
Subject: [user-cr PATCH 1/1] Fix x86-64 syscall numbers
Posted by [Serge E. Hallyn](#) on Mon, 14 Feb 2011 16:44:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Signed-off-by: Serge Hallyn <serge.hallyn@canonical.com>

```
clone_x86_64.c      | 2 +-  
include/linux/checkpoint.h | 4 +++  
2 files changed, 3 insertions(+), 3 deletions(-)
```

```
diff --git a/clone_x86_64.c b/clone_x86_64.c  
index 5a22093..6750786 100644
```

```
--- a/clone_x86_64.c  
+++ b/clone_x86_64.c  
@@ -26,7 +26,7 @@  
#include "eclone.h"
```

```
#ifndef __NR_eclone  
-#define __NR_eclone 300  
+#define __NR_eclone 303  
#endif
```

```
int eclone(int (*fn)(void *), void *fn_arg, int clone_flags_low,  
diff --git a/include/linux/checkpoint.h b/include/linux/checkpoint.h
```

```
index b6ac12d..3688ae1 100644  
--- a/include/linux/checkpoint.h  
+++ b/include/linux/checkpoint.h  
@@ -54,11 +54,11 @@  
#elif __x86_64__
```

```
# ifndef __NR_checkpoint  
-# define __NR_checkpoint 301  
+# define __NR_checkpoint 304  
# endif
```

```
# ifndef __NR_restart  
-# define __NR_restart 302  
+# define __NR_restart 305  
# endif
```

```
#else
```

```
--
```

1.7.2.3

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
