

---

Subject: Re: [RFC][PATCH] Add child reaper to struct pspace  
Posted by [Cedric Le Goater](#) on Thu, 07 Sep 2006 13:01:59 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Kirill Korotaev wrote:

> Sukadev Bhattiprolu wrote:

>

> [...skip...]

>

>> @@ -857,7 +858,7 @@ fastcall NORET\_TYPE void do\_exit(long co

>> panic("Aiee, killing interrupt handler!");

>> if (unlikely(!tsk->pid))

>> panic("Attempted to kill the idle task!");

>> - if (unlikely(tsk == child\_reaper))

>> + if (unlikely(tsk == tsk->pspace->child\_reaper))

>> panic("Attempted to kill init!");

> this panic is wrong here.

>

> My HO is that termination of init task

> should terminate all the other tasks in pspace.

yes this should be done, in the complete patchset.

> Otherwise you have too select some one else to be child\_reaper

> and actually there is no good choice here as no one except init

> is going to wait() for children.

serge pointed that out also :

<http://lists.osdl.org/pipermail/containers/2006-September/000158.html>

> p.s. can you enumerate these patches please?

> since I failed to find where struct pspace was introduced...

> imho in previous patch set? was that patch set already committed to -mm?

yes it is in -mm.

C.

---

Containers mailing list

[Containers@lists.osdl.org](mailto:Containers@lists.osdl.org)

<https://lists.osdl.org/mailman/listinfo/containers>

---