
Subject: [PATCH 4/4] Cut off the queue_mapping field from sk_buff

Posted by [Pavel Emelianov](#) on Fri, 19 Oct 2007 09:05:40 GMT

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Just hide it behind the #ifdef, because nobody wants it now.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

diff --git a/include/linux/skbuff.h b/include/linux/skbuff.h

index f93f22b..580ed1f 100644

--- a/include/linux/skbuff.h

+++ b/include/linux/skbuff.h

@@ -301,8 +301,9 @@ struct sk_buff {
#endif

int iif;
+#ifdef CONFIG_NETDEVICES_MULTIQUEUE
__u16 queue_mapping;
-
+#endif
#ifdef CONFIG_NET_SCHED
__u16 tc_index; /* traffic control index */
#ifdef CONFIG_NET_CLS_ACT
