
Subject: [patch 06/10] propagate error values from clone_mnt
Posted by [Miklos Szeredi](#) on Thu, 12 Apr 2007 16:45:47 GMT
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From: Miklos Szeredi <mszeredi@suse.cz>

Allow clone_mnt() to return errors other than ENOMEM. This will be used for returning a different error value when the number of user mounts goes over the limit.

Fix copy_tree() to return EPERM for unbindable mounts.

Don't propagate further from dup_mnt_ns() as that copy_tree() can only fail with -ENOMEM.

Signed-off-by: Miklos Szeredi <mszeredi@suse.cz>

Index: linux/fs/namespace.c

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--- linux.orig/fs/namespace.c 2007-04-12 13:54:36.000000000 +0200
+++ linux/fs/namespace.c 2007-04-12 14:04:25.000000000 +0200
@@ -261,42 +261,42 @@ static struct vfsmount *clone_mnt(struct
{
    struct super_block *sb = old->mnt_sb;
    struct vfsmount *mnt = alloc_vfsmnt(old->mnt_devname);
+ if (!mnt)
+ return ERR_PTR(-ENOMEM);

- if (mnt) {
- mnt->mnt_flags = old->mnt_flags;
- atomic_inc(&sb->s_active);
- mnt->mnt_sb = sb;
- mnt->mnt_root = dget(root);
- mnt->mnt_mountpoint = mnt->mnt_root;
- mnt->mnt_parent = mnt;
-
- /* don't copy the MNT_USER flag */
- mnt->mnt_flags &= ~MNT_USER;
- if (flag & CL_SETUSER)
- set_mnt_user(mnt);
-
- if (flag & CL_SLAVE) {
- list_add(&mnt->mnt_slave, &old->mnt_slave_list);
- mnt->mnt_master = old;
- CLEAR_MNT_SHARED(mnt);
- } else {
- if ((flag & CL_PROPAGATION) || IS_MNT_SHARED(old))
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- list_add(&mnt->mnt_share, &old->mnt_share);
- if (IS_MNT_SLAVE(old))
- list_add(&mnt->mnt_slave, &old->mnt_slave);
- mnt->mnt_master = old->mnt_master;
- }
- if (flag & CL_MAKE_SHARED)
- set_mnt_shared(mnt);
+ mnt->mnt_flags = old->mnt_flags;
+ atomic_inc(&sb->s_active);
+ mnt->mnt_sb = sb;
+ mnt->mnt_root = dget(root);
+ mnt->mnt_mountpoint = mnt->mnt_root;
+ mnt->mnt_parent = mnt;
+
+ /* don't copy the MNT_USER flag */
+ mnt->mnt_flags &= ~MNT_USER;
+ if (flag & CL_SETUSER)
+ set_mnt_user(mnt);

- /* stick the duplicate mount on the same expiry list
- * as the original if that was on one */
- if (flag & CL_EXPIRE) {
- spin_lock(&vfsmount_lock);
- if (!list_empty(&old->mnt_expire))
- list_add(&mnt->mnt_expire, &old->mnt_expire);
- spin_unlock(&vfsmount_lock);
- }
+ if (flag & CL_SLAVE) {
+ list_add(&mnt->mnt_slave, &old->mnt_slave_list);
+ mnt->mnt_master = old;
+ CLEAR_MNT_SHARED(mnt);
+ } else {
+ if ((flag & CL_PROPAGATION) || IS_MNT_SHARED(old))
+ list_add(&mnt->mnt_share, &old->mnt_share);
+ if (IS_MNT_SLAVE(old))
+ list_add(&mnt->mnt_slave, &old->mnt_slave);
+ mnt->mnt_master = old->mnt_master;
+ }
+ if (flag & CL_MAKE_SHARED)
+ set_mnt_shared(mnt);
+
+ /* stick the duplicate mount on the same expiry list
+ * as the original if that was on one */
+ if (flag & CL_EXPIRE) {
+ spin_lock(&vfsmount_lock);
+ if (!list_empty(&old->mnt_expire))
+ list_add(&mnt->mnt_expire, &old->mnt_expire);
+ spin_unlock(&vfsmount_lock);

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    }
    return mnt;
}
@@ -781,11 +781,11 @@ struct vfsmount *copy_tree(struct vfsmou
    struct nameidata nd;

    if (!(flag & CL_COPY_ALL) && IS_MNT_UNBINDABLE(mnt))
-   return NULL;
+   return ERR_PTR(-EPERM);

    res = q = clone_mnt(mnt, dentry, flag);
-   if (!q)
-   goto Enomem;
+   if (IS_ERR(q))
+   goto error;
    q->mnt_mountpoint = mnt->mnt_mountpoint;

    p = mnt;
@@ -806,8 +806,8 @@ struct vfsmount *copy_tree(struct vfsmou
    nd.mnt = q;
    nd.dentry = p->mnt_mountpoint;
    q = clone_mnt(p, p->mnt_root, flag);
-   if (!q)
-   goto Enomem;
+   if (IS_ERR(q))
+   goto error;
    spin_lock(&vfsmount_lock);
    list_add_tail(&q->mnt_list, &res->mnt_list);
    attach_mnt(q, &nd);
@@ -815,7 +815,7 @@ struct vfsmount *copy_tree(struct vfsmou
    }
    }
    return res;
-Enomem:
+error:
    if (res) {
        LIST_HEAD(umount_list);
        spin_lock(&vfsmount_lock);
@@ -823,7 +823,7 @@ Enomem:
        spin_unlock(&vfsmount_lock);
        release_mounts(&umount_list);
    }
-   return NULL;
+   return q;
}

/*
@@ -999,13 +999,13 @@ static int do_loopback(struct nameidata

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```

goto out;

clone_flags = (flags & MS_SETUSER) ? CL_SETUSER : 0;
- err = -ENOMEM;
if (flags & MS_REC)
    mnt = copy_tree(old_nd.mnt, old_nd.dentry, clone_flags);
else
    mnt = clone_mnt(old_nd.mnt, old_nd.dentry, clone_flags);

- if (!mnt)
+ err = PTR_ERR(mnt);
+ if (IS_ERR(mnt))
    goto out;

err = graft_tree(mnt, nd);
@@ -1558,7 +1558,7 @@ static struct mnt_namespace *dup_mnt_ns(
/* First pass: copy the tree topology */
new_ns->root = copy_tree(mnt_ns->root, mnt_ns->root->mnt_root,
    CL_COPY_ALL | CL_EXPIRE);
- if (!new_ns->root) {
+ if (IS_ERR(new_ns->root)) {
    up_write(&namespace_sem);
    kfree(new_ns);
    return NULL;
Index: linux/fs/pnode.c
=====
--- linux.orig/fs/pnode.c 2007-04-12 13:26:42.000000000 +0200
+++ linux/fs/pnode.c 2007-04-12 14:04:25.000000000 +0200
@@ -187,8 +187,9 @@ int propagate_mnt(struct vfsmount *dest_

    source = get_source(m, prev_dest_mnt, prev_src_mnt, &type);

- if (!(child = copy_tree(source, source->mnt_root, type))) {
-     ret = -ENOMEM;
+ child = copy_tree(source, source->mnt_root, type);
+ if (IS_ERR(child)) {
+     ret = PTR_ERR(child);
    list_splice(tree_list, tmp_list.prev);
    goto out;
}

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