
Subject: Re: [RFC] [PATCH] memory controller statistics
Posted by [yamamoto](#) on Wed, 10 Oct 2007 08:19:23 GMT
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> On Wed, 10 Oct 2007 10:01:17 +0900 (JST)
> yamamoto@valinux.co.jp (YAMAMOTO Takashi) wrote:
>
> > hi,
> >
> > > i implemented some statistics for your memory controller.
> >
> > here's a new version.
> >
> > changes from the previous:
> > - make counters per-cpu.
> > - value *= PAGE_SIZE
> >
>
> YAMAMOTO-san, I like this work and the patch seems good.
> But will HUNK with my work to some extent ;)
>
> So, I'd like to merge this patch on my patch set (against -mm) if you don't mind.
> If it's ok, please give your "Signed-off-by" line. Then, I'll merge this to mine.
>
> Thanks,
> -Kame

sure. here's the latest version.

changes from the previous:
- fix a race in uncharge. (check PCGF_ACTIVE with mem->lru_lock held)

YAMAMOTO Takashi

Signed-off-by: YAMAMOTO Takashi <yamamoto@valinux.co.jp>

--- linux-2.6.23-rc8-mm2-stat/mm/memcontrol.c.BACKUP 2007-10-01 17:19:57.000000000 +0900
+++ linux-2.6.23-rc8-mm2-stat/mm/memcontrol.c 2007-10-10 12:40:48.000000000 +0900
@@ -25,6 +25,7 @@
#include <linux/backing-dev.h>
#include <linux/bit_spinlock.h>
#include <linux/rcupdate.h>
+#include <linux/seq_file.h>
#include <linux/swap.h>
#include <linux/spinlock.h>
#include <linux/fs.h>

```
struct cgroup_subsys mem_cgroup_subsys;
static const int MEM_CGROUP_RECLAIM_RETRIES = 5;
```

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```

+ stat->cpustat[cpu].count[idx]++;
+ put_cpu();
+}
+
+static inline void mem_cgroup_stat_dec(struct mem_cgroup_stat * stat,
+ enum mem_cgroup_stat_index idx)
+{
+ unsigned int cpu = get_cpu();
+
+ stat->cpustat[cpu].count[idx]--;
+ put_cpu();
+}
+
+/*
+ * The memory controller data structure. The memory controller controls both
+ * page cache and RSS per cgroup. We would eventually like to provide
@@ -63,6 +121,11 @@ struct mem_cgroup {
+ */
+ spinlock_t lru_lock;
+ unsigned long control_type; /* control RSS or RSS+Pagecache */
+
+ /*
+ * statistics
+ */
+ struct mem_cgroup_stat stat;
+};
+
+/*
@@ -83,6 +146,9 @@ struct page_cgroup {
+ struct mem_cgroup *mem_cgroup;
+ atomic_t ref_cnt; /* Helpful when pages move b/w */
+ /* mapped and cached states */
+ int flags;
+ #define PCGF_PAGECACHE 1 /* charged as page cache */
+ #define PCGF_ACTIVE 2 /* on active_list */
+};
+
+ enum {
@@ -164,10 +230,24 @@ static void __always_inline unlock_page_

static void __mem_cgroup_move_lists(struct page_cgroup *pc, bool active)
{
- if (active)
- list_move(&pc->lru, &pc->mem_cgroup->active_list);
- else
- list_move(&pc->lru, &pc->mem_cgroup->inactive_list);
+ struct mem_cgroup *mem = pc->mem_cgroup;
+ struct mem_cgroup_stat *stat = &mem->stat;

```

```

+
+ if (active) {
+ list_move(&pc->lru, &mem->active_list);
+ if ((pc->flags & PCGF_ACTIVE) == 0) {
+ mem_cgroup_stat_dec(stat, MEM_CGROUP_STAT_INACTIVE);
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_ACTIVE);
+ pc->flags |= PCGF_ACTIVE;
+ }
+ } else {
+ list_move(&pc->lru, &mem->inactive_list);
+ if ((pc->flags & PCGF_ACTIVE) != 0) {
+ mem_cgroup_stat_dec(stat, MEM_CGROUP_STAT_ACTIVE);
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_INACTIVE);
+ pc->flags &= ~PCGF_ACTIVE;
+ }
+ }
+ }

/*
@@ -256,10 +336,11 @@ unsigned long mem_cgroup_isolate_pages(u
 * 0 if the charge was successful
 * < 0 if the cgroup is over its limit
 */
-int mem_cgroup_charge(struct page *page, struct mm_struct *mm,
- gfp_t gfp_mask)
+int mem_cgroup_charge_common(struct page *page, struct mm_struct *mm,
+ gfp_t gfp_mask, int is_cache)
{
    struct mem_cgroup *mem;
+ struct mem_cgroup_stat *stat;
    struct page_cgroup *pc, *race_pc;
    unsigned long flags;
    unsigned long nr_retries = MEM_CGROUP_RECLAIM_RETRIES;
@@ -365,8 +446,17 @@ noreclaim:
    atomic_set(&pc->ref_cnt, 1);
    pc->mem_cgroup = mem;
    pc->page = page;
+ pc->flags = (is_cache ? PCGF_PAGECACHE : 0) | PCGF_ACTIVE;
    page_assign_page_cgroup(page, pc);

+ stat = &mem->stat;
+ if (is_cache)
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_PAGECACHE);
+ else
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_RSS);
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_CHARGE);
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_ACTIVE);
+

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spin_lock_irqsave(&mem->lru_lock, flags);
list_add(&pc->lru, &mem->active_list);
spin_unlock_irqrestore(&mem->lru_lock, flags);
@@ -382,6 +472,14 @@ err:
    return -ENOMEM;
}

+int mem_cgroup_charge(struct page *page, struct mm_struct *mm,
+ gfp_t gfp_mask)
+{
+
+ return mem_cgroup_charge_common(page, mm, gfp_mask, 0);
+}
+
+
+/*
+ * See if the cached pages should be charged at all?
+ */
@@ -394,7 +492,7 @@ int mem_cgroup_cache_charge(struct page

    mem = rcu_dereference(mm->mem_cgroup);
    if (mem->control_type == MEM_CGROUP_TYPE_ALL)
- return mem_cgroup_charge(page, mm, gfp_mask);
+ return mem_cgroup_charge_common(page, mm, gfp_mask, 1);
    else
        return 0;
}
@@ -417,17 +515,34 @@ void mem_cgroup_uncharge(struct page_cgr
    return;

    if (atomic_dec_and_test(&pc->ref_cnt)) {
+ struct mem_cgroup_stat *stat;
+ int oflags;
+
    page = pc->page;
    lock_page_cgroup(page);
    mem = pc->mem_cgroup;
- css_put(&mem->css);
    page_assign_page_cgroup(page, NULL);
    unlock_page_cgroup(page);
    res_counter_uncharge(&mem->res, PAGE_SIZE);

    spin_lock_irqsave(&mem->lru_lock, flags);
+ oflags = pc->flags;
+ BUG_ON(list_empty(&pc->lru));
    list_del_init(&pc->lru);
    spin_unlock_irqrestore(&mem->lru_lock, flags);
+

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```

+ stat = &mem->stat;
+ if ((oflags & PCGF_ACTIVE) != 0)
+ mem_cgroup_stat_dec(stat, MEM_CGROUP_STAT_ACTIVE);
+ else
+ mem_cgroup_stat_dec(stat, MEM_CGROUP_STAT_INACTIVE);
+ if ((oflags & PCGF_PAGECACHE) != 0)
+ mem_cgroup_stat_dec(stat, MEM_CGROUP_STAT_PAGECACHE);
+ else
+ mem_cgroup_stat_dec(stat, MEM_CGROUP_STAT_RSS);
+ mem_cgroup_stat_inc(stat, MEM_CGROUP_STAT_UNCHARGE);
+
+ css_put(&mem->css);
+ kfree(pc);
+ }
+ }
@@ -517,6 +632,49 @@ static ssize_t mem_control_type_read(str
+ ppos, buf, s - buf);
+ }

+static void mem_cgroup_stat_init(struct mem_cgroup_stat *stat)
+{
+
+ memset(stat, 0, sizeof(*stat));
+}
+
+static int mem_control_stat_show(struct seq_file *m, void *arg)
+{
+ struct cgroup *cont = m->private;
+ struct mem_cgroup *mem_cont = mem_cgroup_from_cont(cont);
+ struct mem_cgroup_stat *stat = &mem_cont->stat;
+ int i;
+
+ for (i = 0; i < ARRAY_SIZE(stat->cpustat[0].count); i++) {
+ unsigned int cpu;
+ u64 val;
+
+ val = 0;
+ for (cpu = 0; cpu < NR_CPUS; cpu++)
+ val += stat->cpustat[cpu].count[i];
+
+ seq_printf(m, "%s %llu\n", mem_cgroup_stat_desc[i].msg,
+ (unsigned long long)(val * mem_cgroup_stat_desc[i].unit));
+ }
+
+ return 0;
+}
+
+static const struct file_operations mem_control_stat_file_operations = {

```

```

+ .read = seq_read,
+ .llseek = seq_llseek,
+ .release = single_release,
+};
+
+static int mem_control_stat_open(struct inode *unused, struct file *file)
+{
+ /* XXX __d_cont */
+ struct cgroup *cont = file->f_dentry->d_parent->d_fsdata;
+
+ file->f_op = &mem_control_stat_file_operations;
+ return single_open(file, mem_control_stat_show, cont);
+}
+
+static struct cftype mem_cgroup_files[] = {
+ {
+ .name = "usage_in_bytes",
@@ -539,6 +697,10 @@ static struct cftype mem_cgroup_files[]
+ .write = mem_control_type_write,
+ .read = mem_control_type_read,
+ },
+ {
+ .name = "stat",
+ .open = mem_control_stat_open,
+ },
+ };

static struct mem_cgroup init_mem_cgroup;
@@ -562,6 +724,7 @@ mem_cgroup_create(struct cgroup_subsys *
INIT_LIST_HEAD(&mem->inactive_list);
spin_lock_init(&mem->lru_lock);
mem->control_type = MEM_CGROUP_TYPE_ALL;
+ mem_cgroup_stat_init(&mem->stat);
return &mem->css;
}

```

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>
