Subject: [PATCH 4/4] Cut off the queue_mapping field from sk_buff
Posted by Pavel Emelianov on Fri, 19 Oct 2007 09:05:40 GMT
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Just hide it behind the #ifdef, because nobody wants
it now.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
diff --git a/include/linux/skbuff.h b/include/linux/skbuff.h
index f93f22b..580ed1f 100644
--- a/include/linux/skbuff.h
+++ b/include/linux/skbuff.h
@@ -301,8 +301,9 @@ struct sk_buff {
 #endif

  int   iif;
+#ifdef CONFIG_NETDEVICES_MULTIQUEUE
  __u16   queue_mapping;
-
+#endif
 #ifdef CONFIG_NET_SCHED
  __u16   tc_index; /* traffic control index */
 #ifdef CONFIG_NET_CLS_ACT
```