Subject: [PATCH 2/5] Rename child_reaper() function
Posted by Sukadev Bhattiprolu on Sun, 15 Jul 2007 04:56:28 GMT
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Pavel,

Pls ack this if you agree.

Suka

Subject: [PATCH 2/5] Rename child_reaper function.

From: Sukadev Bhattiprolu <sukadev@us.ibm.com>

Rename the child_reaper() function to task_child_reaper() to be
similar to other task_* functions and to distinguish the function
from 'struct pid_namspace.child_reaper'.

Signed-off-by: Sukadev Bhattiprolu <sukadev@us.ibm.com>
---
 fs/exec.c | 2 +-
 include/linux/pid_namespace.h | 2 +-
 kernel/exit.c | 4 ++--
 kernel/signal.c | 2 +-
 4 files changed, 5 insertions(+), 5 deletions(-)

Index: lx26-22-rc6-mm1/include/linux/pid_namespace.h
==========
--- lx26-22-rc6-mm1.orig/include/linux/pid_namespace.h 2007-07-13 13:07:48.000000000 -0700
+++ lx26-22-rc6-mm1/include/linux/pid_namespace.h 2007-07-13 13:12:01.000000000 -0700
@@ -44,7 +44,7 @@ static inline struct pid_namespace *task
  return tsk->nsproxy->pid_ns;
 }

-static inline struct task_struct *child_reaper(struct task_struct *tsk)
+static inline struct task_struct *task_child_reaper(struct task_struct *tsk)
 {
  return init_pid_ns.child_reaper;
 }
Index: lx26-22-rc6-mm1/fs/exec.c
==========
--- lx26-22-rc6-mm1.orig/fs/exec.c 2007-07-13 13:07:48.000000000 -0700
+++ lx26-22-rc6-mm1/fs/exec.c 2007-07-13 13:12:01.000000000 -0700
@@ -826,7 +826,7 @@ static int de_thread(struct task_struct
   * Reparenting needs write_lock on tasklist_lock,
   * so it is safe to do it under read_lock.

```
   */
- if (unlikely(tsk->group_leader == child_reaper(tsk)))
+ if (unlikely(tsk->group_leader == task_child_reaper(tsk)))
   task_active_pid_ns(tsk)->child_reaper = tsk;

  zap_other_threads(tsk);
Index: lx26-22-rc6-mm1/kernel/exit.c
===================================================================
--- lx26-22-rc6-mm1.orig/kernel/exit.c 2007-07-13 13:07:48.000000000 -0700
+++ lx26-22-rc6-mm1/kernel/exit.c 2007-07-13 13:12:01.000000000 -0700
@@ -695,7 +695,7 @@ forget_original_parent(struct task_struc
  do {
   reaper = next_thread(reaper);
   if (reaper == father) {
-   reaper = child_reaper(father);
+   reaper = task_child_reaper(father);
    break;
   }
  } while (reaper->exit_state);
@@ -908,7 +908,7 @@ fastcall NORET_TYPE void do_exit(long co
   panic("Aiee, killing interrupt handler!");
  if (unlikely(!tsk->pid))
   panic("Attempted to kill the idle task!");
- if (unlikely(tsk == child_reaper(tsk))) {
+ if (unlikely(tsk == task_child_reaper(tsk))) {
   if (task_active_pid_ns(tsk) != &init_pid_ns)
    task_active_pid_ns(tsk)->child_reaper =
      init_pid_ns.child_reaper;
Index: lx26-22-rc6-mm1/kernel/signal.c
===================================================================
--- lx26-22-rc6-mm1.orig/kernel/signal.c 2007-07-13 13:06:52.000000000 -0700
+++ lx26-22-rc6-mm1/kernel/signal.c 2007-07-13 13:12:01.000000000 -0700
@@ -1853,7 +1853,7 @@ relock:
    * within that pid space. It can of course get signals from
    * its parent pid space.
    */
-  if (current == child_reaper(current))
+  if (current == task_child_reaper(current))
    continue;

   if (sig_kernel_stop(signr)) {
```

_____

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