Subject: [PATCH 3/8] Add container pointer on mm_struct
Posted by xemul on Mon, 09 Apr 2007 12:43:17 GMT
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Naturally mm_struct determines the resource consumer in memory
accounting. So each mm_struct should have a pointer on container
it belongs to. When a new task is created its mm_struct is
assigned to the container this task belongs to.

```
diff -upr linux-2.6.20.orig/include/linux/sched.h linux-2.6.20-2/include/linux/sched.h
--- linux-2.6.20.orig/include/linux/sched.h 2007-04-09 11:26:06.000000000 +0400
+++ linux-2.6.20-2/include/linux/sched.h 2007-04-09 11:26:06.000000000 +0400
@@ -373,6 +373,9 @@ struct mm_struct {
  /* aio bits */
  rwlock_t  ioctx_list_lock;
  struct kioctx  *ioctx_list;
+#ifdef CONFIG_RSS_CONTAINER
+ struct rss_container *rss_container;
+#endif
 };

 struct sighand_struct {
diff -upr linux-2.6.20.orig/kernel/fork.c linux-2.6.20-2/kernel/fork.c
--- linux-2.6.20.orig/kernel/fork.c 2007-04-09 11:26:06.000000000 +0400
+++ linux-2.6.20-2/kernel/fork.c 2007-04-09 11:26:06.000000000 +0400
@@ -57,6 +57,8 @@
 #include <asm/cacheflush.h>
 #include <asm/tlbflush.h>

+#include <linux/rss_container.h>
+
 /*
  * Protected counters by write_lock_irq(&tasklist_lock)
  */
@@ -325,7 +327,7 @@ static inline void mm_free_pgd(struct mm

 #include <linux/init_task.h>

-static struct mm_struct * mm_init(struct mm_struct * mm)
+static struct mm_struct * mm_init(struct mm_struct *mm, struct task_struct *tsk)
 {
  atomic_set(&mm->mm_users, 1);
  atomic_set(&mm->mm_count, 1);
@@ -340,11 +342,14 @@ static struct mm_struct * mm_init(struct
  mm->ioctx_list = NULL;
  mm->free_area_cache = TASK_UNMAPPED_BASE;
  mm->cached_hole_size = ~0UL;
+ mm_init_container(mm, tsk);
```

```
  if (likely(!mm_alloc_pgd(mm))) {
   mm->def_flags = 0;
   return mm;
  }
+
+ mm_free_container(mm);
  free_mm(mm);
  return NULL;
 }
@@ -359,7 +364,7 @@ struct mm_struct * mm_alloc(void)
  mm = allocate_mm();
  if (mm) {
   memset(mm, 0, sizeof(*mm));
-  mm = mm_init(mm);
+  mm = mm_init(mm, current);
  }
  return mm;
 }
@@ -373,6 +378,7 @@ void fastcall __mmdrop(struct mm_struct
 {
  BUG_ON(mm == &init_mm);
  mm_free_pgd(mm);
+ mm_free_container(mm);
  destroy_context(mm);
  free_mm(mm);
 }
@@ -493,7 +499,7 @@ static struct mm_struct *dup_mm(struct t
  mm->token_priority = 0;
  mm->last_interval = 0;

- if (!mm_init(mm))
+ if (!mm_init(mm, tsk))
   goto fail_nomem;

  if (init_new_context(tsk, mm))
@@ -520,6 +526,7 @@ fail_nocontext:
   * because it calls destroy_context()
   */
  mm_free_pgd(mm);
+ mm_free_container(mm);
  free_mm(mm);
  return NULL;
 }
```