
Subject: Re: [PATCH 1/1] containers: implement nsproxy containers subsystem
Posted by [serue](#) on Wed, 06 Jun 2007 01:27:43 GMT

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Quoting Pavel Emelianov (xemul@openvz.org):

> Serge E. Hallyn wrote:

> > Quoting Pavel Emelianov (xemul@openvz.org):

> > > Serge E. Hallyn wrote:

> > > > From 190ea72d213393dd1440643b2b87b5b2128dff87 Mon Sep 17 00:00:00 2001

> > > From: Serge E. Hallyn <serue@us.ibm.com>

> > > Date: Mon, 4 Jun 2007 14:18:52 -0400

> > > Subject: [PATCH 1/1] containers: implement nsproxy containers subsystem

> > >

> > > When a task enters a new namespace via a clone() or unshare(), a new

> > > container is created and the task moves into it. This enables

> > I have a design question.

> >

> > How the child that has a new namespace guesses what id

> > this namespace has in containers?

> >

> > parse /proc/\$\$/container

>

> Ok.

>

> > So more likely the parent would have to grab the cloned pid of the

> > child, parse /proc/\$\$/container, then rename the container.

>

> Child can happen to die before this and we'll have an orphaned

> container. I mean, it will be deletable, but its name will be unknown.

>

> Maybe its better to get the containers id from the pid of new task?

Here is a patch to do so:

>From f42eeba62ec06544841070f55f6f1625c1216652 Mon Sep 17 00:00:00 2001

From: Serge E. Hallyn <serue@us.ibm.com>

Date: Tue, 5 Jun 2007 10:25:05 -0400

Subject: [PATCH 1/1] containers: implement namespace tracking subsystem (v3)

When a task enters a new namespace via a clone() or unshare(), a new container is created and the task moves into it.

This version names containers which are automatically created using container_clone() as "node_<pid>" where pid is the pid of the unsharing or cloned process. (Thanks Pavel for the idea)

This is safe because if the process unshares again, it will create

/containers/(...)/node_<pid>/node_<pid>

The only possibilities (AFAICT) for a -EEXIST on unshare are

1. pid wraparound
2. a process fails an unshare, then tries again.

Case 1 is unlikely enough that I ignore it (at least for now).

In case 2, the node_<pid> will be empty and can be rmdir'ed to make the subsequent unshare() succeed.

Changelog:

Name cloned containers as "node_<pid>".

(no idea where to start versioning, calling this v3 "at random")

Signed-off-by: Serge E. Hallyn <serue@us.ibm.com>

```
include/linux/container_subsys.h | 6 ++
include/linux/nsproxy.h          | 7 +++
init/Kconfig                     | 9 ++++
kernel/Makefile                  | 1 +
kernel/container.c               | 27 ++++++----
kernel/ns_container.c            | 99 ++++++++++++++++++++++++++++++++++++++
kernel/nsproxy.c                 | 16 ++++++
7 files changed, 155 insertions(+), 10 deletions(-)
create mode 100644 kernel/ns_container.c
```

diff --git a/include/linux/container_subsys.h b/include/linux/container_subsys.h

index 8fea7cf..9861751 100644

```
--- a/include/linux/container_subsys.h
+++ b/include/linux/container_subsys.h
@@ -24,3 +24,9 @@ SUBSYS(debug)
#endif
```

```
/* */
+
+#ifdef CONFIG_CONTAINER_NS
+SUBSYS(ns)
+#endif
```

```
+
+/* */
diff --git a/include/linux/nsproxy.h b/include/linux/nsproxy.h
index 189e0dc..8be975b 100644
```

```
--- a/include/linux/nsproxy.h
+++ b/include/linux/nsproxy.h
@@ -54,4 +54,11 @@ static inline void exit_task_namespaces(struct task_struct *p)
    put_nsproxy(ns);
}
}
+
```

```

+#ifdef CONFIG_CONTAINER_NS
+int ns_container_clone(struct task_struct *tsk);
+#else
+static inline int ns_container_clone(struct task_struct *tsk) { return 0; }
+#endif
+
+
+endif
diff --git a/init/Kconfig b/init/Kconfig
index 5861ad9..d79c505 100644
--- a/init/Kconfig
+++ b/init/Kconfig
@@ -355,6 +355,15 @@ config CONTAINER_CPUACCT
    Provides a simple Resource Controller for monitoring the
    total CPU consumed by the tasks in a container

+config CONTAINER_NS
+    bool "Namespace container subsystem"
+    select CONTAINERS
+    help
+        Provides a simple namespace container subsystem to
+        provide hierarchical naming of sets of namespaces,
+        for instance virtual servers and checkpoint/restart
+        jobs.
+
+config PROC_PID_CPUSET
+    bool "Include legacy /proc/<pid>/cpuset file"
+    depends on CPUSETS
diff --git a/kernel/Makefile b/kernel/Makefile
index f73b3d3..34f2345 100644
--- a/kernel/Makefile
+++ b/kernel/Makefile
@@ -40,6 +40,7 @@ obj-$(CONFIG_CONTAINERS) += container.o
obj-$(CONFIG_CONTAINER_DEBUG) += container_debug.o
obj-$(CONFIG_CPUSETS) += cpuset.o
obj-$(CONFIG_CONTAINER_CPUACCT) += cpu_acct.o
+obj-$(CONFIG_CONTAINER_NS) += ns_container.o
obj-$(CONFIG_IKCONFIG) += configs.o
obj-$(CONFIG_STOP_MACHINE) += stop_machine.o
obj-$(CONFIG_AUDIT) += audit.o auditfilter.o
diff --git a/kernel/container.c b/kernel/container.c
index 6f80487..988cd8b 100644
--- a/kernel/container.c
+++ b/kernel/container.c
@@ -2302,12 +2302,6 @@ void container_exit(struct task_struct *tsk, int run_callbacks)
    put_css_group_taskexit(cg);
}

-static atomic_t namecnt;

```

```

-static void get_unused_name(char *buf)
-{
- sprintf(buf, "node%d", atomic_inc_return(&namecnt));
-}
-
/**
 * container_clone - duplicate the current container in the hierarchy
 * that the given subsystem is attached to, and move this task into
@@ -2317,7 +2311,7 @@ int container_clone(struct task_struct *tsk, struct container_subsys
*subsys)
{
    struct dentry *dentry;
    int ret = 0;
- char nodename[32];
+ char nodename[MAX_CONTAINER_TYPE_NAMELEN];
    struct container *parent, *child;
    struct inode *inode;
    struct css_group *cg;
@@ -2340,6 +2334,9 @@ int container_clone(struct task_struct *tsk, struct container_subsys
*subsys)
    }
    cg = tsk->containers;
    parent = task_container(tsk, subsys->subsys_id);
+
+ snprintf(nodename, MAX_CONTAINER_TYPE_NAMELEN, "node_%d", tsk->pid);
+
    /* Pin the hierarchy */
    atomic_inc(&parent->root->sb->s_active);

@@ -2348,7 +2345,6 @@ int container_clone(struct task_struct *tsk, struct container_subsys
*subsys)
    mutex_unlock(&container_mutex);

    /* Now do the VFS work to create a container */
- get_unused_name(nodename);
    inode = parent->dentry->d_inode;

    /* Hold the parent directory mutex across this operation to
@@ -2415,14 +2411,25 @@ int container_clone(struct task_struct *tsk, struct container_subsys
*subsys)
    return ret;
}

-/* See if "cont" is a descendant of the current task's container in
- * the appropriate hierarchy */
+/*
+ * See if "cont" is a descendant of the current task's container in
+ * the appropriate hierarchy

```

```

+ *
+ * If we are sending in dummytop, then presumably we are creating
+ * the top container in the subsystem.
+ *
+ * Called only by the ns (nsproxy) container.
+ */

int container_is_descendant(const struct container *cont)
{
    int ret;
    struct container *target;
    int subsys_id;
+
+ if (cont == dummytop)
+ return 1;
+
    get_first_subsys(cont, NULL, &subsys_id);
    target = task_container(current, subsys_id);
    while (cont != target && cont != cont->top_container) {
diff --git a/kernel/ns_container.c b/kernel/ns_container.c
new file mode 100644
index 0000000..3465716
--- /dev/null
+++ b/kernel/ns_container.c
@@ -0,0 +1,99 @@
+/*
+ * ns_container.c - namespace container subsystem
+ *
+ * Copyright 2006, 2007 IBM Corp
+ */
+
+#include <linux/module.h>
+#include <linux/container.h>
+#include <linux/fs.h>
+
+struct ns_container {
+ struct container_subsys_state css;
+ spinlock_t lock;
+};
+
+struct container_subsys ns_subsys;
+
+static inline struct ns_container *container_to_ns(
+ struct container *container)
+{
+ return container_of(container_subsys_state(container, ns_subsys_id),
+ struct ns_container, css);
+}

```

```

+
+int ns_container_clone(struct task_struct *task)
+{
+ return container_clone(task, &ns_subsys);
+}
+
+/*
+ * Rules:
+ * 1. you can only enter a container which is a child of your current
+ *    container
+ * 2. you can only place another process into a container if
+ *    a. you have CAP_SYS_ADMIN
+ *    b. your container is an ancestor of task's destination container
+ *       (hence either you are in the same container as task, or in an
+ *       ancestor container thereof)
+ */
+static int ns_can_attach(struct container_subsys *ss,
+ struct container *new_container, struct task_struct *task)
+{
+ struct container *orig;
+
+
+ if (current != task) {
+  if (!capable(CAP_SYS_ADMIN))
+   return -EPERM;
+
+  if (!container_is_descendant(new_container))
+   return -EPERM;
+ }
+
+ if (atomic_read(&new_container->count) != 0)
+  return -EPERM;
+
+ orig = task_container(task, ns_subsys_id);
+ if (orig && orig != new_container->parent)
+  return -EPERM;
+
+ return 0;
+}
+
+/*
+ * Rules: you can only create a container if
+ * 1. you are capable(CAP_SYS_ADMIN)
+ * 2. the target container is a descendant of your own container
+ */
+static int ns_create(struct container_subsys *ss, struct container *container)
+{
+ struct ns_container *ns_container;
+
+

```

```

+ if (!capable(CAP_SYS_ADMIN))
+ return -EPERM;
+ if (!container_is_descendant(container))
+ return -EPERM;
+
+ ns_container = kzalloc(sizeof(*ns_container), GFP_KERNEL);
+ if (!ns_container) return -ENOMEM;
+ spin_lock_init(&ns_container->lock);
+ container->subsys[ns_subsys.subsys_id] = &ns_container->css;
+ return 0;
+}
+
+static void ns_destroy(struct container_subsys *ss,
+ struct container *container)
+{
+ struct ns_container *ns_container;
+
+ ns_container = container_to_ns(container);
+ kfree(ns_container);
+}
+
+struct container_subsys ns_subsys = {
+ .name = "ns",
+ .can_attach = ns_can_attach,
+ .create = ns_create,
+ .destroy = ns_destroy,
+ .subsys_id = ns_subsys_id,
+};
diff --git a/kernel/nsproxy.c b/kernel/nsproxy.c
index 1bc4b55..afce808 100644
--- a/kernel/nsproxy.c
+++ b/kernel/nsproxy.c
@@ -124,7 +124,14 @@ int copy_namespaces(int flags, struct task_struct *tsk)
     goto out;
 }

+ err = ns_container_clone(tsk);
+ if (err) {
+ put_nsproxy(new_ns);
+ goto out;
+ }
+
+ tsk->nsproxy = new_ns;
+
out:
put_nsproxy(old_ns);
return err;
@@ -177,6 +177,15 @@ int unshare_nsproxy_namespaces(unsigned long unshare_flags,

```

```
if (IS_ERR(*new_nsp)) {
    err = PTR_ERR(*new_nsp);
    put_nsproxy(old_ns);
+ goto out;
+ }
+
+ err = ns_container_clone(current);
+ if (err) {
+     put_nsproxy(*new_nsp);
+     put_nsproxy(old_ns);
+ }
+
+out:
    return err;
}
--
1.5.1.1.GIT
```
