
Subject: Re: CPU resources real / user / system
Posted by [yahbluez](#) on Wed, 19 Dec 2007 13:33:35 GMT
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maybe thee nourmous number of content switches produces this effect?

```
vmstat 1
procs -----memory----- ---swap-- -----io---- -system-- ----cpu----
 r b swpd free buff cache si so bi bo in cs us sy id wa
74 0  44 170000 32884 9305788 0 0 0 0 4 4 0 3 96 0
76 0  44 115760 32884 9305912 0 0 0 0 2004 11873 6 94 0 0
91 0  44 156460 32884 9305732 0 0 0 0 1845 8331 3 97 0 0
87 0  44 121164 32884 9305748 0 0 0 0 1969 10529 5 95 0 0
77 0  44 164912 32884 9305812 0 0 0 0 2787 8056 4 96 0 0
129 0  44 130780 32884 9306240 0 0 0 0 2068 10177 3 97 0 0
61 0  44 131408 32884 9306916 0 0 0 0 1897 7083 9 91 0 0
124 0  44 145816 32884 9307076 0 0 0 0 1531 8757 2 98 0 0
71 0  44 112944 32892 9307332 0 0 0 0 2317 9516 6 94 0 0
```

kernel timer is set to 1000 at compile time.

Maybe 100 is better for a server?

thx
yahbluez