Subject: Vituozzo to OpenVZ migration Posted by coolbob on Thu, 24 Jul 2008 13:07:31 GMT View Forum Message <> Reply to Message

Hello,

We are in the process migrating vpses from Vituozzo node to OpenVZ node. We tried many methods but none of the worked.

If anybody could send a good procedure to do this migration that would be very helpful.

Thanks in advance for the help.

Regards,

Bob

Subject: Re: Vituozzo to OpenVZ migration Posted by coolbob on Mon, 28 Jul 2008 12:57:08 GMT View Forum Message <> Reply to Message

Hello,

Anybody could give us a procedure for doing Vituozzo to OpenVZ migration.

Thanks in advance for your help.

Regards, Bob

Subject: Re: Vituozzo to OpenVZ migration Posted by kenjy on Mon, 28 Jul 2008 16:51:18 GMT View Forum Message <> Reply to Message

I don't use Virtuozzo and I don't know how different it is but what happen if you just clone your VE's to a Testing environment and then check if they works?

Subject: Re: Vituozzo to OpenVZ migration Posted by dowdle on Tue, 29 Jul 2008 01:10:18 GMT View Forum Message <> Reply to Message

You really have given very little details. What host node distro are you using? What kernel version? What methods have you tried when migrating? What errors have you gotten from your failed attempts? We could make some assumptions about your environment but real details would be much more helpful. I'm assuming you can create normal OpenVZ containers on your OpenVZ

host node?

An alternative would be to create a new container on the OpenVZ host node, install all of the same software as on the source machine... and then rsync the app data and configs. That should be fairly painless although more work than a simple migration or complete rsync of the container's private directory.

There are some filesystem differences between Virtuozzo and OpenVZ. I've not used Virtuozzo myself so I really don't have an environment that would allow me to try a few things myself. I do recall running into a webpage or two somewhere that had a recipe so you might google it.