
Subject: [PATCH, v5 0/2] Timer slack cgroup subsystem
Posted by [Kirill A. Shutemov](#) on Mon, 07 Feb 2011 09:46:00 GMT
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From: Kirill A. Shutemov <kirill@shutemov.name>

Changelog:

v5:

- -EBUSY on writing to timer_slack.min_slack_ns/max_slack_ns if a child has wider min-max range

v4:

- hierarchy support
- drop dummy_timer_slack_check()
- workaround lockdep false (?) positive
- allow 0 as timer slack value

v3:

- rework interface
- s/EXPORT_SYMBOL/EXPORT_SYMBOL_GPL/

v2:

- fixed with CONFIG_CGROUP_TIMER_SLACK=y

v1:

- initial revision

Kirill A. Shutemov (2):

cgroups: export cgroup_iter_{start,next,end}
cgroups: introduce timer slack subsystem

```
include/linux/cgroup_subsys.h | 6 +
include/linux/init_task.h    | 4 +-
init/Kconfig                  | 10 ++
kernel/Makefile               | 1 +
kernel/cgroup.c               | 3 +
kernel/cgroup_timer_slack.c   | 281 +++++
kernel/sys.c                  | 19 +-
7 files changed, 317 insertions(+), 7 deletions(-)
create mode 100644 kernel/cgroup_timer_slack.c
```

--

1.7.4

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: [PATCH, v5 1/2] cgroups: export cgroup_iter_{start, next, end}

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From: Kirill A. Shutemov <kirill@shutemov.name>

Signed-off-by: Kirill A. Shutemov <kirill@shutemov.name>

Acked-by: Paul Menage <menage@google.com>

kernel/cgroup.c | 3 +++

1 files changed, 3 insertions(+), 0 deletions(-)

diff --git a/kernel/cgroup.c b/kernel/cgroup.c

index b24d702..8234daa 100644

--- a/kernel/cgroup.c

+++ b/kernel/cgroup.c

@@ -2443,6 +2443,7 @@ void cgroup_iter_start(struct cgroup *cgrp, struct cgroup_iter *it)

it->cg_link = &cgrp->css_sets;

cgroup_advance_iter(cgrp, it);

}

+EXPORT_SYMBOL_GPL(cgroup_iter_start);

struct task_struct *cgroup_iter_next(struct cgroup *cgrp,

struct cgroup_iter *it)

@@ -2467,11 +2468,13 @@ struct task_struct *cgroup_iter_next(struct cgroup *cgrp,

}

return res;

}

+EXPORT_SYMBOL_GPL(cgroup_iter_next);

void cgroup_iter_end(struct cgroup *cgrp, struct cgroup_iter *it)

{

read_unlock(&css_set_lock);

}

+EXPORT_SYMBOL_GPL(cgroup_iter_end);

static inline int started_after_time(struct task_struct *t1,

struct timespec *time,

--

1.7.4

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Subject: [PATCH, v5 2/2] cgroups: introduce timer slack subsystem

Posted by [Kirill A. Shutsemov](#) on Mon, 07 Feb 2011 09:46:02 GMT

From: Kirill A. Shutemov <kirill@shutemov.name>

Provides a way of tasks grouping by timer slack value. Introduces per cgroup max and min timer slack value. When a task attaches to a cgroup, its timer slack value adjusts (if needed) to fit min-max range.

It also provides a way to set timer slack value for all tasks in the cgroup at once.

This functionality is useful in mobile devices where certain background apps are attached to a cgroup and minimum wakeups are desired.

Idea-by: Jacob Pan <jacob.jun.pan@linux.intel.com>

Signed-off-by: Kirill A. Shutemov <kirill@shutemov.name>

```
include/linux/cgroup_subsys.h | 6 +
include/linux/init_task.h    | 4 +-
init/Kconfig                  | 10 ++
kernel/Makefile               | 1 +
kernel/cgroup_timer_slack.c   | 281 +++++
kernel/sys.c                  | 19 +-
6 files changed, 314 insertions(+), 7 deletions(-)
create mode 100644 kernel/cgroup_timer_slack.c
```

```
diff --git a/include/linux/cgroup_subsys.h b/include/linux/cgroup_subsys.h
index ccefff0..e399228 100644
```

```
--- a/include/linux/cgroup_subsys.h
+++ b/include/linux/cgroup_subsys.h
@@ -66,3 +66,9 @@ SUBSYS(blkio)
#endif
```

```
/* */
+
+#ifdef CONFIG_CGROUP_TIMER_SLACK
+SUBSYS(timer_slack)
+#endif
+
+/* */
```

```
diff --git a/include/linux/init_task.h b/include/linux/init_task.h
index caa151f..48eca8f 100644
```

```
--- a/include/linux/init_task.h
+++ b/include/linux/init_task.h
@@ -124,6 +124,8 @@ extern struct cred init_cred;
#define INIT_PERF_EVENTS(tsk)
#endif
```

```
+#define TIMER_SLACK_NS_DEFAULT 50000
```

```

+
/*
 * INIT_TASK is used to set up the first task table, touch at
 * your own risk!. Base=0, limit=0x1fffff (=2MB)
@@ -177,7 +179,7 @@ extern struct cred init_cred;
 .cpu_timers = INIT_CPU_TIMERS(tsk.cpu_timers), \
 .fs_excl = ATOMIC_INIT(0), \
 .pi_lock = __RAW_SPIN_LOCK_UNLOCKED(tsk.pi_lock), \
- .timer_slack_ns = 50000, /* 50 usec default slack */ \
+ .timer_slack_ns = TIMER_SLACK_NS_DEFAULT, \
 .pids = { \
 [PIDTYPE_PID] = INIT_PID_LINK(PIDTYPE_PID), \
 [PIDTYPE_PGID] = INIT_PID_LINK(PIDTYPE_PGID), \
diff --git a/init/Kconfig b/init/Kconfig
index be788c0..6cf465f 100644
--- a/init/Kconfig
+++ b/init/Kconfig
@@ -596,6 +596,16 @@ config CGROUP_FREEZER
 Provides a way to freeze and unfreeze all tasks in a
 cgroup.

+config CGROUP_TIMER_SLACK
+ tristate "Timer slack cgroup subsystem"
+ help
+ Provides a way of tasks grouping by timer slack value.
+ Introduces per cgroup timer slack value which will override
+ the default timer slack value once a task is attached to a
+ cgroup.
+ It's useful in mobile devices where certain background apps
+ are attached to a cgroup and combined wakeups are desired.
+
config CGROUP_DEVICE
 bool "Device controller for cgroups"
 help
diff --git a/kernel/Makefile b/kernel/Makefile
index 353d3fe..0b60239 100644
--- a/kernel/Makefile
+++ b/kernel/Makefile
@@ -61,6 +61,7 @@ obj-$(CONFIG_BACKTRACE_SELF_TEST) += backtracetest.o
 obj-$(CONFIG_COMPAT) += compat.o
 obj-$(CONFIG_CGROUPS) += cgroup.o
 obj-$(CONFIG_CGROUP_FREEZER) += cgroup_freezer.o
+obj-$(CONFIG_CGROUP_TIMER_SLACK) += cgroup_timer_slack.o
 obj-$(CONFIG_CPUSETS) += cpuset.o
 obj-$(CONFIG_CGROUP_NS) += ns_cgroup.o
 obj-$(CONFIG_UTS_NS) += utsname.o
diff --git a/kernel/cgroup_timer_slack.c b/kernel/cgroup_timer_slack.c
new file mode 100644

```

```

index 0000000..609e1f1
--- /dev/null
+++ b/kernel/cgroup_timer_slack.c
@@ -0,0 +1,281 @@
+/*
+ * cgroup_timer_slack.c - control group timer slack subsystem
+ *
+ * Copyright Nokia Corporation, 2011
+ * Author: Kirill A. Shutemov
+ *
+ * This program is free software; you can redistribute it and/or modify
+ * it under the terms of the GNU General Public License as published by
+ * the Free Software Foundation; either version 2 of the License, or
+ * (at your option) any later version.
+ *
+ * This program is distributed in the hope that it will be useful,
+ * but WITHOUT ANY WARRANTY; without even the implied warranty of
+ * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
+ * GNU General Public License for more details.
+ */
+#include <linux/cgroup.h>
+#include <linux/init_task.h>
+#include <linux/module.h>
+#include <linux/slab.h>
+#include <linux/rcupdate.h>
+
+struct cgroup_subsys timer_slack_subsys;
+struct timer_slack_cgroup {
+ struct cgroup_subsys_state css;
+ unsigned long min_slack_ns;
+ unsigned long max_slack_ns;
+};
+
+enum {
+ TIMER_SLACK_MIN,
+ TIMER_SLACK_MAX,
+};
+
+extern int (*timer_slack_check)(struct task_struct *task,
+ unsigned long slack_ns);
+
+static struct timer_slack_cgroup *cgroup_to_tslack_cgroup(struct cgroup *cgroup)
+{
+ struct cgroup_subsys_state *css;
+
+ css = cgroup_subsys_state(cgroup, timer_slack_subsys.subsys_id);
+ return container_of(css, struct timer_slack_cgroup, css);
+}

```

```

+
+static int is_timer_slack_allowed(struct timer_slack_cgroup *tslack_cgroup,
+ unsigned long slack_ns)
+{
+ if (slack_ns < tslack_cgroup->min_slack_ns ||
+  slack_ns > tslack_cgroup->max_slack_ns)
+  return false;
+ return true;
+}
+
+static int cgroup_timer_slack_check(struct task_struct *task,
+ unsigned long slack_ns)
+{
+ struct cgroup_subsys_state *css;
+ struct timer_slack_cgroup *tslack_cgroup;
+
+ /* XXX: lockdep false positive? */
+ rcu_read_lock();
+ css = task_subsys_state(task, timer_slack_subsys.subsys_id);
+ tslack_cgroup = container_of(css, struct timer_slack_cgroup, css);
+ rcu_read_unlock();
+
+ if (!is_timer_slack_allowed(tslack_cgroup, slack_ns))
+  return -EPERM;
+ return 0;
+}
+
+static struct cgroup_subsys_state *
+tslack_cgroup_create(struct cgroup_subsys *subsys, struct cgroup *cgroup)
+{
+ struct timer_slack_cgroup *tslack_cgroup;
+
+ tslack_cgroup = kmalloc(sizeof(*tslack_cgroup), GFP_KERNEL);
+ if (!tslack_cgroup)
+  return ERR_PTR(-ENOMEM);
+
+ if (cgroup->parent) {
+  struct timer_slack_cgroup *parent;
+  parent = cgroup_to_tslack_cgroup(cgroup->parent);
+  tslack_cgroup->min_slack_ns = parent->min_slack_ns;
+  tslack_cgroup->max_slack_ns = parent->max_slack_ns;
+ } else {
+  tslack_cgroup->min_slack_ns = 0UL;
+  tslack_cgroup->max_slack_ns = ULONG_MAX;
+ }
+
+ return &tslack_cgroup->css;
+}

```

```

+
+static void tslack_cgroup_destroy(struct cgroup_subsys *subsys,
+ struct cgroup *cgroup)
+{
+ kfree(cgroup_to_tslack_cgroup(cgroup));
+}
+
+/*
+ * Adjust ->timer_slack_ns and ->default_max_slack_ns of the task to fit
+ * limits of the cgroup.
+ */
+static void tslack_adjust_task(struct timer_slack_cgroup *tslack_cgroup,
+ struct task_struct *tsk)
+{
+ if (tslack_cgroup->min_slack_ns > tsk->timer_slack_ns)
+ tsk->timer_slack_ns = tslack_cgroup->min_slack_ns;
+ else if (tslack_cgroup->max_slack_ns < tsk->timer_slack_ns)
+ tsk->timer_slack_ns = tslack_cgroup->max_slack_ns;
+
+ if (tslack_cgroup->min_slack_ns > tsk->default_timer_slack_ns)
+ tsk->default_timer_slack_ns = tslack_cgroup->min_slack_ns;
+ else if (tslack_cgroup->max_slack_ns < tsk->default_timer_slack_ns)
+ tsk->default_timer_slack_ns = tslack_cgroup->max_slack_ns;
+}
+
+static void tslack_cgroup_attach(struct cgroup_subsys *subsys,
+ struct cgroup *cgroup, struct cgroup *prev,
+ struct task_struct *tsk, bool threadgroup)
+{
+ tslack_adjust_task(cgroup_to_tslack_cgroup(cgroup), tsk);
+}
+
+static int tslack_write_set_slack_ns(struct cgroup *cgroup, struct cftype *cft,
+ u64 val)
+{
+ struct timer_slack_cgroup *tslack_cgroup;
+ struct cgroup_iter it;
+ struct task_struct *task;
+
+ tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
+ if (!is_timer_slack_allowed(cgroup_to_tslack_cgroup(cgroup), val))
+ return -EPERM;
+
+ /* Change timer slack value for all tasks in the cgroup */
+ cgroup_iter_start(cgroup, &it);
+ while ((task = cgroup_iter_next(cgroup, &it)))
+ task->timer_slack_ns = val;
+ cgroup_iter_end(cgroup, &it);

```

```

+
+ return 0;
+}
+
+static u64 tslack_read_range(struct cgroup *cgroup, struct cftype *cft)
+{
+ struct timer_slack_cgroup *tslack_cgroup;
+
+ tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
+ switch (cft->private) {
+ case TIMER_SLACK_MIN:
+ return tslack_cgroup->min_slack_ns;
+ case TIMER_SLACK_MAX:
+ return tslack_cgroup->max_slack_ns;
+ default:
+ BUG();
+ };
+}
+
+static int validate_change(struct cgroup *cgroup, u64 val, int type)
+{
+ struct timer_slack_cgroup *tslack_cgroup, *child;
+ struct cgroup *cur;
+
+ BUG_ON(type != TIMER_SLACK_MIN || type != TIMER_SLACK_MAX);
+
+ if (cgroup->parent) {
+ struct timer_slack_cgroup *parent;
+ parent = cgroup_to_tslack_cgroup(cgroup->parent);
+ if (!is_timer_slack_allowed(parent, val))
+ return -EPERM;
+ }
+
+ tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
+ if (type == TIMER_SLACK_MIN && val > tslack_cgroup->max_slack_ns)
+ return -EINVAL;
+ else if (val < tslack_cgroup->min_slack_ns)
+ return -EINVAL;
+
+ list_for_each_entry(cur, &cgroup->children, sibling) {
+ child = cgroup_to_tslack_cgroup(cur);
+ if (type == TIMER_SLACK_MIN && val > child->min_slack_ns)
+ return -EBUSY;
+ else if (val < child->max_slack_ns)
+ return -EBUSY;
+ }
+
+ return 0;

```

```

+}
+
+static int tslack_write_range(struct cgroup *cgroup, struct cftype *cft,
+ u64 val)
+{
+ struct timer_slack_cgroup *tslack_cgroup;
+ struct cgroup_iter it;
+ struct task_struct *task;
+ int err;
+
+ err = validate_change(cgroup, val, cft->private);
+ if (err)
+ return err;
+
+ tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
+ if (cft->private == TIMER_SLACK_MIN)
+ tslack_cgroup->min_slack_ns = val;
+ else
+ tslack_cgroup->max_slack_ns = val;
+
+ /*
+ * Adjust timer slack value for all tasks in the cgroup to fit
+ * min-max range.
+ */
+ cgroup_iter_start(cgroup, &it);
+ while ((task = cgroup_iter_next(cgroup, &it)))
+ tslack_adjust_task(tslack_cgroup, task);
+ cgroup_iter_end(cgroup, &it);
+
+ return 0;
+}
+
+static struct cftype files[] = {
+ {
+ .name = "set_slack_ns",
+ .write_u64 = tslack_write_set_slack_ns,
+ },
+ {
+ .name = "min_slack_ns",
+ .private = TIMER_SLACK_MIN,
+ .read_u64 = tslack_read_range,
+ .write_u64 = tslack_write_range,
+ },
+ {
+ .name = "max_slack_ns",
+ .private = TIMER_SLACK_MAX,
+ .read_u64 = tslack_read_range,
+ .write_u64 = tslack_write_range,

```

```

+ },
+};
+
+static int tslack_cgroup_populate(struct cgroup_subsys *subsys,
+ struct cgroup *cgroup)
+{
+ return cgroup_add_files(cgroup, subsys, files, ARRAY_SIZE(files));
+}
+
+struct cgroup_subsys timer_slack_subsys = {
+ .name = "timer_slack",
+ .module = THIS_MODULE,
+ #ifdef CONFIG_CGROUP_TIMER_SLACK
+ .subsys_id = timer_slack_subsys_id,
+ #endif
+ .create = tslack_cgroup_create,
+ .destroy = tslack_cgroup_destroy,
+ .attach = tslack_cgroup_attach,
+ .populate = tslack_cgroup_populate,
+};
+
+static int __init init_cgroup_timer_slack(void)
+{
+ int err;
+
+ if (timer_slack_check)
+ return -EBUSY;
+ timer_slack_check = cgroup_timer_slack_check;
+
+ err = cgroup_load_subsys(&timer_slack_subsys);
+ if (err)
+ timer_slack_check = NULL;
+ return err;
+}
+
+static void __exit exit_cgroup_timer_slack(void)
+{
+ BUG_ON(timer_slack_check != cgroup_timer_slack_check);
+ timer_slack_check = NULL;
+ cgroup_unload_subsys(&timer_slack_subsys);
+}
+
+module_init(init_cgroup_timer_slack);
+module_exit(exit_cgroup_timer_slack);
+MODULE_LICENSE("GPL");
diff --git a/kernel/sys.c b/kernel/sys.c
index 18da702..3bc4205 100644
--- a/kernel/sys.c

```

```

+++ b/kernel/sys.c
@@ -118,6 +118,10 @@ EXPORT_SYMBOL(cad_pid);

void (*pm_power_off_prepare)(void);

+int (*timer_slack_check)(struct task_struct *task, unsigned long slack_ns) =
+ NULL;
+EXPORT_SYMBOL_GPL(timer_slack_check);
+
+/*
+ * set the priority of a task
+ * - the caller must hold the RCU read lock
@@ -1694,12 +1698,15 @@ SYSCALL_DEFINE5(prctl, int, option, unsigned long, arg2,
unsigned long, arg3,
    error = current->timer_slack_ns;
    break;
    case PR_SET_TIMERSLACK:
-   if (arg2 <= 0)
-       current->timer_slack_ns =
-       current->default_timer_slack_ns;
-   else
-       current->timer_slack_ns = arg2;
-   error = 0;
+   if (arg2 <= 0) {
+       me->timer_slack_ns = me->default_timer_slack_ns;
+       break;
+   }
+
+   error = timer_slack_check ?
+   timer_slack_check(me, arg2) : 0;
+   if (!error)
+       me->timer_slack_ns = arg2;
+       break;
    case PR_MCE_KILL:
        if (arg4 | arg5)
--
1.7.4

```

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<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH, v5 1/2] cgroups: export cgroup_iter_{start, next, end}
Posted by [Balbir Singh](#) on Mon, 07 Feb 2011 09:57:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

* Kirill A. Shutsemov <kirill@shutemov.name> [2011-02-07 11:46:01]:

> From: Kirill A. Shutemov <kirill@shutemov.name>
>
> Signed-off-by: Kirill A. Shutemov <kirill@shutemov.name>
> Acked-by: Paul Menage <menage@google.com>

Acked-by: Balbir Singh <balbir@linux.vnet.ibm.com>

--

Three Cheers,
Balbir

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Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH, v5 2/2] cgroups: introduce timer slack subsystem

Posted by [Balbir Singh](#) on Mon, 07 Feb 2011 10:06:24 GMT

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* Kirill A. Shutsemov <kirill@shutemov.name> [2011-02-07 11:46:02]:

> From: Kirill A. Shutemov <kirill@shutemov.name>
>
> Provides a way of tasks grouping by timer slack value. Introduces per
> cgroup max and min timer slack value. When a task attaches to a cgroup,
> its timer slack value adjusts (if needed) to fit min-max range.
>
> It also provides a way to set timer slack value for all tasks in the
> cgroup at once.
>
> This functionality is useful in mobile devices where certain background
> apps are attached to a cgroup and minimum wakeups are desired.
>
> Idea-by: Jacob Pan <jacob.jun.pan@linux.intel.com>
> Signed-off-by: Kirill A. Shutemov <kirill@shutemov.name>
> ---
> include/linux/cgroup_subsys.h | 6 +
> include/linux/init_task.h | 4 +-
> init/Kconfig | 10 ++
> kernel/Makefile | 1 +
> kernel/cgroup_timer_slack.c | 281 +++++
> kernel/sys.c | 19 +-
> 6 files changed, 314 insertions(+), 7 deletions(-)

```

> create mode 100644 kernel/cgroup_timer_slack.c
>
> diff --git a/include/linux/cgroup_subsys.h b/include/linux/cgroup_subsys.h
> index ccefff0..e399228 100644
> --- a/include/linux/cgroup_subsys.h
> +++ b/include/linux/cgroup_subsys.h
> @@ -66,3 +66,9 @@ SUBSYS(blkio)
> #endif
>
> /* */
> +
> +#ifdef CONFIG_CGROUP_TIMER_SLACK
> +SUBSYS(timer_slack)
> +#endif
> +
> +/* */
> diff --git a/include/linux/init_task.h b/include/linux/init_task.h
> index caa151f..48eca8f 100644
> --- a/include/linux/init_task.h
> +++ b/include/linux/init_task.h
> @@ -124,6 +124,8 @@ extern struct cred init_cred;
> # define INIT_PERF_EVENTS(tsk)
> #endif
>
> +#define TIMER_SLACK_NS_DEFAULT 50000
> +
> /*
> * INIT_TASK is used to set up the first task table, touch at
> * your own risk!. Base=0, limit=0x1fffff (=2MB)
> @@ -177,7 +179,7 @@ extern struct cred init_cred;
> .cpu_timers = INIT_CPU_TIMERS(tsk.cpu_timers), \
> .fs_excl = ATOMIC_INIT(0), \
> .pi_lock = __RAW_SPIN_LOCK_UNLOCKED(tsk.pi_lock), \
> - .timer_slack_ns = 50000, /* 50 usec default slack */ \
> + .timer_slack_ns = TIMER_SLACK_NS_DEFAULT, \
> .pids = { \
> [PIDTYPE_PID] = INIT_PID_LINK(PIDTYPE_PID), \
> [PIDTYPE_PGID] = INIT_PID_LINK(PIDTYPE_PGID), \
> diff --git a/init/Kconfig b/init/Kconfig
> index be788c0..6cf465f 100644
> --- a/init/Kconfig
> +++ b/init/Kconfig
> @@ -596,6 +596,16 @@ config CGROUP_FREEZER
> Provides a way to freeze and unfreeze all tasks in a
> cgroup.
>
> +config CGROUP_TIMER_SLACK
> + tristate "Timer slack cgroup subsystem"

```

```

> + help
> + Provides a way of tasks grouping by timer slack value.
> + Introduces per cgroup timer slack value which will override
> + the default timer slack value once a task is attached to a
> + cgroup.
> + It's useful in mobile devices where certain background apps
> + are attached to a cgroup and combined wakeups are desired.
> +
> config CGROUP_DEVICE
> bool "Device controller for cgroups"
> help
> diff --git a/kernel/Makefile b/kernel/Makefile
> index 353d3fe..0b60239 100644
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> @@ -61,6 +61,7 @@ obj-$(CONFIG_BACKTRACE_SELF_TEST) += backtracetest.o
> obj-$(CONFIG_COMPAT) += compat.o
> obj-$(CONFIG_CGROUPS) += cgroup.o
> obj-$(CONFIG_CGROUP_FREEZER) += cgroup_freezer.o
> +obj-$(CONFIG_CGROUP_TIMER_SLACK) += cgroup_timer_slack.o
> obj-$(CONFIG_CPUSETS) += cpuset.o
> obj-$(CONFIG_CGROUP_NS) += ns_cgroup.o
> obj-$(CONFIG_UTS_NS) += utsname.o
> diff --git a/kernel/cgroup_timer_slack.c b/kernel/cgroup_timer_slack.c
> new file mode 100644
> index 0000000..609e1f1
> --- /dev/null
> +++ b/kernel/cgroup_timer_slack.c
> @@ -0,0 +1,281 @@
> +/*
> + * cgroup_timer_slack.c - control group timer slack subsystem
> + *
> + * Copyright Nokia Corporation, 2011
> + * Author: Kirill A. Shutemov
> + *
> + * This program is free software; you can redistribute it and/or modify
> + * it under the terms of the GNU General Public License as published by
> + * the Free Software Foundation; either version 2 of the License, or
> + * (at your option) any later version.
> + *
> + * This program is distributed in the hope that it will be useful,
> + * but WITHOUT ANY WARRANTY; without even the implied warranty of
> + * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
> + * GNU General Public License for more details.
> + */
> +#include <linux/cgroup.h>
> +#include <linux/init_task.h>
> +#include <linux/module.h>

```

```

> + #include <linux/slab.h>
> + #include <linux/rcupdate.h>
> +
> + struct cgroup_subsys timer_slack_subsys;
> + struct timer_slack_cgroup {
> +     struct cgroup_subsys_state css;
> +     unsigned long min_slack_ns;
> +     unsigned long max_slack_ns;
> + };
> +
> + enum {
> +     TIMER_SLACK_MIN,
> +     TIMER_SLACK_MAX,
> + };
> +
> + extern int (*timer_slack_check)(struct task_struct *task,
> +     unsigned long slack_ns);
> +
> + static struct timer_slack_cgroup *cgroup_to_tslack_cgroup(struct cgroup *cgroup)
> + {
> +     struct cgroup_subsys_state *css;
> +
> +     css = cgroup_subsys_state(cgroup, timer_slack_subsys.subsys_id);
> +     return container_of(css, struct timer_slack_cgroup, css);
> + }
> +
> + static int is_timer_slack_allowed(struct timer_slack_cgroup *tslack_cgroup,
> +     unsigned long slack_ns)
> + {
> +     if (slack_ns < tslack_cgroup->min_slack_ns ||
> +         slack_ns > tslack_cgroup->max_slack_ns)
> +         return false;
> +     return true;
> + }
> +
> + static int cgroup_timer_slack_check(struct task_struct *task,
> +     unsigned long slack_ns)
> + {
> +     struct cgroup_subsys_state *css;
> +     struct timer_slack_cgroup *tslack_cgroup;
> +
> +     /* XXX: lockdep false positive? */
> +     rcu_read_lock();
> +     css = task_subsys_state(task, timer_slack_subsys.subsys_id);
> +     tslack_cgroup = container_of(css, struct timer_slack_cgroup, css);

```

Shouldn't the `rcu_read_unlock()` be after the check of `is_timer_slack_allowed()`?

```

> + rcu_read_unlock();
> +
> + if (!is_timer_slack_allowed(tslack_cgroup, slack_ns))
> + return -EPERM;
> + return 0;
> +}
> +
> +static struct cgroup_subsys_state *
> +tslack_cgroup_create(struct cgroup_subsys *subsys, struct cgroup *cgroup)
> +{
> + struct timer_slack_cgroup *tslack_cgroup;
> +
> + tslack_cgroup = kmalloc(sizeof(*tslack_cgroup), GFP_KERNEL);
> + if (!tslack_cgroup)
> + return ERR_PTR(-ENOMEM);
> +
> + if (cgroup->parent) {
> + struct timer_slack_cgroup *parent;
> + parent = cgroup_to_tslack_cgroup(cgroup->parent);
> + tslack_cgroup->min_slack_ns = parent->min_slack_ns;
> + tslack_cgroup->max_slack_ns = parent->max_slack_ns;
> + } else {
> + tslack_cgroup->min_slack_ns = 0UL;
> + tslack_cgroup->max_slack_ns = ULONG_MAX;
> + }
> +
> + return &tslack_cgroup->css;
> +}
> +
> +static void tslack_cgroup_destroy(struct cgroup_subsys *subsys,
> + struct cgroup *cgroup)
> +{
> + kfree(cgroup_to_tslack_cgroup(cgroup));
> +}
> +
> +/*
> + * Adjust ->timer_slack_ns and ->default_max_slack_ns of the task to fit
> + * limits of the cgroup.
> + */
> +static void tslack_adjust_task(struct timer_slack_cgroup *tslack_cgroup,
> + struct task_struct *tsk)
> +{
> + if (tslack_cgroup->min_slack_ns > tsk->timer_slack_ns)
> + tsk->timer_slack_ns = tslack_cgroup->min_slack_ns;
> + else if (tslack_cgroup->max_slack_ns < tsk->timer_slack_ns)
> + tsk->timer_slack_ns = tslack_cgroup->max_slack_ns;
> +
> + if (tslack_cgroup->min_slack_ns > tsk->default_timer_slack_ns)

```

```

> + tsk->default_timer_slack_ns = tslack_cgroup->min_slack_ns;
> + else if (tslack_cgroup->max_slack_ns < tsk->default_timer_slack_ns)
> + tsk->default_timer_slack_ns = tslack_cgroup->max_slack_ns;
> +}
> +
> +static void tslack_cgroup_attach(struct cgroup_subsys *subsys,
> + struct cgroup *cgroup, struct cgroup *prev,
> + struct task_struct *tsk, bool threadgroup)
> +{
> + tslack_adjust_task(cgroup_to_tslack_cgroup(cgroup), tsk);
> +}
> +
> +static int tslack_write_set_slack_ns(struct cgroup *cgroup, struct cftype *cft,
> + u64 val)
> +{
> + struct timer_slack_cgroup *tslack_cgroup;
> + struct cgroup_iter it;
> + struct task_struct *task;
> +
> + tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
> + if (!is_timer_slack_allowed(cgroup_to_tslack_cgroup(cgroup), val))
> + return -EPERM;
> +
> + /* Change timer slack value for all tasks in the cgroup */
> + cgroup_iter_start(cgroup, &it);
> + while ((task = cgroup_iter_next(cgroup, &it)))
> + task->timer_slack_ns = val;
> + cgroup_iter_end(cgroup, &it);

```

OK, I've got questions, are the following possible

1. Assign a task to a cgroup based on timer slack, it is accepted based on min and max values
2. We update the slack

Can't this be bad for some tasks, is there a way for a task to prevent the max slack from being updated?

2. Can there be an overlap in the ranges?

--

Three Cheers,
Balbir

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH, v5 2/2] cgroups: introduce timer slack subsystem
Posted by [Kirill A. Shutemov](#) on Mon, 07 Feb 2011 10:57:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Mon, Feb 07, 2011 at 03:36:24PM +0530, Balbir Singh wrote:

```
> * Kirill A. Shutemov <kirill@shutemov.name> [2011-02-07 11:46:02]:
>
> > From: Kirill A. Shutemov <kirill@shutemov.name>
> >
> > Provides a way of tasks grouping by timer slack value. Introduces per
> > cgroup max and min timer slack value. When a task attaches to a cgroup,
> > its timer slack value adjusts (if needed) to fit min-max range.
> >
> > It also provides a way to set timer slack value for all tasks in the
> > cgroup at once.
> >
> > This functionality is useful in mobile devices where certain background
> > apps are attached to a cgroup and minimum wakeups are desired.
> >
> > Idea-by: Jacob Pan <jacob.jun.pan@linux.intel.com>
> > Signed-off-by: Kirill A. Shutemov <kirill@shutemov.name>
> > ---
> > include/linux/cgroup_subsys.h | 6 +
> > include/linux/init_task.h     | 4 +-
> > init/Kconfig                  | 10 ++
> > kernel/Makefile               | 1 +
> > kernel/cgroup_timer_slack.c   | 281 +++++
> > kernel/sys.c                  | 19 +-
> > 6 files changed, 314 insertions(+), 7 deletions(-)
> > create mode 100644 kernel/cgroup_timer_slack.c
> >
> > diff --git a/include/linux/cgroup_subsys.h b/include/linux/cgroup_subsys.h
> > index ccefff0..e399228 100644
> > --- a/include/linux/cgroup_subsys.h
> > +++ b/include/linux/cgroup_subsys.h
> > @@ -66,3 +66,9 @@ SUBSYS(blkio)
> > #endif
> >
> > /* */
> > +
> > +#ifdef CONFIG_CGROUP_TIMER_SLACK
> > +SUBSYS(timer_slack)
> > +#endif
> > +
> > +/* */
> > diff --git a/include/linux/init_task.h b/include/linux/init_task.h
> > index caa151f..48eca8f 100644
> > --- a/include/linux/init_task.h
> > +++ b/include/linux/init_task.h
```

```

>> @@ -124,6 +124,8 @@ extern struct cred init_cred;
>> # define INIT_PERF_EVENTS(tsk)
>> #endif
>>
>> +#define TIMER_SLACK_NS_DEFAULT 50000
>> +
>> /*
>>  * INIT_TASK is used to set up the first task table, touch at
>>  * your own risk!. Base=0, limit=0x1fffff (=2MB)
>> @@ -177,7 +179,7 @@ extern struct cred init_cred;
>> .cpu_timers = INIT_CPU_TIMERS(tsk.cpu_timers), \
>> .fs_excl = ATOMIC_INIT(0), \
>> .pi_lock = __RAW_SPIN_LOCK_UNLOCKED(tsk.pi_lock), \
>> - .timer_slack_ns = 50000, /* 50 usec default slack */ \
>> + .timer_slack_ns = TIMER_SLACK_NS_DEFAULT, \
>> .pids = { \
>> [PIDTYPE_PID] = INIT_PID_LINK(PIDTYPE_PID), \
>> [PIDTYPE_PGID] = INIT_PID_LINK(PIDTYPE_PGID), \
>> diff --git a/init/Kconfig b/init/Kconfig
>> index be788c0..6cf465f 100644
>> --- a/init/Kconfig
>> +++ b/init/Kconfig
>> @@ -596,6 +596,16 @@ config CGROUP_FREEZER
>>     Provides a way to freeze and unfreeze all tasks in a
>>     cgroup.
>>
>> +config CGROUP_TIMER_SLACK
>> + tristate "Timer slack cgroup subsystem"
>> + help
>> +   Provides a way of tasks grouping by timer slack value.
>> +   Introduces per cgroup timer slack value which will override
>> +   the default timer slack value once a task is attached to a
>> +   cgroup.
>> +   It's useful in mobile devices where certain background apps
>> +   are attached to a cgroup and combined wakeups are desired.
>> +
>> config CGROUP_DEVICE
>>     bool "Device controller for cgroups"
>>     help
>> diff --git a/kernel/Makefile b/kernel/Makefile
>> index 353d3fe..0b60239 100644
>> --- a/kernel/Makefile
>> +++ b/kernel/Makefile
>> @@ -61,6 +61,7 @@ obj-$(CONFIG_BACKTRACE_SELF_TEST) += backtracetest.o
>> obj-$(CONFIG_COMPAT) += compat.o
>> obj-$(CONFIG_CGROUPS) += cgroup.o
>> obj-$(CONFIG_CGROUP_FREEZER) += cgroup_freezer.o
>> +obj-$(CONFIG_CGROUP_TIMER_SLACK) += cgroup_timer_slack.o

```

```

>> obj-$(CONFIG_CPUSETS) += cpuset.o
>> obj-$(CONFIG_CGROUP_NS) += ns_cgroup.o
>> obj-$(CONFIG_UTS_NS) += utsname.o
>> diff --git a/kernel/cgroup_timer_slack.c b/kernel/cgroup_timer_slack.c
>> new file mode 100644
>> index 0000000..609e1f1
>> --- /dev/null
>> +++ b/kernel/cgroup_timer_slack.c
>> @@ -0,0 +1,281 @@
>> +/*
>> + * cgroup_timer_slack.c - control group timer slack subsystem
>> + *
>> + * Copyright Nokia Corporation, 2011
>> + * Author: Kirill A. Shutemov
>> + *
>> + * This program is free software; you can redistribute it and/or modify
>> + * it under the terms of the GNU General Public License as published by
>> + * the Free Software Foundation; either version 2 of the License, or
>> + * (at your option) any later version.
>> + *
>> + * This program is distributed in the hope that it will be useful,
>> + * but WITHOUT ANY WARRANTY; without even the implied warranty of
>> + * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
>> + * GNU General Public License for more details.
>> + */
>> +#include <linux/cgroup.h>
>> +#include <linux/init_task.h>
>> +#include <linux/module.h>
>> +#include <linux/slab.h>
>> +#include <linux/rcupdate.h>
>> +
>> +struct cgroup_subsys timer_slack_subsys;
>> +struct timer_slack_cgroup {
>> + struct cgroup_subsys_state css;
>> + unsigned long min_slack_ns;
>> + unsigned long max_slack_ns;
>> +};
>> +
>> +enum {
>> + TIMER_SLACK_MIN,
>> + TIMER_SLACK_MAX,
>> +};
>> +
>> +extern int (*timer_slack_check)(struct task_struct *task,
>> + unsigned long slack_ns);
>> +
>> +static struct timer_slack_cgroup *cgroup_to_tslack_cgroup(struct cgroup *cgroup)
>> +{

```

```

> > + struct cgroup_subsys_state *css;
> > +
> > + css = cgroup_subsys_state(cgroup, timer_slack_subsys.subsys_id);
> > + return container_of(css, struct timer_slack_cgroup, css);
> > +}
> > +
> > +static int is_timer_slack_allowed(struct timer_slack_cgroup *tslack_cgroup,
> > + unsigned long slack_ns)
> > +{
> > + if (slack_ns < tslack_cgroup->min_slack_ns ||
> > + slack_ns > tslack_cgroup->max_slack_ns)
> > + return false;
> > + return true;
> > +}
> > +
> > +static int cgroup_timer_slack_check(struct task_struct *task,
> > + unsigned long slack_ns)
> > +{
> > + struct cgroup_subsys_state *css;
> > + struct timer_slack_cgroup *tslack_cgroup;
> > +
> > + /* XXX: lockdep false positive? */
> > + rcu_read_lock();
> > + css = task_subsys_state(task, timer_slack_subsys.subsys_id);
> > + tslack_cgroup = container_of(css, struct timer_slack_cgroup, css);
>
> Shouldn't the rcu_read_unlock() be after the check of is_timer_slack_allowed()?

```

I'm not sure if this rcu_read_lock() is needed. See freezer_fork().

```

> > + rcu_read_unlock();
> > +
> > + if (!is_timer_slack_allowed(tslack_cgroup, slack_ns))
> > + return -EPERM;
> > + return 0;
> > +}
> > +
> > +static struct cgroup_subsys_state *
> > +tslack_cgroup_create(struct cgroup_subsys *subsys, struct cgroup *cgroup)
> > +{
> > + struct timer_slack_cgroup *tslack_cgroup;
> > +
> > + tslack_cgroup = kmalloc(sizeof(*tslack_cgroup), GFP_KERNEL);
> > + if (!tslack_cgroup)
> > + return ERR_PTR(-ENOMEM);
> > +
> > + if (cgroup->parent) {
> > + struct timer_slack_cgroup *parent;

```

```

>> + parent = cgroup_to_tslack_cgroup(cgroup->parent);
>> + tslack_cgroup->min_slack_ns = parent->min_slack_ns;
>> + tslack_cgroup->max_slack_ns = parent->max_slack_ns;
>> + } else {
>> +   tslack_cgroup->min_slack_ns = 0UL;
>> +   tslack_cgroup->max_slack_ns = ULONG_MAX;
>> + }
>> +
>> + return &tslack_cgroup->css;
>> +}
>> +
>> +static void tslack_cgroup_destroy(struct cgroup_subsys *subsys,
>> + struct cgroup *cgroup)
>> +{
>> + kfree(cgroup_to_tslack_cgroup(cgroup));
>> +}
>> +
>> +/*
>> + * Adjust ->timer_slack_ns and ->default_max_slack_ns of the task to fit
>> + * limits of the cgroup.
>> + */
>> +static void tslack_adjust_task(struct timer_slack_cgroup *tslack_cgroup,
>> + struct task_struct *tsk)
>> +{
>> + if (tslack_cgroup->min_slack_ns > tsk->timer_slack_ns)
>> +   tsk->timer_slack_ns = tslack_cgroup->min_slack_ns;
>> + else if (tslack_cgroup->max_slack_ns < tsk->timer_slack_ns)
>> +   tsk->timer_slack_ns = tslack_cgroup->max_slack_ns;
>> +
>> + if (tslack_cgroup->min_slack_ns > tsk->default_timer_slack_ns)
>> +   tsk->default_timer_slack_ns = tslack_cgroup->min_slack_ns;
>> + else if (tslack_cgroup->max_slack_ns < tsk->default_timer_slack_ns)
>> +   tsk->default_timer_slack_ns = tslack_cgroup->max_slack_ns;
>> +}
>> +
>> +static void tslack_cgroup_attach(struct cgroup_subsys *subsys,
>> + struct cgroup *cgroup, struct cgroup *prev,
>> + struct task_struct *tsk, bool threadgroup)
>> +{
>> +   tslack_adjust_task(cgroup_to_tslack_cgroup(cgroup), tsk);
>> +}
>> +
>> +static int tslack_write_set_slack_ns(struct cgroup *cgroup, struct cftype *cft,
>> + u64 val)
>> +{
>> +   struct timer_slack_cgroup *tslack_cgroup;
>> +   struct cgroup_iter it;
>> +   struct task_struct *task;

```

```

> > +
> > + tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
> > + if (!is_timer_slack_allowed(cgroup_to_tslack_cgroup(cgroup), val))
> > + return -EPERM;
> > +
> > + /* Change timer slack value for all tasks in the cgroup */
> > + cgroup_iter_start(cgroup, &it);
> > + while ((task = cgroup_iter_next(cgroup, &it)))
> > + task->timer_slack_ns = val;
> > + cgroup_iter_end(cgroup, &it);
>
> OK, I've got questions, are the following possible
>
> 1. Assign a task to a cgroup based on timer slack, it is accepted
> based on min and max values

```

Hm.. Currently, there is no such functionality. Do we need it? What's use case?

```

> 2. We update the slack
>
> Can't this be bad for some tasks, is there a way for a task to prevent
> the max slack from being updated?

```

If a non-RT task can't tolerate not being on time it's totally broken.
RT-tasks are not affected by timer slack.

And we believe that user knows what he does.

```

> 2. Can there be an overlap in the ranges?

```

What overlap do you mean?

There is only one rule: parent's range should be wider then child's.

--

Kirill A. Shutemov

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH, v5 2/2] cgroups: introduce timer slack subsystem
Posted by [Balbir Singh](#) on Mon, 07 Feb 2011 12:14:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

* Kirill A. Shutemov <kirill@shutemov.name> [2011-02-07 12:57:30]:

```

> On Mon, Feb 07, 2011 at 03:36:24PM +0530, Balbir Singh wrote:
> > * Kirill A. Shutemov <kirill@shutemov.name> [2011-02-07 11:46:02]:
> >
> > > From: Kirill A. Shutemov <kirill@shutemov.name>
> > >
> > > Provides a way of tasks grouping by timer slack value. Introduces per
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> > >
> > > This functionality is useful in mobile devices where certain background
> > > apps are attached to a cgroup and minimum wakeups are desired.
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> > > Idea-by: Jacob Pan <jacob.jun.pan@linux.intel.com>
> > > Signed-off-by: Kirill A. Shutemov <kirill@shutemov.name>
> > > ---
> > > include/linux/cgroup_subsys.h | 6 +
> > > include/linux/init_task.h | 4 +-
> > > init/Kconfig | 10 ++
> > > kernel/Makefile | 1 +
> > > kernel/cgroup_timer_slack.c | 281 +++++
> > > kernel/sys.c | 19 +-
> > > 6 files changed, 314 insertions(+), 7 deletions(-)
> > > create mode 100644 kernel/cgroup_timer_slack.c
> > >
> > > diff --git a/include/linux/cgroup_subsys.h b/include/linux/cgroup_subsys.h
> > > index cceff0..e399228 100644
> > > --- a/include/linux/cgroup_subsys.h
> > > +++ b/include/linux/cgroup_subsys.h
> > > @@ -66,3 +66,9 @@ SUBSYS(blkio)
> > > #endif
> > >
> > > /* */
> > > +
> > > +#ifdef CONFIG_CGROUP_TIMER_SLACK
> > > +SUBSYS(timer_slack)
> > > +#endif
> > > +
> > > +/* */
> > > diff --git a/include/linux/init_task.h b/include/linux/init_task.h
> > > index caa151f..48eca8f 100644
> > > --- a/include/linux/init_task.h
> > > +++ b/include/linux/init_task.h
> > > @@ -124,6 +124,8 @@ extern struct cred init_cred;
> > > # define INIT_PERF_EVENTS(tsk)
> > > #endif

```

```

>>>
>>> +#define TIMER_SLACK_NS_DEFAULT 50000
>>> +
>>> /*
>>>  * INIT_TASK is used to set up the first task table, touch at
>>>  * your own risk!. Base=0, limit=0x1ffff (=2MB)
>>> @@ -177,7 +179,7 @@ extern struct cred init_cred;
>>> .cpu_timers = INIT_CPU_TIMERS(tsk.cpu_timers), \
>>> .fs_excl = ATOMIC_INIT(0), \
>>> .pi_lock = __RAW_SPIN_LOCK_UNLOCKED(tsk.pi_lock), \
>>> - .timer_slack_ns = 50000, /* 50 usec default slack */ \
>>> + .timer_slack_ns = TIMER_SLACK_NS_DEFAULT, \
>>> .pids = { \
>>> [PIDTYPE_PID] = INIT_PID_LINK(PIDTYPE_PID), \
>>> [PIDTYPE_PGID] = INIT_PID_LINK(PIDTYPE_PGID), \
>>> diff --git a/init/Kconfig b/init/Kconfig
>>> index be788c0..6cf465f 100644
>>> --- a/init/Kconfig
>>> +++ b/init/Kconfig
>>> @@ -596,6 +596,16 @@ config CGROUP_FREEZER
>>> Provides a way to freeze and unfreeze all tasks in a
>>> cgroup.
>>>
>>> +config CGROUP_TIMER_SLACK
>>> + tristate "Timer slack cgroup subsystem"
>>> + help
>>> + Provides a way of tasks grouping by timer slack value.
>>> + Introduces per cgroup timer slack value which will override
>>> + the default timer slack value once a task is attached to a
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>>> + are attached to a cgroup and combined wakeups are desired.
>>> +
>>> config CGROUP_DEVICE
>>> bool "Device controller for cgroups"
>>> help
>>> diff --git a/kernel/Makefile b/kernel/Makefile
>>> index 353d3fe..0b60239 100644
>>> --- a/kernel/Makefile
>>> +++ b/kernel/Makefile
>>> @@ -61,6 +61,7 @@ obj-$(CONFIG_BACKTRACE_SELF_TEST) += backtracetest.o
>>> obj-$(CONFIG_COMPAT) += compat.o
>>> obj-$(CONFIG_CGROUPS) += cgroup.o
>>> obj-$(CONFIG_CGROUP_FREEZER) += cgroup_freezer.o
>>> +obj-$(CONFIG_CGROUP_TIMER_SLACK) += cgroup_timer_slack.o
>>> obj-$(CONFIG_CPUSETS) += cpuset.o
>>> obj-$(CONFIG_CGROUP_NS) += ns_cgroup.o
>>> obj-$(CONFIG_UTS_NS) += utsname.o

```

```

>>> diff --git a/kernel/cgroup_timer_slack.c b/kernel/cgroup_timer_slack.c
>>> new file mode 100644
>>> index 0000000..609e1f1
>>> --- /dev/null
>>> +++ b/kernel/cgroup_timer_slack.c
>>> @@ -0,0 +1,281 @@
>>> +/*
>>> + * cgroup_timer_slack.c - control group timer slack subsystem
>>> + *
>>> + * Copyright Nokia Corporation, 2011
>>> + * Author: Kirill A. Shutemov
>>> + *
>>> + * This program is free software; you can redistribute it and/or modify
>>> + * it under the terms of the GNU General Public License as published by
>>> + * the Free Software Foundation; either version 2 of the License, or
>>> + * (at your option) any later version.
>>> + *
>>> + * This program is distributed in the hope that it will be useful,
>>> + * but WITHOUT ANY WARRANTY; without even the implied warranty of
>>> + * MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the
>>> + * GNU General Public License for more details.
>>> + */
>>> +#include <linux/cgroup.h>
>>> +#include <linux/init_task.h>
>>> +#include <linux/module.h>
>>> +#include <linux/slab.h>
>>> +#include <linux/rcupdate.h>
>>> +
>>> +struct cgroup_subsys timer_slack_subsys;
>>> +struct timer_slack_cgroup {
>>> + struct cgroup_subsys_state css;
>>> + unsigned long min_slack_ns;
>>> + unsigned long max_slack_ns;
>>> +};
>>> +
>>> +enum {
>>> + TIMER_SLACK_MIN,
>>> + TIMER_SLACK_MAX,
>>> +};
>>> +
>>> +extern int (*timer_slack_check)(struct task_struct *task,
>>> + unsigned long slack_ns);
>>> +
>>> +static struct timer_slack_cgroup *cgroup_to_tslack_cgroup(struct cgroup *cgroup)
>>> +{
>>> + struct cgroup_subsys_state *css;
>>> +
>>> + css = cgroup_subsys_state(cgroup, timer_slack_subsys.subsys_id);

```

```

>>> + return container_of(css, struct timer_slack_cgroup, css);
>>> +}
>>> +
>>> +static int is_timer_slack_allowed(struct timer_slack_cgroup *tslack_cgroup,
>>> + unsigned long slack_ns)
>>> +{
>>> + if (slack_ns < tslack_cgroup->min_slack_ns ||
>>> + slack_ns > tslack_cgroup->max_slack_ns)
>>> + return false;
>>> + return true;
>>> +}
>>> +
>>> +static int cgroup_timer_slack_check(struct task_struct *task,
>>> + unsigned long slack_ns)
>>> +{
>>> + struct cgroup_subsys_state *css;
>>> + struct timer_slack_cgroup *tslack_cgroup;
>>> +
>>> + /* XXX: lockdep false positive? */
>>> + rcu_read_lock();
>>> + css = task_subsys_state(task, timer_slack_subsys.subsys_id);
>>> + tslack_cgroup = container_of(css, struct timer_slack_cgroup, css);
>>>
>> Shouldn't the rcu_read_unlock() be after the check of is_timer_slack_allowed()?
>
> I'm not sure if this rcu_read_lock() is needed. See freezer_fork().
>
>>> + rcu_read_unlock();
>>> +
>>> + if (!is_timer_slack_allowed(tslack_cgroup, slack_ns))
>>> + return -EPERM;
>>> + return 0;
>>> +}
>>> +
>>> +static struct cgroup_subsys_state *
>>> +tslack_cgroup_create(struct cgroup_subsys *subsys, struct cgroup *cgroup)
>>> +{
>>> + struct timer_slack_cgroup *tslack_cgroup;
>>> +
>>> + tslack_cgroup = kmalloc(sizeof(*tslack_cgroup), GFP_KERNEL);
>>> + if (!tslack_cgroup)
>>> + return ERR_PTR(-ENOMEM);
>>> +
>>> + if (cgroup->parent) {
>>> + struct timer_slack_cgroup *parent;
>>> + parent = cgroup_to_tslack_cgroup(cgroup->parent);
>>> + tslack_cgroup->min_slack_ns = parent->min_slack_ns;
>>> + tslack_cgroup->max_slack_ns = parent->max_slack_ns;

```

```

>>> + } else {
>>> +  tslack_cgroup->min_slack_ns = 0UL;
>>> +  tslack_cgroup->max_slack_ns = ULONG_MAX;
>>> + }
>>> +
>>> + return &tslack_cgroup->css;
>>> +}
>>> +
>>> +static void tslack_cgroup_destroy(struct cgroup_subsys *subsys,
>>> + struct cgroup *cgroup)
>>> +{
>>> + kfree(cgroup_to_tslack_cgroup(cgroup));
>>> +}
>>> +
>>> +/*
>>> + * Adjust ->timer_slack_ns and ->default_max_slack_ns of the task to fit
>>> + * limits of the cgroup.
>>> + */
>>> +static void tslack_adjust_task(struct timer_slack_cgroup *tslack_cgroup,
>>> + struct task_struct *tsk)
>>> +{
>>> + if (tslack_cgroup->min_slack_ns > tsk->timer_slack_ns)
>>> +  tsk->timer_slack_ns = tslack_cgroup->min_slack_ns;
>>> + else if (tslack_cgroup->max_slack_ns < tsk->timer_slack_ns)
>>> +  tsk->timer_slack_ns = tslack_cgroup->max_slack_ns;
>>> +
>>> + if (tslack_cgroup->min_slack_ns > tsk->default_timer_slack_ns)
>>> +  tsk->default_timer_slack_ns = tslack_cgroup->min_slack_ns;
>>> + else if (tslack_cgroup->max_slack_ns < tsk->default_timer_slack_ns)
>>> +  tsk->default_timer_slack_ns = tslack_cgroup->max_slack_ns;
>>> +}
>>> +
>>> +static void tslack_cgroup_attach(struct cgroup_subsys *subsys,
>>> + struct cgroup *cgroup, struct cgroup *prev,
>>> + struct task_struct *tsk, bool threadgroup)
>>> +{
>>> +  tslack_adjust_task(cgroup_to_tslack_cgroup(cgroup), tsk);
>>> +}
>>> +
>>> +static int tslack_write_set_slack_ns(struct cgroup *cgroup, struct cftype *cft,
>>> + u64 val)
>>> +{
>>> + struct timer_slack_cgroup *tslack_cgroup;
>>> + struct cgroup_iter it;
>>> + struct task_struct *task;
>>> +
>>> +  tslack_cgroup = cgroup_to_tslack_cgroup(cgroup);
>>> +  if (!is_timer_slack_allowed(cgroup_to_tslack_cgroup(cgroup), val))

```

```

>>> + return -EPERM;
>>> +
>>> + /* Change timer slack value for all tasks in the cgroup */
>>> + cgroup_iter_start(cgroup, &it);
>>> + while ((task = cgroup_iter_next(cgroup, &it)))
>>> + task->timer_slack_ns = val;
>>> + cgroup_iter_end(cgroup, &it);
>>
>> OK, I've got questions, are the following possible
>>
>> 1. Assign a task to a cgroup based on timer slack, it is accepted
>> based on min and max values
>
> Hm.. Currently, there is no such functionality. Do we need it? What's use
> case?
>
>> 2. We update the slack
>>
>> Can't this be bad for some tasks, is there a way for a task to prevent
>> the max slack from being updated?
>
> If a non-RT task can't tolerate not being on time it's totally broken.

```

Yes, I agree, except that the slack might be overwritten after the application set an acceptable slack.

```

> RT-tasks are not affected by timer slack.
>
> And we believe that user knows what he does.
>
>> 2. Can there be an overlap in the ranges?
>
> What overlap do you mean?
> There is only one rule: parent's range should be wider then child's.

```

Between the children, can we have something like

```

    10-200
   /  \
  /    \
 V      V
10-110  100-200

```

--

Three Cheers,
Balbir

Containers mailing list

Subject: Re: [PATCH, v5 2/2] cgroups: introduce timer slack subsystem
Posted by [Kirill A. Shutemov](#) on Mon, 07 Feb 2011 12:26:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Mon, Feb 07, 2011 at 05:44:30PM +0530, Balbir Singh wrote:
> * Kirill A. Shutemov <kirill@shutemov.name> [2011-02-07 12:57:30]:
>
> > On Mon, Feb 07, 2011 at 03:36:24PM +0530, Balbir Singh wrote:
> > > 2. Can there be an overlap in the ranges?
> >
> > What overlap do you mean?
> > There is only one rule: parent's range should be wider then child's.
>
> Between the children, can we have something like
>
> 10-200
> / \
> / \
> V V
> 10-110 100-200

Yes, sure.

--
Kirill A. Shutemov

Containers mailing list
Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>
