

---

Subject: Weird IOWait raising using 028stab085.2 x86\_64 and i686 kernel

Posted by [AnVir](#) on Sun, 20 Mar 2011 19:17:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I did kernel upgrade on two production HN. Each is 8 cores intel 2.5 GHz, one has 16 GB ram with x86\_64 CentOS 5.5, another has 8 GB ram with i686 CentOS 5.5 (enterprise kernel). On the first, 64 bit HN started about 80 VEs, each with 1-2 java process, total ~15000 threads on HN.

On the second, 32 bit HN started about 40 VEs, each with 1 process of HLDS or SRCDS game server, total ~2500 threads.

Each HN has 2x500 GB SATA HDD without RAID of any kind.

Memory load is about 50%, so IOWait not raises more than 15% even in primetime.

Kernel was upgraded from 028stab081.1 to 028stab085.2.

About 60% of VEs started as always (with high IOWait, but still good disk IO response time - it is usual during HN boot, while disk cache is filling up), then two of eight cores on each HN show me 100% IOWait state, and other six - 0% load at all. At the same time LA start to raise from usual 50-200 value to ~4000 (maybe, higher, but I reboot HN at this point, ~30 minutes of uptime).

I tried to perform some actions, for example, to find processes in "D..." state through "ps auxww | grep 'D'". I got some free breath when I killed all syslogd and crond processes, but not for long, after 3-5 minutes system hang again with the same symptoms.

So, I was forced to revert kernels to 028stab081.1, did reboot - and both nodes started as usual, with low IOWait when disk cache was filled.

I have some specific settings on file systems, in sysctl (/proc) and disk scheduler, which I got by tuning up them for about a year on 12 hardware nodes with comparable load. I tried to change them to much lower/higher values, hope to obtain the reason of this activity, and got no effect.

Some of this settings you can see below:

In /etc/fstab:

```
/dev/sda3 /vz/private ext3 defaults,noatime,nodiratime,commit=29,data=journal 1 1
```

Commit interval on each FS is different, about 30 seconds, and it is simple number (divides only by 1 and by self: 23, 29, 31 etc).

In /etc/sysctl.conf:

```
kernel.vcpu_sched_timeslice = 5
kernel.vcpu_hot_timeslice = 4
kernel.fairsched-max-latency = 20
kernel.sched_interactive = 0
kernel.hung_task_timeout_secs = 60
kernel.max_lock_depth = 1024
kernel.sysrq = 0
kernel.exec-shield = 0
kernel.randomize_va_space = 0
kernel.pid_max = 65534
vm.swappiness = 1
vm.pagecache = 90
vm.vfs_cache_pressure = 1000
vm.flush_mmap_pages = 0
```

```
vm.dirty_background_ratio = 10
vm.dirty_writeback_centisecs = 3013
vm.dirty_expire_centisecs = 30031
vm.dirty_ratio = 30
vm.max_writeback_pages = 65536
```

I repeat: all of them i tried to change while solving the problem. It always worked fine, and more - it gains performance with my tasks.

In /etc/rc.local:

```
blockdev --setra 2048 /dev/sda
blockdev --setra 2048 /dev/sdb
echo 4096 > /sys/block/sda/queue/nr_requests
echo 4096 > /sys/block/sdb/queue/nr_requests
echo 'cfq' > /sys/block/sda/queue/scheduler
echo 'cfq' > /sys/block/sdb/queue/scheduler
```

Changing length of queue, RA or cfq scheduler to deadline or noop has no effect.

I'll post any additional information if you require any to help me. Now, I installed 028stab087.1 testing kernel on 64-bit node that I described above, and plan to boot it in next 2-3 hours. I see a lot of fixes in changelog - maybe, someone fixed my issue already... Anyway, thank you for any reply

...and sorry for my ugly english spelling.

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [AnVir](#) on Sun, 20 Mar 2011 21:05:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

AnVir wrote on Sun, 20 March 2011 15:17: Now, I installed 028stab087.1 testing kernel on 64-bit node that I described above, and plan to boot it in next 2-3 hours. I see a lot of fixes in changelog - maybe, someone fixed my issue already...

So... It seems to be all right now.

```
top - 00:04:47 up 46 min,  2 users,  load average: 260.67, 281.87, 204.49
Tasks: 1454 total,  1 running, 1416 sleeping,  0 stopped,  37 zombie
Cpu(s):  5.5%us,  3.3%sy,  0.0%ni, 50.0%id, 40.7%wa,  0.0%hi,  0.5%si,  0.0%st
Mem: 16352112k total, 10590872k used, 5761240k free, 609116k buffers
Swap: 8385888k total,    0k used, 8385888k free, 5706920k cached
```

```
$ uname -a
```

```
Linux xxxxxxx.ru 2.6.18-238.5.1.el5.028stab087.1 #1 SMP Wed Mar 16 23:55:12 MSK 2011
x86_64 x86_64 x86_64 GNU/Linux
```

I'll perform some tests and then write, how it works now.

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [AnVir](#) on Wed, 30 Mar 2011 20:43:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

UP: problem is still actual.  
Node is full operational on 2.6.18-238.5.1.el5.028stab087.1, but the same bug is on 2.6.18-238.5.1.el5.028stab085.3. Guys, it's really early to move it to stable, I checked it on very popular server platforms - Intel SR1630 and Intel SR1530, with different CPUs, 8-16 GB RAM and 32/64 bit archetivture. It always does weird IO load when ~60th VE with 1-2 java process started. Please, do something... I'am relying on you

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [meto](#) on Fri, 01 Apr 2011 09:42:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I also encountered IO problems and almost started replacing drives. Now I'm running 2.6.18-238.5.1.el5.028stab088.1 and it seams fine now. I think, that one of newer kernel should be pushed to stable to fix that issue.

Here you have munin graph from container:

#### File Attachments

---

1) [cpu-week.png](#), downloaded 1008 times

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [AnVir](#) on Fri, 01 Apr 2011 10:18:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ok, i'll try it too.  
Also, sometimes LA raises to values below and even above total number of running processes. Now i am fixing that changing CPU scheduler interactivity 0 -> 2 and back 2 -> 0 after 15 minutes. I am not sure that this is the same bug... But if anyone sees such peaks - report, please.

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [seanfulton](#) on Thu, 14 Apr 2011 15:39:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Anyone using 89.1 on this issue? Success?  
sean

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [AnVir](#) on Fri, 15 Apr 2011 08:58:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

028stab088.1 works fine, but it is testing kernel.  
I'll check it only with new stable kernel, I don't want reboot production server too often.

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [koct9i](#) on Sat, 16 Apr 2011 10:39:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Did you use cpu-limits? Then it is the bug which was fixed in 028stab087.1

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [seanfulton](#) on Wed, 22 Jun 2011 21:48:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Just a follow-up--are you guys running 91.1 or any of the newer stable kernels?

sean

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [AnVir](#) on Wed, 22 Jun 2011 22:49:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

koct9i wrote on Sat, 16 April 2011 06:39Did you use cpu-limits? Then it is the bug which was fixed in 028stab087.1  
Sure we did. So, I think, it was scheduler-related issue.

---

---

Subject: Re: Weird IOwait raising using 028stab085.2 x86\_64 and i686 kernel  
Posted by [AnVir](#) on Wed, 22 Jun 2011 22:56:02 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

seanfulton, now I use current stable kernel on x86\_64 with 11 HNs and it's all ok. There is at least two or three last stable kernels with this bug fixed.  
2 openvz team: thank you, guys, you are the best

---