
Subject: Re: [patch -mm 09/17] nsproxy: add namespace flags
Posted by [Cedric Le Goater](#) on Mon, 11 Dec 2006 15:27:16 GMT
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Eric W. Biederman wrote:

> Cedric Le Goater <clg@fr.ibm.com> writes:

>
>>>> /*
>>>> + * namespaces flags
>>>> + */
>>>> +#define NS_MNT 0x00000001
>>>> +#define NS_UTS 0x00000002
>>>> +#define NS_IPC 0x00000004
>>>> +#define NS_PID 0x00000008
>>>> +#define NS_NET 0x00000010
>>>> +#define NS_USER 0x00000020
>>>> +#define NS_ALL (NS_MNT|NS_UTS|NS_IPC|NS_PID|NS_NET|NS_USER)
>> hmm, why _another_ set of flags to refer to the
>> namespaces?
>> well, because namespaces are a new kind in the kernel
>
> Gratuitous incompatibility.

?

>>> is the clone()/unshare() set of flags not sufficient
>>> for that?
>> because we are reaching the limits of the CLONE_ flags.
>
> Not really. There are at least 8 bits that clone cannot use
> but that unshare can.

please, could you list them ?

>>> if so, shouldn't we switch (or even better change?
>>> the unshare() too) to a new set of syscalls?
>> unshare_ns() is a new syscall and we don't really need a
>> clone anyway. nop ?
>
> Huh? Clone should be the primary. There are certain namespaces
> that it are very hard to unshare, without creating a new process.

You just said above that clone had less available flags than
unshare ...

anyway, could you elaborate a bit more ? I have the opposite
feeling and you gave me that impression also a few month ago.

No problem for me, i just want a way to use this stuff without

```
>>> we should think twice before we create just another
>>> set of flags, and if we do so, please let us change
>>> them all, including certain clone flags (and add a
>>> single compatibility wrapper for the 'old' syscalls)
>> so you would keep the unshare as is but change the set
>> of flags its using, making sure the old ones are still
>> compatible with the new ones.
```

```
>>
>> something like this :
>>
>> int sys_unshare(int unshare_flags)
>> {
>>     int unshare_ns_flags;
>>
>>     unshare_ns_flags = convert_flags(unshare_flags);
>>
>>     return sys_unshare_ns(unshare_ns_flags);
>> }
>>
>> ?
>
> If necessary.
```

ok good. will check it out.

C.

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