
Subject: Re: GameServer out of memory
Posted by [kir](#) on Wed, 08 Mar 2006 16:38:51 GMT
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In VPS you should look into /proc/userbeancounters, not /proc/meminfo. It is user beancounters which limit VPS memory.

If you see there is some parameter for which failcnt (last column) is more than zero, you have to increase it (say, multiply both barrier and limit by 1.5 then apply using `vzctl set NNN --paramname new_barrier:new_limit --save`). Then, do `vzcfgcheck /etc/sysconfig/vz-scripts/NNN.conf` and if there are some errors, fix them as suggested.

Run your app again and watch /proc/user_beancounters. If failcnt grows, increase the appropriate parameter again, and do not forget to check new VPS config using `vzcfgcheck`.

That way you will end up with an optimal config for a VPS running your particular application.
