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Subject: Re: [patch -mm 08/17] nsproxy: add hashtable  
Posted by [serue](#) on Mon, 11 Dec 2006 15:29:35 GMT  
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Quoting Eric W. Biederman (ebiederm@xmission.com):

> Herbert Poetzl <herbert@13thfloor.at> writes:

>

> >> There are two possible ways.

> >> 1) Just use a process using the namespace.

> >> This is easiest to implement.

> >

> >> 2) Have a struct pid reference in the namespace itself,

> >> and probably an extra pointer in struct pid to find it.

> >> This is the most stable, because fork/exit won't affect

> >> which pid you need to use.

> >

> > that 'can' be an nsproxy or something different, but

> > I'm absolutely unhappy with tying it to a process,

> > as I already mentioned several times, that lightweight

> > 'containers' do not use/have an init process, and no

> > single process might survive the entire life span of

> > that 'container' ...

>

> Herbert think of a session id. That is a pid that is

> tied to something besides a single process.

>

> It is easy and recursion safe to tie a pid to a namespace

> or anything else that make sense, as I suggested above.

Recursion safe, but limiting in that you can only descend one pid namespace at a time. That limitation aside, providing task notifiers for all unshares, plus a syscall to jump into all namespaces belonging to a process known to you by a particular pid, could be a good approach. Now you can have a userspace daemon keeping namespace id's tied to processes, giving you the ability to say

```
ns_exec -a -l ns12 my_prog
(unshare all namespaces and run my_prog in
a container known as 'ns12')
ns_enter -l ns12 /bin/ps
(jump into ns12 and run /bin/ps)
```

The likely requirement to run a namespace tracking daemon in each pid namespace that wants such functionality could become a resource hog, but that may be just a theoretical problem, since you'll only need that if you want to play with namespaces, meaning that for it to be a problem you'd have to have lots of

virtual servers each maintaining namespaces to either do process migration or spawn more virtual servers (which each maintain namespaces to...)

> The pid namespace feels like the right place for this kind  
> of activity.  
>  
> >> Beyond that yes it seems to make sense to let user space  
> >> maintain any mapping of containers to ids.  
> >  
> > I agree with that, but we need something to move  
> > around between the various spaces ...  
>  
> If you have CAP\_SYS\_PTRACE or you have a child process  
> in a container you can create another with ptrace.  
>  
> Now I don't mind optimizing that case, with something like  
> the proposed bind\_ns syscall. But we need to be darn certain  
> why it is safe, and does not change the security model that  
> we currently have.

Sigh, and that's going to have to be a discussion per namespace.

> I have not seen that discussion yet, and until I do I have  
> serious concerns. That discussion needs to be on lkml as  
> well. Why did Al Viro think this was a bad idea when it  
> was proposed for the mount namespace?  
>  
> This is where you are on the edge of some very weird interface  
> interactions. Without suid programs it would be completely safe  
> for anyone to unshare their mount namespace. With suid programs  
> allowed an unprivileged unshare mount namespace unshare is next to  
> impossible.  
>  
> > for example, Linux-VServer ties the namespaces to  
> > the context structure (atm) which allows userspace  
> > to set and enter specific spaces of a guest context  
> > (I assume OpenVZ does similar)  
>  
> Yep, and we certainly need to find a way to fulfill this usage  
> requirement.

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Containers mailing list  
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<https://lists.osdl.org/mailman/listinfo/containers>

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