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Subject: Re: [PATCH] Rework /proc/locks via seq\_files and seq\_list helpers (v2)  
Posted by [Pavel Emelianov](#) on Thu, 20 Sep 2007 08:46:09 GMT

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Pavel Emelianov wrote:

> Currently /proc/locks is shown with a proc\_read function, but  
> its behavior is rather complex as it has to manually handle  
> current offset and buffer length. On the other hand, files  
> that show objects from lists can be easily reimplemented using  
> the sequential files and the seq\_list\_XXX() helpers.  
>  
> This saves (as usually) 16 lines of code and more than 200 from  
> the .text section.  
>  
> This patch looks rather ugly, as diff often uses curly braces  
> as not-changed lines, but I haven't managed to organize the  
> code to make diff look better. Except for move the whole proc  
> related stuff upper/lower in the locks.c file...  
>  
> Fixed the problem, spotted by J. Bruce Fields, about the fl  
> variable reuse.  
>  
> Signed-off-by: Pavel Emelianov <xemul@openvz.org>

OOPS! Please disregard, wrong comment was copied :(

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