Subject: [user-cr PATCH 1/1] Fix x86-64 syscall numbers
Posted by Serge E. Hallyn on Mon, 14 Feb 2011 16:44:38 GMT
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Signed-off-by: Serge Hallyn <serge.hallyn@canonical.com>
---
 clone_x86_64.c | 2 +-
 include/linux/checkpoint.h | 4 ++--
 2 files changed, 3 insertions(+), 3 deletions(-)

diff --git a/clone_x86_64.c b/clone_x86_64.c
index 5a22093..6750786 100644
--- a/clone_x86_64.c
+++ b/clone_x86_64.c
@@ -26,7 +26,7 @@
 #include "eclone.h"

 #ifndef __NR_eclone
-#define __NR_eclone 300
+#define __NR_eclone 303
 #endif

 int eclone(int (*fn)(void *), void *fn_arg, int clone_flags_low,
diff --git a/include/linux/checkpoint.h b/include/linux/checkpoint.h
index b6ac12d..3688ae1 100644
--- a/include/linux/checkpoint.h
+++ b/include/linux/checkpoint.h
@@ -54,11 +54,11 @@
 #elif __x86_64__

 # ifndef __NR_checkpoint
-# define __NR_checkpoint 301
+# define __NR_checkpoint 304
 # endif

 # ifndef __NR_restart
-# define __NR_restart 302
+# define __NR_restart 305
 # endif

 #else
--
1.7.2.3

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