
Subject: [-mm PATCH 7/10] Memory controller OOM handling (v7)

Posted by [Balbir Singh](#) on Fri, 24 Aug 2007 15:21:05 GMT

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Out of memory handling for containers over their limit. A task from the container over limit is chosen using the existing OOM logic and killed.

TODO:

1. As discussed in the OLS BOF session, consider implementing a user space policy for OOM handling.

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```
include/linux/memcontrol.h | 1 +
mm/memcontrol.c            | 1 +
mm/oom_kill.c              | 42 ++++++
3 files changed, 40 insertions(+), 4 deletions(-)
```

```
diff -puN include/linux/memcontrol.h~mem-control-out-of-memory include/linux/memcontrol.h
--- linux-2.6.23-rc2-mm2/include/linux/memcontrol.h~mem-control-out-of-memory 2007-08-24
20:46:08.000000000 +0530
```

```
+++ linux-2.6.23-rc2-mm2-balbir/include/linux/memcontrol.h 2007-08-24 20:46:08.000000000
+0530
```

```
@@ -39,6 +39,7 @@ extern unsigned long mem_container_isola
```

```
    int mode, struct zone *z,
    struct mem_container *mem_cont,
    int active);
```

```
+extern void mem_container_out_of_memory(struct mem_container *mem);
```

```
static inline void mem_container_uncharge_page(struct page *page)
```

```
{
```

```
diff -puN mm/memcontrol.c~mem-control-out-of-memory mm/memcontrol.c
```

```
--- linux-2.6.23-rc2-mm2/mm/memcontrol.c~mem-control-out-of-memory 2007-08-24
20:46:08.000000000 +0530
```

```
+++ linux-2.6.23-rc2-mm2-balbir/mm/memcontrol.c 2007-08-24 20:46:08.000000000 +0530
```

```
@@ -322,6 +322,7 @@ int mem_container_charge(struct page *pa
}
```

```
    css_put(&mem->css);
```

```
+ mem_container_out_of_memory(mem);
```

```
    goto free_pc;
```

```
}
```

```

diff -puN mm/oom_kill.c~mem-control-out-of-memory mm/oom_kill.c
--- linux-2.6.23-rc2-mm2/mm/oom_kill.c~mem-control-out-of-memory 2007-08-24
20:46:08.000000000 +0530
+++ linux-2.6.23-rc2-mm2-balbir/mm/oom_kill.c 2007-08-24 20:46:08.000000000 +0530
@@ -25,6 +25,7 @@
#include <linux/cpuset.h>
#include <linux/module.h>
#include <linux/notifier.h>
+#include <linux/memcontrol.h>

int sysctl_panic_on_oom;
/* #define DEBUG */
@@ -48,7 +49,8 @@ int sysctl_panic_on_oom;
 * of least surprise ... (be careful when you change it)
 */

-unsigned long badness(struct task_struct *p, unsigned long uptime)
+unsigned long badness(struct task_struct *p, unsigned long uptime,
+ struct mem_container *mem)
{
    unsigned long points, cpu_time, run_time, s;
    struct mm_struct *mm;
@@ -61,6 +63,13 @@ unsigned long badness(struct task_struct
    return 0;
}

+#ifdef CONFIG_CONTAINER_MEM_CONT
+ if (mem != NULL && mm->mem_container != mem) {
+ task_unlock(p);
+ return 0;
+ }
+#endif
+
/*
 * The memory size of the process is the basis for the badness.
 */
@@ -198,7 +207,8 @@ static inline int constrained_alloc(stru
 *
 * (not docbooked, we don't want this one cluttering up the manual)
 */
-static struct task_struct *select_bad_process(unsigned long *ppoints)
+static struct task_struct *select_bad_process(unsigned long *ppoints,
+ struct mem_container *mem)
{
    struct task_struct *g, *p;
    struct task_struct *chosen = NULL;
@@ -252,7 +262,7 @@ static struct task_struct *select_bad_pr
    if (p->oomkilladj == OOM_DISABLE)

```

```

continue;

- points = badness(p, uptime.tv_sec);
+ points = badness(p, uptime.tv_sec, mem);
  if (points > *ppoints || !chosen) {
    chosen = p;
    *ppoints = points;
@@ -364,6 +374,30 @@ static int oom_kill_process(struct task_
    return oom_kill_task(p);
  }

#ifdef CONFIG_CONTAINER_MEM_CONT
+void mem_container_out_of_memory(struct mem_container *mem)
+{
+ unsigned long points = 0;
+ struct task_struct *p;
+
+ container_lock();
+ rcu_read_lock();
+retry:
+ p = select_bad_process(&points, mem);
+ if (PTR_ERR(p) == -1UL)
+ goto out;
+
+ if (!p)
+ p = current;
+
+ if (oom_kill_process(p, points, "Memory container out of memory"))
+ goto retry;
+out:
+ rcu_read_unlock();
+ container_unlock();
+}
+#endif
+
+ static BLOCKING_NOTIFIER_HEAD(oom_notify_list);

int register_oom_notifier(struct notifier_block *nb)
@@ -436,7 +470,7 @@ retry:
  * Rambo mode: Shoot down a process and hope it solves whatever
  * issues we may have.
  */
- p = select_bad_process(&points);
+ p = select_bad_process(&points, NULL);

  if (PTR_ERR(p) == -1UL)
    goto out;

```

--

Warm Regards,
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Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
