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Subject: Re: [RFC][PATCH] Add child reaper to struct pspace  
Posted by [dev](#) on Thu, 07 Sep 2006 12:25:41 GMT  
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Sukadev Bhattiprolu wrote:

[...skip...]

```
> @@ -857,7 +858,7 @@ fastcall NORET_TYPE void do_exit(long co
>  panic("Aiee, killing interrupt handler!");
>  if (unlikely(!tsk->pid))
>  panic("Attempted to kill the idle task!");
> - if (unlikely(tsk == child_reaper))
> + if (unlikely(tsk == tsk->pspace->child_reaper))
>  panic("Attempted to kill init!");
this panic is wrong here.
```

My HO is that termination of init task  
should terminate all the other tasks in pspace.  
Otherwise you have to select some one else to be child\_reaper  
and actually there is no good choice here as no one except init  
is going to wait() for children.

p.s. can you enumerate these patches please?  
since I failed to find where struct pspace was introduced...  
imho in previous patch set? was that patch set already committed to -mm?

Thanks,  
Kirill

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