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Subject: Re: [PATCH] Consolidate IPC namespace cleanup functions

Posted by [Cedric Le Goater](#) on Tue, 02 Oct 2007 15:01:41 GMT

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Pavel Emelyanov wrote:

> When the IPC namespace is terminated all the IPC objects (i.e. ids)  
> living in it are freed. This is done in a similar way in X\_exit\_ns()  
> functions. All the code can be consolidated, saving 122 bytes when  
> the NAMESPACES are on.  
>  
> This patch must be applied after the ones with the NAMESPACES config  
> option introduced.  
>  
> Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

Acked-by: Cedric Le Goater <clg@fr.ibm.com>

Thanks Pavel !

C.

>  
> ---  
>  
> ipc/msg.c | 23 ++++-----  
> ipc/namespace.c | 39 ++++++-----  
> ipc/sem.c | 23 ++++-----  
> ipc/shm.c | 23 ++++-----  
> ipc/util.h | 6 +++--  
> 5 files changed, 54 insertions(+), 60 deletions(-)  
>  
> diff --git a/ipc/namespace.c b/ipc/namespace.c  
> index cef1139..98de4e5 100644  
> --- a/ipc/namespace.c  
> +++ b/ipc/namespace.c  
> @@ -12,6 +12,45 @@  
>  
> #include "util.h"  
>  
> +static void ipc\_exit\_ns(struct ipc\_namespace \*ns, struct ipc\_ids \*ids,  
> + void (\*free\_fn)(struct ipc\_namespace \*ns, void \*id))  
> +{  
> + void \*id;  
> + int next\_id;  
> + int total, in\_use;  
> +

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> + mutex_lock(&ids->mutex);
> +
> + in_use = ids->in_use;
> +
> + for (total = 0, next_id = 0; total < in_use; next_id++) {
> + id = idr_find(&ids->ipcs_idr, next_id);
> + if (id == NULL)
> + continue;
> +
> + free_fn(ns, id);
> + total++;
> + }
> + mutex_unlock(&ids->mutex);
> +
> + kfree(ids);
> +}
> +
> +static inline void sem_exit_ns(struct ipc_namespace *ns)
> +{
> + ipc_exit_ns(ns, ns->ids[IPC_SEM_IDS], sem_free);
> +}
> +
> +static inline void msg_exit_ns(struct ipc_namespace *ns)
> +{
> + ipc_exit_ns(ns, ns->ids[IPC_MSG_IDS], msg_free);
> +}
> +
> +static inline void shm_exit_ns(struct ipc_namespace *ns)
> +{
> + ipc_exit_ns(ns, ns->ids[IPC_SHM_IDS], shm_free);
> +}
> +
> static struct ipc_namespace *clone_ipc_ns(struct ipc_namespace *old_ns)
> {
> int err;
> diff --git a/ipc/sem.c b/ipc/sem.c
> index 2e9f449..8027a30 100644
> --- a/ipc/sem.c
> +++ b/ipc/sem.c
> @@ -144,28 +144,13 @@ int sem_init_ns(struct ipc_namespace *ns
> return 0;
> }
>
> -void sem_exit_ns(struct ipc_namespace *ns)
> +void sem_free(struct ipc_namespace *ns, void *id)
> {
> struct sem_array *sma;
> - int next_id;

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> - int total, in_use;
>
> - mutex_lock(&sem_ids(ns).mutex);
> -
> - in_use = sem_ids(ns).in_use;
> -
> - for (total = 0, next_id = 0; total < in_use; next_id++) {
> -   sma = idr_find(&sem_ids(ns).ipcs_idr, next_id);
> -   if (sma == NULL)
> -     continue;
> -   ipc_lock_by_ptr(&sma->sem_perm);
> -   freeary(ns, sma);
> -   total++;
> - }
> - mutex_unlock(&sem_ids(ns).mutex);
> -
> - kfree(ns->ids[IPC_SEM_IDS]);
> - ns->ids[IPC_SEM_IDS] = NULL;
> + sma = (struct sem_array *)id;
> + ipc_lock_by_ptr(&sma->sem_perm);
> + freeary(ns, sma);
> }
> #endif
>
> diff --git a/ipc/msg.c b/ipc/msg.c
> index eb74965..9b8a155 100644
> --- a/ipc/msg.c
> +++ b/ipc/msg.c
> @@ -106,28 +106,13 @@ int msg_init_ns(struct ipc_namespace *ns
>   return 0;
> }
>
> -void msg_exit_ns(struct ipc_namespace *ns)
> +void msg_free(struct ipc_namespace *ns, void *id)
> {
>   struct msg_queue *msq;
>   - int next_id;
>   - int total, in_use;
>
>   - mutex_lock(&msg_ids(ns).mutex);
>   -
>   - in_use = msg_ids(ns).in_use;
>   -
>   - for (total = 0, next_id = 0; total < in_use; next_id++) {
>   -   msq = idr_find(&msg_ids(ns).ipcs_idr, next_id);
>   -   if (msq == NULL)
>   -     continue;
>   -   ipc_lock_by_ptr(&msq->q_perm);

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> - freequeue(ns, msq);
> - total++;
> - }
> - mutex_unlock(&msg_ids(ns).mutex);
> -
> - kfree(ns->ids[IPC_MSG_IDS]);
> - ns->ids[IPC_MSG_IDS] = NULL;
> + msq = (struct msg_queue *)id;
> + ipc_lock_by_ptr(&msq->q_perm);
> + freequeue(ns, msq);
> }
> #endif
>
> diff --git a/ipc/shm.c b/ipc/shm.c
> index 2717cbc..8f50166 100644
> --- a/ipc/shm.c
> +++ b/ipc/shm.c
> @@ -111,28 +111,13 @@ int shm_init_ns(struct ipc_namespace *ns
>  return 0;
> }
>
> -void shm_exit_ns(struct ipc_namespace *ns)
> +void shm_free(struct ipc_namespace *ns, void *id)
> {
>  struct shmid_kernel *shp;
>  - int next_id;
>  - int total, in_use;
>  -
>  - mutex_lock(&shm_ids(ns).mutex);
>  -
>  - in_use = shm_ids(ns).in_use;
>  -
>  - for (total = 0, next_id = 0; total < in_use; next_id++) {
>  -  shp = idr_find(&shm_ids(ns).ipcs_idr, next_id);
>  -  if (shp == NULL)
>  -   continue;
>  -  ipc_lock_by_ptr(&shp->shm_perm);
>  -  do_shm_rmid(ns, shp);
>  -  total++;
>  - }
>  - mutex_unlock(&shm_ids(ns).mutex);
>
>  - kfree(ns->ids[IPC_SHM_IDS]);
>  - ns->ids[IPC_SHM_IDS] = NULL;
>  + shp = (struct shmid_kernel *)id;
>  + ipc_lock_by_ptr(&shp->shm_perm);
>  + do_shm_rmid(ns, shp);
> }

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```
> #endif
>
> diff --git a/ipc/util.h b/ipc/util.h
> index 8972402..f1f0a31 100644
> --- a/ipc/util.h
> +++ b/ipc/util.h
> @@ -26,9 +26,9 @@ int sem_init_ns(struct ipc_namespace *ns
> int msg_init_ns(struct ipc_namespace *ns);
> int shm_init_ns(struct ipc_namespace *ns);
>
> -void sem_exit_ns(struct ipc_namespace *ns);
> -void msg_exit_ns(struct ipc_namespace *ns);
> -void shm_exit_ns(struct ipc_namespace *ns);
> +void sem_free(struct ipc_namespace *ns, void *id);
> +void msg_free(struct ipc_namespace *ns, void *id);
> +void shm_free(struct ipc_namespace *ns, void *id);
>
> struct ipc_ids {
> int in_use;
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