
Subject: Re: [PATCH] No need to inc/dec packet_socks_nr if
PACKET_REFCNT_DEBUG is not set

Posted by [den](#) on Thu, 08 Nov 2007 10:48:05 GMT

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pls disregard this, Pavel have sent one similar already

Denis V. Lunev wrote:

> No need to inc/dec packet_socks_nr if PACKET_REFCNT_DEBUG is not set.

>

> Signed-off-by: Denis V. Lunev <den@openvz.org>

>

> --- ./net/packet/af_packet.c.packetrefcnt 2007-11-08 13:48:22.000000000 +0300

> +++ ./net/packet/af_packet.c 2007-11-08 13:54:29.000000000 +0300

> @@ -135,7 +135,9 @@ dev->hard_header == NULL (ll header is a
> packet classifier depends on it.

> */

>

> +#ifdef PACKET_REFCNT_DEBUG

> static atomic_t packet_socks_nr;

> +#endif

>

>

> /* Private packet socket structures. */

> @@ -232,8 +234,8 @@ static void packet_sock_destruct(struct

> return;

> }

>

> - atomic_dec(&packet_socks_nr);

> #ifdef PACKET_REFCNT_DEBUG

> + atomic_dec(&packet_socks_nr);

> printk(KERN_DEBUG "PACKET socket %p is free, %d are alive\n", sk,
atomic_read(&packet_socks_nr));

> #endif

> }

> @@ -1005,7 +1007,9 @@ static int packet_create(struct net *net

> po->num = proto;

>

> sk->sk_destruct = packet_sock_destruct;

> +#ifdef PACKET_REFCNT_DEBUG

> atomic_inc(&packet_socks_nr);

> +#endif

>

> /*

> * Attach a protocol block

> -

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