
Subject: [PATCH 0/3] procfs wrt pid namespace cleanups
Posted by [Daniel Lezcano](#) on Mon, 14 Feb 2011 19:16:00 GMT
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This patchset is a cleanup and a preparation to unshare the pid namespace. These prerequisite prepare the next Eric's patchset to give a file descriptor to a namespace and join an existing namespace.

The initial authors of this patchset are Eric Biederman and Oleg Nesterov.

Changelog:

02/14/11 - daniel.lezcano@free.fr
* patch 2/3 : fix return ENOMEM and put_pid_ns on error
* removed buggy patch #4 from the initial patchset

01/31/11 - daniel.lezcano@free.fr:
* patch 1/4 : wrapped test in a function
* patch 2/4 : handle proc_pid_ns_prepare_proc error
* patch 2/4 : put parent pid_ns on error
* other patches : refreshed against linux-next

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Subject: [PATCH 3/3] procfs: kill the global proc_mnt variable
Posted by [Daniel Lezcano](#) on Mon, 14 Feb 2011 19:16:03 GMT
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From: Oleg Nesterov <oleg@redhat.com>

After the previous cleanup in proc_get_sb() the global proc_mnt has no reasons to exists, kill it.

Signed-off-by: Oleg Nesterov <oleg@redhat.com>
Signed-off-by: Eric W. Biederman <ebiederm@xmission.com>
Signed-off-by: Daniel Lezcano <daniel.lezcano@free.fr>

fs/proc/inode.c | 2 --
fs/proc/internal.h | 1 -
fs/proc/root.c | 7 ++++---
3 files changed, 4 insertions(+), 6 deletions(-)

```

diff --git a/fs/proc/inode.c b/fs/proc/inode.c
index 176ce4c..ee0f802 100644
--- a/fs/proc/inode.c
+++ b/fs/proc/inode.c
@@ -42,8 +42,6 @@ static void proc_evict_inode(struct inode *inode)
    sysctl_head_put(PROC_I(inode)->sysctl);
}

-struct vfsmount *proc_mnt;
-
static struct kmem_cache * proc_inode_cachep;

static struct inode *proc_alloc_inode(struct super_block *sb)
diff --git a/fs/proc/internal.h b/fs/proc/internal.h
index 9ad561d..c03e8d3 100644
--- a/fs/proc/internal.h
+++ b/fs/proc/internal.h
@@ -107,7 +107,6 @@ static inline struct proc_dir_entry *pde_get(struct proc_dir_entry *pde)
}
void pde_put(struct proc_dir_entry *pde);

-extern struct vfsmount *proc_mnt;
int proc_fill_super(struct super_block *);
struct inode *proc_get_inode(struct super_block *, struct proc_dir_entry *);

diff --git a/fs/proc/root.c b/fs/proc/root.c
index e5e2bfa..a9000e9 100644
--- a/fs/proc/root.c
+++ b/fs/proc/root.c
@@ -90,19 +90,20 @@ static struct file_system_type proc_fs_type = {

void __init proc_root_init(void)
{
+ struct vfsmount *mnt;
+ int err;

proc_init_inodecache();
err = register_filesystem(&proc_fs_type);
if (err)
return;
- proc_mnt = kern_mount_data(&proc_fs_type, &init_pid_ns);
- if (IS_ERR(proc_mnt)) {
+ mnt = kern_mount_data(&proc_fs_type, &init_pid_ns);
+ if (IS_ERR(mnt)) {
unregister_filesystem(&proc_fs_type);
return;
}
}

```

```
- init_pid_ns.proc_mnt = proc_mnt;
+ init_pid_ns.proc_mnt = mnt;
  proc_symlink("mounts", NULL, "self/mounts");

  proc_net_init();
--
1.7.1
```

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Subject: Re: [PATCH 0/3] procfs wrt pid namespace cleanups
Posted by [Oleg Nesterov](#) on Mon, 14 Feb 2011 19:47:15 GMT
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On 02/14, Daniel Lezcano wrote:

>

> * removed buggy patch #4 from the initial patchset

Hmm. probably it was me who confused you... I am sorry if this is true.

I don't think that patch was buggy. What I meant, it looks like
the preparation for the next changes
(<http://kerneltrap.org/mailarchive/linux-kernel/2010/6/20/4585095>)
and those changes are not correct.

In fact, 1/3 looks the same.

Anyway, this series looks correct.

Oleg.

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Subject: Re: [PATCH 3/3] procfs: kill the global proc_mnt variable
Posted by [Serge E. Hallyn](#) on Tue, 15 Feb 2011 18:50:02 GMT
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Quoting Daniel Lezcano (daniel.lezcano@free.fr):

> From: Oleg Nesterov <oleg@redhat.com>
>
> After the previous cleanup in proc_get_sb() the global proc_mnt has
> no reasons to exists, kill it.
>
> Signed-off-by: Oleg Nesterov <oleg@redhat.com>
> Signed-off-by: Eric W. Biederman <ebiederm@xmission.com>
> Signed-off-by: Daniel Lezcano <daniel.lezcano@free.fr>

Acked-by: Serge E. Hallyn <serge@hallyn.com>

> ---
> fs/proc/inode.c | 2 --
> fs/proc/internal.h | 1 -
> fs/proc/root.c | 7 ++++---
> 3 files changed, 4 insertions(+), 6 deletions(-)
>
> diff --git a/fs/proc/inode.c b/fs/proc/inode.c
> index 176ce4c..ee0f802 100644
> --- a/fs/proc/inode.c
> +++ b/fs/proc/inode.c
> @@ -42,8 +42,6 @@ static void proc_evict_inode(struct inode *inode)
> {
> sysctl_head_put(PROC_I(inode)->sysctl);
> }
>
> -struct vfsmount *proc_mnt;
> -
> static struct kmem_cache * proc_inode_cache;
>
> static struct inode *proc_alloc_inode(struct super_block *sb)
> diff --git a/fs/proc/internal.h b/fs/proc/internal.h
> index 9ad561d..c03e8d3 100644
> --- a/fs/proc/internal.h
> +++ b/fs/proc/internal.h
> @@ -107,7 +107,6 @@ static inline struct proc_dir_entry *pde_get(struct proc_dir_entry *pde)
> {
> void pde_put(struct proc_dir_entry *pde);
>
> -extern struct vfsmount *proc_mnt;
> int proc_fill_super(struct super_block *);
> struct inode *proc_get_inode(struct super_block *, struct proc_dir_entry *);
>
> diff --git a/fs/proc/root.c b/fs/proc/root.c
> index e5e2bfa..a9000e9 100644
> --- a/fs/proc/root.c
> +++ b/fs/proc/root.c
> @@ -90,19 +90,20 @@ static struct file_system_type proc_fs_type = {
>
>

```

> void __init proc_root_init(void)
> {
> + struct vfsmount *mnt;
> + int err;
>
> + proc_init_inodecache();
> + err = register_filesystem(&proc_fs_type);
> + if (err)
> + return;
> - proc_mnt = kern_mount_data(&proc_fs_type, &init_pid_ns);
> - if (IS_ERR(proc_mnt)) {
> + mnt = kern_mount_data(&proc_fs_type, &init_pid_ns);
> + if (IS_ERR(mnt)) {
> + unregister_filesystem(&proc_fs_type);
> + return;
> + }
>
> - init_pid_ns.proc_mnt = proc_mnt;
> + init_pid_ns.proc_mnt = mnt;
> + proc_symlink("mounts", NULL, "self/mounts");
>
> + proc_net_init();
> --
> 1.7.1
>
>

```

```

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