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Subject: [PATCH] e1000: ring buffers resources cleanup

Posted by [vaverin](#) on Fri, 18 Aug 2006 15:02:34 GMT

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Memory leak was found in 2.6.18-rc4 and e1000 7.2.7 from sourceforge:  
We should free resources allocated for previous rings if following allocation fails.

Signed-off-by: Vasily Averin <[vv@sw.ru](mailto:vv@sw.ru)>

Thank you,  
Vasily Averin  
SWsoft Virtuozzo/OpenVZ Linux kernel team

```
--- linux-2.6.18-rc4/drivers/net/e1000/e1000_main.c.irsrs 2006-08-18 16:58:51.000000000 +0400
+++ linux-2.6.18-rc4/drivers/net/e1000/e1000_main.c 2006-08-18 18:53:05.000000000 +0400
@@ -1398,6 +1398,9 @@ e1000_setup_all_tx_resources(struct e100
    if (err) {
        DPRINTK(PROBE, ERR,
            "Allocation for Tx Queue %u failed\n", i);
+   for (i--; i >= 0; i--)
+       e1000_free_tx_resources(adapter,
+           &adapter->tx_ring[i]);
        break;
    }
}
@@ -1656,6 +1659,9 @@ e1000_setup_all_rx_resources(struct e100
    if (err) {
        DPRINTK(PROBE, ERR,
            "Allocation for Rx Queue %u failed\n", i);
+   for (i--; i >= 0; i--)
+       e1000_free_rx_resources(adapter,
+           &adapter->rx_ring[i]);
        break;
    }
}
```

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Subject: Re: [PATCH] e1000: ring buffers resources cleanup

Posted by [vaverin](#) on Sat, 19 Aug 2006 20:14:09 GMT

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Hello Joe,

Joe Perches wrote:

> On Fri, 2006-08-18 at 19:02 +0400, Vasily Averin wrote:

>>Memory leak was found in 2.6.18-rc4 and e1000 7.2.7 from sourceforge:

>>We should free resources allocated for previous rings if following allocation fails.

```
>
> Did you read the comment headers in the function?
>
> * If this function returns with an error, then it's possible one or
> * more of the rings is populated (while the rest are not). It is the
> * callers duty to clean those orphaned rings.
```

Thank you for your notice.

I believe this comment is incorrect: if some function returns an error it should restore original state on exit, otherwise can lead to resource leaks. Also I would note that this requirements is not accomplished in current driver version: e1000\_setup\_all\_Xx\_resources functions are called in two places: in e1000\_set\_ringparam() and in e1000\_open() and in both cases nobody cleans those orphaned rings.

Therefore I think it make sense to remove these comments too.

Andrew, could you please use attached patch instead previous version?

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Memory leak was found in 2.6.18-rc4 and e1000 7.2.7 from sourceforge:  
We should free resources allocated for previous rings if following allocation fails. Also incorrect comments in e1000\_setup\_all\_Xx\_resources() are removed

Signed-off-by: Vasily Averin <vvs@sw.ru>

Thank you,  
Vasily Averin  
SWsoft Virtuozzo/OpenVZ Linux kernel team

```
--- linux-2.6.18-rc4/drivers/net/e1000/e1000_main.c.irsrs 2006-08-18 16:58:51.000000000 +0400
+++ linux-2.6.18-rc4/drivers/net/e1000/e1000_main.c 2006-08-19 22:54:00.000000000 +0400
@@ -1381,10 +1381,6 @@ setup_tx_desc_die:
 *      (Descriptors) for all queues
 * @adapter: board private structure
 *
- * If this function returns with an error, then it's possible one or
- * more of the rings is populated (while the rest are not). It is the
- * callers duty to clean those orphaned rings.
- *
 * Return 0 on success, negative on failure
 **/

@@ -1398,6 +1394,9 @@ e1000_setup_all_tx_resources(struct e100
 if (err) {
     DPRINTK(PROBE, ERR,
        "Allocation for Tx Queue %u failed\n", i);
+ for (i-- ; i >= 0; i--)
+ e1000_free_tx_resources(adapter,
```

```

+    &adapter->tx_ring[i]);
    break;
}
}
@@ -1639,10 +1638,6 @@ setup_rx_desc_die:
*    (Descriptors) for all queues
*    @adapter: board private structure
*
- * If this function returns with an error, then it's possible one or
- * more of the rings is populated (while the rest are not). It is the
- * callers duty to clean those orphaned rings.
- *
* Return 0 on success, negative on failure
**/

@@ -1656,6 +1651,9 @@ e1000_setup_all_rx_resources(struct e100
    if (err) {
        DPRINTK(PROBE, ERR,
            "Allocation for Rx Queue %u failed\n", i);
+    for (i--; i >= 0; i--)
+    e1000_free_rx_resources(adapter,
+    &adapter->rx_ring[i]);
        break;
    }
}

```

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