
> *q = 0;
> diff --git a/arch/um/drivers/mconsole_kern.c b/arch/um/drivers/mconsole_kern.c
> index 28e3760..5f87323 100644
> --- a/arch/um/drivers/mconsole_kern.c
> +++ b/arch/um/drivers/mconsole_kern.c
> @@ -106,9 +106,9 @@ void mconsole_version(struct mc_request
> {
> char version[256];
>
> - sprintf(version, "%s %s %s %s %s", system_utsname.sysname,
> - system_utsname.nodename, system_utsname.release,

```

```

> - system_utsname.version, system_utsname.machine);
> + sprintf(version, "%s %s %s %s %s", utsname()->sysname,
> + utsname()->nodename, utsname()->release,
> + utsname()->version, utsname()->machine);
> mconsole_reply(req, version, 0, 0);
> }
>
> diff --git a/arch/um/kernel/syscall_kern.c b/arch/um/kernel/syscall_kern.c
> index 37d3978..d90e9ed 100644
> --- a/arch/um/kernel/syscall_kern.c
> +++ b/arch/um/kernel/syscall_kern.c
> @@ -110,7 +110,7 @@ long sys_uname(struct old_utsname __user
> if (!name)
> return -EFAULT;
> down_read(&uts_sem);
> - err=copy_to_user(name, &system_utsname, sizeof (*name));
> + err=copy_to_user(name, utsname(), sizeof (*name));
> up_read(&uts_sem);
> return err?-EFAULT:0;
> }
> @@ -126,19 +126,19 @@ long sys_olduname(struct oldold_utsname
>
> down_read(&uts_sem);
>
> - error = __copy_to_user(&name->sysname,&system_utsname.sysname,
> + error = __copy_to_user(&name->sysname,&utsname()->sysname,
> __OLD_UTS_LEN);
> error |= __put_user(0,name->sysname+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->nodename,&system_utsname.nodename,
> + error |= __copy_to_user(&name->nodename,&utsname()->nodename,
> __OLD_UTS_LEN);
> error |= __put_user(0,name->nodename+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->release,&system_utsname.release,
> + error |= __copy_to_user(&name->release,&utsname()->release,
> __OLD_UTS_LEN);
> error |= __put_user(0,name->release+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->version,&system_utsname.version,
> + error |= __copy_to_user(&name->version,&utsname()->version,
> __OLD_UTS_LEN);
> error |= __put_user(0,name->version+__OLD_UTS_LEN);
> - error |= __copy_to_user(&name->machine,&system_utsname.machine,
> + error |= __copy_to_user(&name->machine,&utsname()->machine,
> __OLD_UTS_LEN);
> error |= __put_user(0,name->machine+__OLD_UTS_LEN);
>
> diff --git a/arch/um/sys-x86_64/syscalls.c b/arch/um/sys-x86_64/syscalls.c
> index 6acee5c..3ad014e 100644
> --- a/arch/um/sys-x86_64/syscalls.c

```

```

> +++ b/arch/um/sys-x86_64/syscalls.c
> @@ -21,7 +21,7 @@ asmlinkage long sys_uname64(struct new_u
> {
>     int err;
>     down_read(&uts_sem);
>     - err = copy_to_user(name, &system_utsname, sizeof (*name));
>     + err = copy_to_user(name, utsname(), sizeof (*name));
>     up_read(&uts_sem);
>     if (personality(current->personality) == PER_LINUX32)
>         err |= copy_to_user(&name->machine, "i686", 5);
> diff --git a/arch/x86_64/ia32/sys_ia32.c b/arch/x86_64/ia32/sys_ia32.c
> index f182b20..6e0a19d 100644
> --- a/arch/x86_64/ia32/sys_ia32.c
> +++ b/arch/x86_64/ia32/sys_ia32.c
> @@ -801,13 +801,13 @@ asmlinkage long sys32_olduname(struct ol
>
>     down_read(&uts_sem);
>
>     - error = __copy_to_user(&name->sysname,&system_utsname.sysname,__OLD_UTS_LEN);
>     + error = __copy_to_user(&name->sysname,&utsname()->sysname,__OLD_UTS_LEN);
>     __put_user(0,name->sysname+__OLD_UTS_LEN);
>     - __copy_to_user(&name->nodename,&system_utsname.nodename,__OLD_UTS_LEN);
>     + __copy_to_user(&name->nodename,&utsname()->nodename,__OLD_UTS_LEN);
>     __put_user(0,name->nodename+__OLD_UTS_LEN);
>     - __copy_to_user(&name->release,&system_utsname.release,__OLD_UTS_LEN);
>     + __copy_to_user(&name->release,&utsname()->release,__OLD_UTS_LEN);
>     __put_user(0,name->release+__OLD_UTS_LEN);
>     - __copy_to_user(&name->version,&system_utsname.version,__OLD_UTS_LEN);
>     + __copy_to_user(&name->version,&utsname()->version,__OLD_UTS_LEN);
>     __put_user(0,name->version+__OLD_UTS_LEN);
>     {
>         char *arch = "x86_64";
> @@ -830,7 +830,7 @@ long sys32_uname(struct old_utsname __us
>     if (!name)
>         return -EFAULT;
>     down_read(&uts_sem);
>     - err=copy_to_user(name, &system_utsname, sizeof (*name));
>     + err=copy_to_user(name, utsname(), sizeof (*name));
>     up_read(&uts_sem);
>     if (personality(current->personality) == PER_LINUX32)
>         err |= copy_to_user(&name->machine, "i686", 5);
> diff --git a/arch/x86_64/kernel/sys_x86_64.c b/arch/x86_64/kernel/sys_x86_64.c
> index 6449ea8..76bf7c2 100644
> --- a/arch/x86_64/kernel/sys_x86_64.c
> +++ b/arch/x86_64/kernel/sys_x86_64.c
> @@ -148,7 +148,7 @@ asmlinkage long sys_uname(struct new_uts
> {
>     int err;

```

```

> down_read(&uts_sem);
> - err = copy_to_user(name, &system_utsname, sizeof (*name));
> + err = copy_to_user(name, utsname(), sizeof (*name));
> up_read(&uts_sem);
> if (personality(current->personality) == PER_LINUX32)
>   err |= copy_to_user(&name->machine, "i686", 5);
> diff --git a/arch/xtensa/kernel/syscalls.c b/arch/xtensa/kernel/syscalls.c
> index f20c649..30060c1 100644
> --- a/arch/xtensa/kernel/syscalls.c
> +++ b/arch/xtensa/kernel/syscalls.c
> @@ -129,7 +129,7 @@ out:
>
> int sys_uname(struct old_utsname * name)
> {
> - if (name && !copy_to_user(name, &system_utsname, sizeof (*name)))
> + if (name && !copy_to_user(name, utsname(), sizeof (*name)))
>   return 0;
>   return -EFAULT;
> }
> diff --git a/drivers/char/random.c b/drivers/char/random.c
> index 86be04b..ec4c11d 100644
> --- a/drivers/char/random.c
> +++ b/drivers/char/random.c
> @@ -888,8 +888,8 @@ static void init_std_data(struct entropy
>
> do_gettimeofday(&tv);
> add_entropy_words(r, (__u32 *)&tv, sizeof(tv)/4);
> - add_entropy_words(r, (__u32 *)&system_utsname,
> -   sizeof(system_utsname)/4);
> + add_entropy_words(r, (__u32 *)utsname(),
> +   sizeof(*utsname())/4);
> }
>
> static int __init rand_initialize(void)
> diff --git a/fs/cifs/connect.c b/fs/cifs/connect.c
> index 0b86d5c..852ff41 100644
> --- a/fs/cifs/connect.c
> +++ b/fs/cifs/connect.c
> @@ -765,12 +765,12 @@ cifs_parse_mount_options(char *options,
>   separator[1] = 0;
>
>   memset(vol->source_rfc1001_name, 0x20, 15);
> - for(i=0; i < strlen(system_utsname.nodename, 15); i++) {
> + for(i=0; i < strlen(utsname()->nodename, 15); i++) {
>   /* does not have to be a perfect mapping since the field is
>   informational, only used for servers that do not support
>   port 445 and it can be overridden at mount time */
>   vol->source_rfc1001_name[i] =

```

```

> - toupper(system_utsname.nodename[i]);
> + toupper(utsname()->nodename[i]);
> }
> vol->source_rfc1001_name[15] = 0;
> /* null target name indicates to use *SMBSEVR default called name
> @@ -2077,7 +2077,7 @@ CIFSSessSetup(unsigned int xid, struct c
>     32, nls_codepage);
>     bcc_ptr += 2 * bytes_returned;
>     bytes_returned =
> -     cifs_strtoUCS((__le16 *) bcc_ptr, system_utsname.release,
> +     cifs_strtoUCS((__le16 *) bcc_ptr, utsname()->release,
>     32, nls_codepage);
>     bcc_ptr += 2 * bytes_returned;
>     bcc_ptr += 2;
> @@ -2104,8 +2104,8 @@ CIFSSessSetup(unsigned int xid, struct c
> }
> strcpy(bcc_ptr, "Linux version ");
> bcc_ptr += strlen("Linux version ");
> - strcpy(bcc_ptr, system_utsname.release);
> - bcc_ptr += strlen(system_utsname.release) + 1;
> + strcpy(bcc_ptr, utsname()->release);
> + bcc_ptr += strlen(utsname()->release) + 1;
> strcpy(bcc_ptr, CIFS_NETWORK_OPSYS);
> bcc_ptr += strlen(CIFS_NETWORK_OPSYS) + 1;
> }
> @@ -2346,7 +2346,7 @@ CIFSSpnegoSessSetup(unsigned int xid, st
>     32, nls_codepage);
>     bcc_ptr += 2 * bytes_returned;
>     bytes_returned =
> -     cifs_strtoUCS((__le16 *) bcc_ptr, system_utsname.release, 32,
> +     cifs_strtoUCS((__le16 *) bcc_ptr, utsname()->release, 32,
>     nls_codepage);
>     bcc_ptr += 2 * bytes_returned;
>     bcc_ptr += 2;
> @@ -2371,8 +2371,8 @@ CIFSSpnegoSessSetup(unsigned int xid, st
> }
> strcpy(bcc_ptr, "Linux version ");
> bcc_ptr += strlen("Linux version ");
> - strcpy(bcc_ptr, system_utsname.release);
> - bcc_ptr += strlen(system_utsname.release) + 1;
> + strcpy(bcc_ptr, utsname()->release);
> + bcc_ptr += strlen(utsname()->release) + 1;
> strcpy(bcc_ptr, CIFS_NETWORK_OPSYS);
> bcc_ptr += strlen(CIFS_NETWORK_OPSYS) + 1;
> }
> @@ -2622,7 +2622,7 @@ CIFSNTLMSSPNegotiateSessSetup(unsigned i
>     32, nls_codepage);
>     bcc_ptr += 2 * bytes_returned;

```



```

> bytes_returned =
> - cifs_strtoUCS((__le16 *) bcc_ptr, system_utsname.release, 32,
> + cifs_strtoUCS((__le16 *) bcc_ptr, utsname()->release, 32,
> nls_codepage);
> bcc_ptr += 2 * bytes_returned;
> bcc_ptr += 2; /* null terminate Linux version */
> @@ -2639,8 +2639,8 @@ CIFSNTLMSSPNegotiateSessSetup(unsigned int xi
> } else { /* ASCII */
> strcpy(bcc_ptr, "Linux version ");
> bcc_ptr += strlen("Linux version ");
> - strcpy(bcc_ptr, system_utsname.release);
> - bcc_ptr += strlen(system_utsname.release) + 1;
> + strcpy(bcc_ptr, utsname()->release);
> + bcc_ptr += strlen(utsname()->release) + 1;
> strcpy(bcc_ptr, CIFS_NETWORK_OPSYS);
> bcc_ptr += strlen(CIFS_NETWORK_OPSYS) + 1;
> bcc_ptr++; /* empty domain field */
> @@ -3001,7 +3001,7 @@ CIFSNTLMSSPAuthSessSetup(unsigned int xi
> 32, nls_codepage);
> bcc_ptr += 2 * bytes_returned;
> bytes_returned =
> - cifs_strtoUCS((__le16 *) bcc_ptr, system_utsname.release, 32,
> + cifs_strtoUCS((__le16 *) bcc_ptr, utsname()->release, 32,
> nls_codepage);
> bcc_ptr += 2 * bytes_returned;
> bcc_ptr += 2; /* null term version string */
> @@ -3053,8 +3053,8 @@ CIFSNTLMSSPAuthSessSetup(unsigned int xi
>
> strcpy(bcc_ptr, "Linux version ");
> bcc_ptr += strlen("Linux version ");
> - strcpy(bcc_ptr, system_utsname.release);
> - bcc_ptr += strlen(system_utsname.release) + 1;
> + strcpy(bcc_ptr, utsname()->release);
> + bcc_ptr += strlen(utsname()->release) + 1;
> strcpy(bcc_ptr, CIFS_NETWORK_OPSYS);
> bcc_ptr += strlen(CIFS_NETWORK_OPSYS) + 1;
> bcc_ptr++; /* null domain */
> diff --git a/fs/exec.c b/fs/exec.c
> index 0291a68..d881479 100644
> --- a/fs/exec.c
> +++ b/fs/exec.c
> @@ -1347,7 +1347,7 @@ static void format_corename(char *corena
> case 'h':
> down_read(&uts_sem);
> rc = snprintf(out_ptr, out_end - out_ptr,
> - "%s", system_utsname.nodename);
> + "%s", utsname()->nodename);
> up_read(&uts_sem);

```

```

> if (rc > out_end - out_ptr)
> goto out;
> diff --git a/fs/lockd/clntproc.c b/fs/lockd/clntproc.c
> index f96e381..915e596 100644
> --- a/fs/lockd/clntproc.c
> +++ b/fs/lockd/clntproc.c
> @@ -130,11 +130,11 @@ static void nlmclnt_setlockargs(struct n
> nlmclnt_next_cookie(&argp->cookie);
> argp->state = nsm_local_state;
> memcpy(&lock->fh, NFS_FH(fl->fl_file->f_dentry->d_inode), sizeof(struct nfs_fh));
> - lock->caller = system_utsname.nodename;
> + lock->caller = utsname()->nodename;
> lock->oh.data = req->a_owner;
> lock->oh.len = snprintf(req->a_owner, sizeof(req->a_owner), "%u@%s",
> (unsigned int)fl->fl_u.nfs_fl.owner->pid,
> - system_utsname.nodename);
> + utsname()->nodename);
> lock->svid = fl->fl_u.nfs_fl.owner->pid;
> lock->fl.fl_start = fl->fl_start;
> lock->fl.fl_end = fl->fl_end;
> diff --git a/fs/lockd/mon.c b/fs/lockd/mon.c
> index 3fc683f..547aaa3 100644
> --- a/fs/lockd/mon.c
> +++ b/fs/lockd/mon.c
> @@ -152,7 +152,7 @@ xdr_encode_common(struct rpc_rqst *rqstp
> */
> sprintf(buffer, "%u.%u.%u.%u", NIPQUAD(argp->addr));
> if (!(p = xdr_encode_string(p, buffer))
> - || !(p = xdr_encode_string(p, system_utsname.nodename)))
> + || !(p = xdr_encode_string(p, utsname()->nodename)))
> return ERR_PTR(-EIO);
> *p++ = htonl(argp->prog);
> *p++ = htonl(argp->vers);
> diff --git a/fs/lockd/svclock.c b/fs/lockd/svclock.c
> index d2b66ba..61b4791 100644
> --- a/fs/lockd/svclock.c
> +++ b/fs/lockd/svclock.c
> @@ -326,7 +326,7 @@ static int nlmsvc_setgrantargs(struct nl
> {
> locks_copy_lock(&call->a_args.lock.fl, &lock->fl);
> memcpy(&call->a_args.lock.fh, &lock->fh, sizeof(call->a_args.lock.fh));
> - call->a_args.lock.caller = system_utsname.nodename;
> + call->a_args.lock.caller = utsname()->nodename;
> call->a_args.lock.oh.len = lock->oh.len;
>
> /* set default data area */
> diff --git a/fs/lockd/xdr.c b/fs/lockd/xdr.c
> index f22a376..4eec051 100644

```

```

> --- a/fs/lockd/xdr.c
> +++ b/fs/lockd/xdr.c
> @@ -516,7 +516,7 @@ nlmclt_decode_res(struct rpc_rqst *req,
>  */
> #define NLM_void_sz 0
> #define NLM_cookie_sz 1+XDR_QUADLEN(NLM_MAXCOOKIELEN)
> -#define NLM_caller_sz 1+XDR_QUADLEN(sizeof(system_utsname.nodename))
> +#define NLM_caller_sz 1+XDR_QUADLEN(sizeof(utsname()->nodename))
> #define NLM_netobj_sz 1+XDR_QUADLEN(XDR_MAX_NETOBJ)
> /* #define NLM_owner_sz 1+XDR_QUADLEN(NLM_MAXOWNER) */
> #define NLM_fhandle_sz 1+XDR_QUADLEN(NFS2_FHSIZE)
> diff --git a/fs/nfs/nfsroot.c b/fs/nfs/nfsroot.c
> index c0a754e..1d656a6 100644
> --- a/fs/nfs/nfsroot.c
> +++ b/fs/nfs/nfsroot.c
> @@ -312,7 +312,7 @@ static int __init root_nfs_name(char *na
>  /* Override them by options set on kernel command-line */
>  root_nfs_parse(name, buf);
>
> - cp = system_utsname.nodename;
> + cp = utsname()->nodename;
>  if (strlen(buf) + strlen(cp) > NFS_MAXPATHLEN) {
>   printk(KERN_ERR "Root-NFS: Pathname for remote directory too long.\n");
>   return -1;
> diff --git a/include/linux/lockd/lockd.h b/include/linux/lockd/lockd.h
> index 995f89d..ac15b87 100644
> --- a/include/linux/lockd/lockd.h
> +++ b/include/linux/lockd/lockd.h
> @@ -80,7 +80,7 @@ struct nlm_wait;
>  /*
>   * Memory chunk for NLM client RPC request.
>   */
> -#define NLMCLNT_OHSIZE (sizeof(system_utsname.nodename)+10)
> +#define NLMCLNT_OHSIZE (sizeof(utsname()->nodename)+10)
> struct nlm_rqst {
>  unsigned int a_flags; /* initial RPC task flags */
>  struct nlm_host * a_host; /* host handle */
> diff --git a/kernel/sys.c b/kernel/sys.c
> index 0b6ec0e..bcaa48e 100644
> --- a/kernel/sys.c
> +++ b/kernel/sys.c
> @@ -1671,7 +1671,7 @@ asmlinkage long sys_newuname(struct new_
>  int errno = 0;
>
>  down_read(&uts_sem);
> - if (copy_to_user(name,&system_utsname,sizeof *name))
> + if (copy_to_user(name,utsname(),sizeof *name))
>  errno = -EFAULT;

```

```

> up_read(&uts_sem);
> return errno;
> @@ -1689,8 +1689,8 @@ asmlinkage long sys_sethostname(char __u
> down_write(&uts_sem);
> errno = -EFAULT;
> if (!copy_from_user(tmp, name, len)) {
> - memcpy(system_utsname.nodename, tmp, len);
> - system_utsname.nodename[len] = 0;
> + memcpy(utsname()->nodename, tmp, len);
> + utsname()->nodename[len] = 0;
>   errno = 0;
> }
> up_write(&uts_sem);
> @@ -1706,11 +1706,11 @@ asmlinkage long sys_gethostname(char __u
> if (len < 0)
>   return -EINVAL;
> down_read(&uts_sem);
> - i = 1 + strlen(system_utsname.nodename);
> + i = 1 + strlen(utsname()->nodename);
>   if (i > len)
>     i = len;
>   errno = 0;
> - if (copy_to_user(name, system_utsname.nodename, i))
> + if (copy_to_user(name, utsname()->nodename, i))
>   errno = -EFAULT;
> up_read(&uts_sem);
> return errno;
> @@ -1735,8 +1735,8 @@ asmlinkage long sys_setdomainname(char _
> down_write(&uts_sem);
> errno = -EFAULT;
> if (!copy_from_user(tmp, name, len)) {
> - memcpy(system_utsname.domainname, tmp, len);
> - system_utsname.domainname[len] = 0;
> + memcpy(utsname()->domainname, tmp, len);
> + utsname()->domainname[len] = 0;
>   errno = 0;
> }
> up_write(&uts_sem);

```
