Subject: Re: [patch 1/2] net namespace : Add broadcasting
Posted by Dave Hansen on Fri, 15 Dec 2006 19:33:04 GMT
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On Fri, 2006-12-15 at 18:20 +0100, dlezcano@fr.ibm.com wrote:
>
> --- 2.6.19-mm1.orig/net/ipv4/udp.c
> +++ 2.6.19-mm1/net/ipv4/udp.c
> @@ -306,9 +306,12 @@ static inline struct sock *udp_v4_mcast_
> (inet->dport != rmt_port && inet->dport) ||
> (inet->rcv_saddr && inet->rcv_saddr != loc_addr) ||
> ipv6_only_sock(s) ||
> - !net_ns_match(sk->sk_net_ns, ns) ||
> (s->sk_bound_dev_if && s->sk_bound_dev_if != dif))
> continue;
> +#ifdef CONFIG_NET_NS
> + if (!net_ns_sock_is_visible(sk, ns))
> + continue;
> +#endif

Why is this #ifdef needed? Isn't the stub in the header good enough?

-- Dave

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