
Subject: Re: [RFC][PATCH] Add child reaper to struct pspace
Posted by [Cedric Le Goater](#) on Thu, 07 Sep 2006 09:41:17 GMT
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Sukadev Bhattiprolu wrote:

<snip>

```
> @@ -620,8 +620,8 @@ static int de_thread(struct task_struct
> * Reparenting needs write_lock on tasklist_lock,
> * so it is safe to do it under read_lock.
> */
> - if (unlikely(current->group_leader == child_reaper))
> - child_reaper = current;
> + if (unlikely(current->group->leader == current->pspace->child_reaper)
> + current->pspace->child_reaper = current;
>
> zap_other_threads(current);
> read_unlock(&tasklist_lock);
```

I'm unsure about this one ?

C.

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