Subject: Re: [RFC][PATCH 1/6] Introduce struct sched_entity and struct lrq
Posted by Linus Torvalds on Mon, 11 Jun 2007 18:48:00 GMT
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On Mon, 11 Jun 2007, Srivatsa Vaddagiri wrote:
>
> struct sched_entity
> stores essential attributes/execution-history used by CFS core
> to drive fairness between 'schedulable entities' (tasks, users etc)

Wouldn't this be sensible to integrate into CFS _regardless_ of anything else?

Especially with the alleged "pluggable" scheduler model, one of the things lacking in any pluggability is the fact that the core thread data structures are anythign but pluggable. This patch makes it no more so, but at least it abstracts out the fields that are used by the scheduler, and would seem to be a nice cleanup. No?

Linus

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