
Subject: Re: [RFC][only for review] memory controller bacground reclaim [2/5]
set/get ops for res_counter

Posted by [KAMEZAWA Hiroyuki](#) on Thu, 29 Nov 2007 01:16:07 GMT

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On Wed, 28 Nov 2007 14:09:26 +0300

Pavel Emelyanov <xemul@openvz.org> wrote:

```
> > +void res_counter_set(struct res_counter *res, int member,
> > + unsigned long long newval)
> > +{
> > + unsigned long long *val;
> > +
> > + val = res_counter_member(res, member);
> > + *val = newval;
>
> You put locking here in the res_counter_write() (patch #1). Why
> is it missed here?
>
```

Sorry, my mistake.

I'll drop this patch because automatic value adjustment patch will be dropped.

Thanks,

-Kame

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