Subject: [RFC] [PATCH] cgroup: add "procs" control file
Posted by Li Zefan on Wed, 18 Jun 2008 08:02:25 GMT
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This control file is the equivalent of the "tasks" control file, but
acting/reporting on entire thread groups.

For example, we have a process with pid 1000 and its sub-thread with
tid 1001, to attach them into a cgroup:
 # echo 1000 > procs
Then show the process list and the task list respectively:
 # cat procs
 1000
 # cat tasks
 1000
 1001

Questions:
- What to do if the attaching of a thread failed? continue to attach
  other threads, or stop and return error?
- When a sub-thread of a process is in the cgroup, but not its thread
  cgroup leader, what to do when 'cat procs'? just skip those threads?

Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>

 Documentation/cgroups.txt | 9 ++++
 include/linux/cgroup.h | 2 +-
 kernel/cgroup.c | 112 ++++++++++++++++++++++++++++++++++++++------
 kernel/cpuset.c | 2 +-
 4 files changed, 107 insertions(+), 18 deletions(-)

diff --git a/Documentation/cgroups.txt b/Documentation/cgroups.txt
index 8252f5b..03c7b21 100644
--- a/Documentation/cgroups.txt
+++ b/Documentation/cgroups.txt
@@ -227,6 +227,7 @@ Each cgroup is represented by a directory in the cgroup file system
 containing the following files describing that cgroup:

  - tasks: list of tasks (by pid) attached to that cgroup
+ - procs: list of processes (by pid) attached to that cgroup
  - releasable flag: cgroup currently removeable?
  - notify_on_release flag: run the release agent on exit?
  - release_agent: the path to use for release notifications (this file
@@ -380,6 +381,8 @@ reference).
 2.2 Attaching processes

+To attach a task to a cgroup:

```
+
 # /bin/echo PID > tasks

 Note that it is PID, not PIDs. You can only attach ONE task at a time.
@@ -390,6 +393,12 @@ If you have several tasks to attach, you have to do it one after another:
  ...
 # /bin/echo PIDn > tasks

+To attach an entire thread group to a cgroup:
+
+# /bin/echo PID > procs
+
+PID should be the pid of the thread group leader.
+
 3. Kernel API
 =============

diff --git a/include/linux/cgroup.h b/include/linux/cgroup.h
index fc99ba4..f125324 100644
--- a/include/linux/cgroup.h
+++ b/include/linux/cgroup.h
@@ -376,7 +376,7 @@ struct task_struct *cgroup_iter_next(struct cgroup *cgrp,
      struct cgroup_iter *it);
 void cgroup_iter_end(struct cgroup *cgrp, struct cgroup_iter *it);
 int cgroup_scan_tasks(struct cgroup_scanner *scan);
-int cgroup_attach_task(struct cgroup *, struct task_struct *);
+int cgroup_attach_task(struct cgroup *, struct task_struct *, struct css_set *);

 #else /* !CONFIG_CGROUPS */

diff --git a/kernel/cgroup.c b/kernel/cgroup.c
index a4c8671..2cfc733 100644
--- a/kernel/cgroup.c
+++ b/kernel/cgroup.c
@@ -1246,17 +1246,18 @@ static void get_first_subsys(const struct cgroup *cgrp,
  * cgroup_attach_task - attach task 'tsk' to cgroup 'cgrp'
  * @cgrp: the cgroup the task is attaching to
  * @tsk: the task to be attached
+ * @newcg: the new css_set for this task, can be NULL
  *
  * Call holding cgroup_mutex. May take task_lock of
  * the task 'tsk' during call.
  */
-int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
+int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk,
+        struct css_set *newcg)
 {
  int retval = 0;
```

```
  struct cgroup_subsys *ss;
  struct cgroup *oldcgrp;
  struct css_set *cg = tsk->cgroups;
- struct css_set *newcg;
  struct cgroupfs_root *root = cgrp->root;
  int subsys_id;

@@ -1279,9 +1280,12 @@ int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
   * Locate or allocate a new css_set for this task,
   * based on its final set of cgroups
   */
- newcg = find_css_set(cg, cgrp);
- if (!newcg)
-  return -ENOMEM;
+ if (!newcg) {
+  newcg = find_css_set(cg, cgrp);
+  if (!newcg)
+   return -ENOMEM;
+ } else
+  get_css_set(newcg);

  task_lock(tsk);
  if (tsk->flags & PF_EXITING) {
@@ -1311,24 +1315,23 @@ int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
 }

 /*
- * Attach task with pid 'pid' to cgroup 'cgrp'. Call with
- * cgroup_mutex, may take task_lock of task
+ * Get the task with the provided pid. The caller should
+ * call put_task_struct() with the returned task.
  */
-static int attach_task_by_pid(struct cgroup *cgrp, char *pidbuf)
+static struct task_struct *attach_get_task(struct cgroup *cgrp, char *pidbuf)
 {
  pid_t pid;
  struct task_struct *tsk;
- int ret;

  if (sscanf(pidbuf, "%d", &pid) != 1)
-  return -EIO;
+  return ERR_PTR(-EIO);

  if (pid) {
   rcu_read_lock();
   tsk = find_task_by_vpid(pid);
   if (!tsk || tsk->flags & PF_EXITING) {
    rcu_read_unlock();
```

```
-   return -ESRCH;
+   return ERR_PTR(-ESRCH);
   }
   get_task_struct(tsk);
   rcu_read_unlock();
@@ -1336,23 +1339,82 @@ static int attach_task_by_pid(struct cgroup *cgrp, char *pidbuf)
   if ((current->euid) && (current->euid != tsk->uid)
       && (current->euid != tsk->suid)) {
    put_task_struct(tsk);
-   return -EACCES;
+   return ERR_PTR(-EACCES);
   }
  } else {
   tsk = current;
   get_task_struct(tsk);
  }

- ret = cgroup_attach_task(cgrp, tsk);
+ return tsk;
+}
+
+/*
+ * Attach task with pid 'pid' to cgroup 'cgrp'. Call with
+ * cgroup_mutex, may take task_lock of task
+ */
+static int attach_task_by_pid(struct cgroup *cgrp, char *pidbuf)
+{
+ struct task_struct *tsk;
+ int ret;
+
+ tsk = attach_get_task(cgrp, pidbuf);
+ if (IS_ERR(tsk))
+  return PTR_ERR(tsk);
+
+ ret = cgroup_attach_task(cgrp, tsk, NULL);
  put_task_struct(tsk);
  return ret;
 }

+/*
+ * Attach the entire thread groups whose group leader is 'pid'. Call
+ * with cgroup_mutex, may take task_lock of task.
+ */
+static int attach_thread_group(struct cgroup *cgrp, char *pidbuf)
+{
+ struct task_struct *tsk;
+ struct task_struct *t;
+ struct css_set *cg;
```

```
+ int ret1, ret2;
+
+ tsk = attach_get_task(cgrp, pidbuf);
+ if (IS_ERR(tsk))
+  return PTR_ERR(tsk);
+
+ /* attach thread group leader */
+ ret1 = cgroup_attach_task(cgrp, tsk, NULL);
+ if (ret1) {
+  put_task_struct(tsk);
+  return ret1;
+ }
+
+ cg = tsk->cgroups;
+
+ /* attach all sub-threads */
+ rcu_read_lock();
+ for (t = next_thread(tsk); t != tsk; t = next_thread(t)) {
+  get_task_struct(t);
+  ret2 = cgroup_attach_task(cgrp, t, cg);
+  if (ret2) {
+   printk(KERN_ERR "cgroup: failed to attach thread %d\n",
+          (int)task_pid_vnr(t));
+   ret1 = ret2;
+  }
+  put_task_struct(t);
+ }
+ rcu_read_unlock();
+
+ put_task_struct(tsk);
+ return ret1;
+}
+
 /* The various types of files and directories in a cgroup file system */
 enum cgroup_filetype {
  FILE_ROOT,
  FILE_DIR,
  FILE_TASKLIST,
+ FILE_PROCLIST,
  FILE_NOTIFY_ON_RELEASE,
  FILE_RELEASE_AGENT,
 };
@@ -1431,6 +1493,9 @@ static ssize_t cgroup_common_file_write(struct cgroup *cgrp,
  case FILE_TASKLIST:
   retval = attach_task_by_pid(cgrp, buffer);
   break;
+ case FILE_PROCLIST:
+  retval = attach_thread_group(cgrp, buffer);
```

```
+  break;
  case FILE_NOTIFY_ON_RELEASE:
   clear_bit(CGRP_RELEASABLE, &cgrp->flags);
   if (simple_strtoul(buffer, NULL, 10) != 0)
@@ -2081,7 +2146,8 @@ struct ctr_struct {
  * read section, so the css_set can't go away, and is
  * immutable after creation.
  */
-static int pid_array_load(pid_t *pidarray, int npids, struct cgroup *cgrp)
+static int pid_array_load(pid_t *pidarray, int npids,
+     struct cgroup *cgrp, int procs)
 {
  int n = 0;
  struct cgroup_iter it;
@@ -2090,6 +2156,8 @@ static int pid_array_load(pid_t *pidarray, int npids, struct cgroup *cgrp)
  while ((tsk = cgroup_iter_next(cgrp, &it))) {
   if (unlikely(n == npids))
    break;
+  if (procs && !thread_group_leader(tsk))
+   continue;
   pidarray[n++] = task_pid_vnr(tsk);
  }
  cgroup_iter_end(cgrp, &it);
@@ -2178,9 +2246,11 @@ static int pid_array_to_buf(char *buf, int sz, pid_t *a, int npids)
 static int cgroup_tasks_open(struct inode *unused, struct file *file)
 {
  struct cgroup *cgrp = __d_cgrp(file->f_dentry->d_parent);
+ struct cftype *cft = __d_cft(file->f_dentry);
  struct ctr_struct *ctr;
  pid_t *pidarray;
  int npids;
+ int procs;
  char c;

  if (!(file->f_mode & FMODE_READ))
@@ -2202,7 +2272,8 @@ static int cgroup_tasks_open(struct inode *unused, struct file *file)
   if (!pidarray)
    goto err1;

-  npids = pid_array_load(pidarray, npids, cgrp);
+  procs = (cft->private == FILE_PROCLIST);
+  npids = pid_array_load(pidarray, npids, cgrp, procs);
   sort(pidarray, npids, sizeof(pid_t), cmppid, NULL);

   /* Call pid_array_to_buf() twice, first just to get bufsz */
@@ -2271,6 +2342,15 @@ static struct cftype files[] = {
  },
```

```
  {
+  .name = "procs",
+  .open = cgroup_tasks_open,
+  .read = cgroup_tasks_read,
+  .write = cgroup_common_file_write,
+  .release = cgroup_tasks_release,
+  .private = FILE_PROCLIST,
+ },
+
+ {
   .name = "notify_on_release",
   .read_u64 = cgroup_read_notify_on_release,
   .write = cgroup_common_file_write,
@@ -3002,7 +3082,7 @@ int cgroup_clone(struct task_struct *tsk, struct cgroup_subsys
*subsys)
  }

  /* All seems fine. Finish by moving the task into the new cgroup */
- ret = cgroup_attach_task(child, tsk);
+ ret = cgroup_attach_task(child, tsk, NULL);
  mutex_unlock(&cgroup_mutex);

  out_release:
diff --git a/kernel/cpuset.c b/kernel/cpuset.c
index 039baa4..dec96cf 100644
--- a/kernel/cpuset.c
+++ b/kernel/cpuset.c
@@ -1754,7 +1754,7 @@ static void cpuset_do_move_task(struct task_struct *tsk,
  struct cpuset_hotplug_scanner *chsp;

  chsp = container_of(scan, struct cpuset_hotplug_scanner, scan);
- cgroup_attach_task(chsp->to, tsk);
+ cgroup_attach_task(chsp->to, tsk, NULL);
 }

 /**
--
1.5.4.rc3
```

Subject: Re: [RFC] [PATCH] cgroup: add "procs" control file
Posted by KAMEZAWA Hiroyuki on Thu, 19 Jun 2008 00:14:36 GMT
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On Wed, 18 Jun 2008 16:02:25 +0800
Li Zefan <lizf@cn.fujitsu.com> wrote:

> This control file is the equivalent of the "tasks" control file, but
> acting/reporting on entire thread groups.
>
> For example, we have a process with pid 1000 and its sub-thread with
> tid 1001, to attach them into a cgroup:
> # echo 1000 > procs
> Then show the process list and the task list respectively:
> # cat procs
> 1000
> # cat tasks
> 1000
> 1001
>
> Questions:
> - What to do if the attaching of a thread failed? continue to attach
>   other threads, or stop and return error?
> - When a sub-thread of a process is in the cgroup, but not its thread
>   cgroup leader, what to do when 'cat procs'? just skip those threads?
>
I think this feature make sense. But not meets a theory that cgroup handles
a thread not a process. So, how about changing the definition of this interface
from
  - showing procs
to
  - showing threads which is thread-group-leader.

One possible problem is a case that thread-group-leader exits while other
members are alive. In such case, thread-group-leader calls cgroup_exit()
but will be still alive until all sub-threads exit. So, this interface
cannot show correct information.
(right ??? please point out if I miss something)

So, how about this kind of interface ? showing both of TID and PID.

%/cat/procs
TID PID
1001 1001
1234 1001
3856 1001
728 728
....
....

nonsense ?

Thanks,
-Kame

> Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>
> ---
> Documentation/cgroups.txt | 9 ++++
> include/linux/cgroup.h | 2 +-
> kernel/cgroup.c | 112 ++------
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> containing the following files describing that cgroup:
>
>   - tasks: list of tasks (by pid) attached to that cgroup
> + - procs: list of processes (by pid) attached to that cgroup
>   - releasable flag: cgroup currently removeable?
>   - notify_on_release flag: run the release agent on exit?
>   - release_agent: the path to use for release notifications (this file
> @@ -380,6 +381,8 @@ reference).
> 2.2 Attaching processes
> -----------------------
>
> +To attach a task to a cgroup:
> +
> # /bin/echo PID > tasks
>
> Note that it is PID, not PIDs. You can only attach ONE task at a time.
> @@ -390,6 +393,12 @@ If you have several tasks to attach, you have to do it one after another:
>   ...
> # /bin/echo PIDn > tasks
>
> +To attach an entire thread group to a cgroup:
> +
> +# /bin/echo PID > procs
> +
> +PID should be the pid of the thread group leader.

```
> +
>  3. Kernel API
>  =============
>
> diff --git a/include/linux/cgroup.h b/include/linux/cgroup.h
> index fc99ba4..f125324 100644
> --- a/include/linux/cgroup.h
> +++ b/include/linux/cgroup.h
> @@ -376,7 +376,7 @@ struct task_struct *cgroup_iter_next(struct cgroup *cgrp,
>       struct cgroup_iter *it);
>  void cgroup_iter_end(struct cgroup *cgrp, struct cgroup_iter *it);
>  int cgroup_scan_tasks(struct cgroup_scanner *scan);
> -int cgroup_attach_task(struct cgroup *, struct task_struct *);
> +int cgroup_attach_task(struct cgroup *, struct task_struct *, struct css_set *);
>
>  #else /* !CONFIG_CGROUPS */
>
> diff --git a/kernel/cgroup.c b/kernel/cgroup.c
> index a4c8671..2cfc733 100644
> --- a/kernel/cgroup.c
> +++ b/kernel/cgroup.c
> @@ -1246,17 +1246,18 @@ static void get_first_subsys(const struct cgroup *cgrp,
>   * cgroup_attach_task - attach task 'tsk' to cgroup 'cgrp'
>   * @cgrp: the cgroup the task is attaching to
>   * @tsk: the task to be attached
> + * @newcg: the new css_set for this task, can be NULL
>   *
>   * Call holding cgroup_mutex. May take task_lock of
>   * the task 'tsk' during call.
>   */
> -int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
> +int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk,
> +         struct css_set *newcg)
>  {
>   int retval = 0;
>   struct cgroup_subsys *ss;
>   struct cgroup *oldcgrp;
>   struct css_set *cg = tsk->cgroups;
> - struct css_set *newcg;
>   struct cgroupfs_root *root = cgrp->root;
>   int subsys_id;
>
> @@ -1279,9 +1280,12 @@ int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
>    * Locate or allocate a new css_set for this task,
>    * based on its final set of cgroups
>    */
> - newcg = find_css_set(cg, cgrp);
> - if (!newcg)
```

```
> -  return -ENOMEM;
> + if (!newcg) {
> +  newcg = find_css_set(cg, cgrp);
> +  if (!newcg)
> +   return -ENOMEM;
> + } else
> +  get_css_set(newcg);
>
>   task_lock(tsk);
>   if (tsk->flags & PF_EXITING) {
> @@ -1311,24 +1315,23 @@ int cgroup_attach_task(struct cgroup *cgrp, struct task_struct *tsk)
>  }
>
>  /*
> - * Attach task with pid 'pid' to cgroup 'cgrp'. Call with
> - * cgroup_mutex, may take task_lock of task
> + * Get the task with the provided pid. The caller should
> + * call put_task_struct() with the returned task.
>   */
> -static int attach_task_by_pid(struct cgroup *cgrp, char *pidbuf)
> +static struct task_struct *attach_get_task(struct cgroup *cgrp, char *pidbuf)
>  {
>   pid_t pid;
>   struct task_struct *tsk;
> - int ret;
>
>   if (sscanf(pidbuf, "%d", &pid) != 1)
> -  return -EIO;
> +  return ERR_PTR(-EIO);
>
>   if (pid) {
>    rcu_read_lock();
>    tsk = find_task_by_vpid(pid);
>    if (!tsk || tsk->flags & PF_EXITING) {
>     rcu_read_unlock();
> -   return -ESRCH;
> +   return ERR_PTR(-ESRCH);
>    }
>    get_task_struct(tsk);
>    rcu_read_unlock();
> @@ -1336,23 +1339,82 @@ static int attach_task_by_pid(struct cgroup *cgrp, char *pidbuf)
>    if ((current->euid) && (current->euid != tsk->uid)
>        && (current->euid != tsk->suid)) {
>     put_task_struct(tsk);
> -   return -EACCES;
> +   return ERR_PTR(-EACCES);
>    }
>   } else {
```

```
>    tsk = current;
>    get_task_struct(tsk);
>   }
>
> - ret = cgroup_attach_task(cgrp, tsk);
> + return tsk;
> +}
> +
> +/*
> + * Attach task with pid 'pid' to cgroup 'cgrp'. Call with
> + * cgroup_mutex, may take task_lock of task
> + */
> +static int attach_task_by_pid(struct cgroup *cgrp, char *pidbuf)
> +{
> + struct task_struct *tsk;
> + int ret;
> +
> + tsk = attach_get_task(cgrp, pidbuf);
> + if (IS_ERR(tsk))
> +  return PTR_ERR(tsk);
> +
> + ret = cgroup_attach_task(cgrp, tsk, NULL);
>   put_task_struct(tsk);
>   return ret;
>  }
>
> +/*
> + * Attach the entire thread groups whose group leader is 'pid'. Call
> + * with cgroup_mutex, may take task_lock of task.
> + */
> +static int attach_thread_group(struct cgroup *cgrp, char *pidbuf)
> +{
> + struct task_struct *tsk;
> + struct task_struct *t;
> + struct css_set *cg;
> + int ret1, ret2;
> +
> + tsk = attach_get_task(cgrp, pidbuf);
> + if (IS_ERR(tsk))
> +  return PTR_ERR(tsk);
> +
> + /* attach thread group leader */
> + ret1 = cgroup_attach_task(cgrp, tsk, NULL);
> + if (ret1) {
> +  put_task_struct(tsk);
> +  return ret1;
> + }
> +
```

```
> + cg = tsk->cgroups;
> +
> + /* attach all sub-threads */
> + rcu_read_lock();
> + for (t = next_thread(tsk); t != tsk; t = next_thread(t)) {
> +  get_task_struct(t);
> +  ret2 = cgroup_attach_task(cgrp, t, cg);
> +  if (ret2) {
> +   printk(KERN_ERR "cgroup: failed to attach thread %d\n",
> +          (int)task_pid_vnr(t));
> +   ret1 = ret2;
> +  }
> +  put_task_struct(t);
> + }
> + rcu_read_unlock();
> +
> + put_task_struct(tsk);
> + return ret1;
> +}
> +
>  /* The various types of files and directories in a cgroup file system */
>  enum cgroup_filetype {
>   FILE_ROOT,
>   FILE_DIR,
>   FILE_TASKLIST,
> + FILE_PROCLIST,
>   FILE_NOTIFY_ON_RELEASE,
>   FILE_RELEASE_AGENT,
>  };
> @@ -1431,6 +1493,9 @@ static ssize_t cgroup_common_file_write(struct cgroup *cgrp,
>   case FILE_TASKLIST:
>    retval = attach_task_by_pid(cgrp, buffer);
>    break;
> + case FILE_PROCLIST:
> +  retval = attach_thread_group(cgrp, buffer);
> +  break;
>   case FILE_NOTIFY_ON_RELEASE:
>    clear_bit(CGRP_RELEASABLE, &cgrp->flags);
>    if (simple_strtoul(buffer, NULL, 10) != 0)
> @@ -2081,7 +2146,8 @@ struct ctr_struct {
>   * read section, so the css_set can't go away, and is
>   * immutable after creation.
>   */
> -static int pid_array_load(pid_t *pidarray, int npids, struct cgroup *cgrp)
> +static int pid_array_load(pid_t *pidarray, int npids,
> +     struct cgroup *cgrp, int procs)
>  {
>   int n = 0;
```

>   struct cgroup_iter it;
> @@ -2090,6 +2156,8 @@ static int pid_array_load(pid_t *pidarray, int npids, struct cgroup
*cgrp)
>   while ((tsk = cgroup_iter_next(cgrp, &it))) {
>   if (unlikely(n == npids))
>   break;
> + if (procs && !thread_group_leader(tsk))
> +   continue;
>   pidarray[n++] = task_pid_vnr(tsk);
>   }
>   cgroup_iter_end(cgrp, &it);
> @@ -2178,9 +2246,11 @@ static int pid_array_to_buf(char *buf, int sz, pid_t *a, int npids)
> static int cgroup_tasks_open(struct inode *unused, struct file *file)
> {
>   struct cgroup *cgrp = __d_cgrp(file->f_dentry->d_parent);
> + struct cftype *cft = __d_cft(file->f_dentry);
>   struct ctr_struct *ctr;
>   pid_t *pidarray;
>   int npids;
> + int procs;
>   char c;
>
>   if (!(file->f_mode & FMODE_READ))
> @@ -2202,7 +2272,8 @@ static int cgroup_tasks_open(struct inode *unused, struct file *file)
>   if (!pidarray)
>   goto err1;
>
> - npids = pid_array_load(pidarray, npids, cgrp);
> + procs = (cft->private == FILE_PROCLIST);
> + npids = pid_array_load(pidarray, npids, cgrp, procs);
>   sort(pidarray, npids, sizeof(pid_t), cmppid, NULL);
>
>   /* Call pid_array_to_buf() twice, first just to get bufsz */
> @@ -2271,6 +2342,15 @@ static struct cftype files[] = {
>   },
>
>   {
> + .name = "procs",
> + .open = cgroup_tasks_open,
> + .read = cgroup_tasks_read,
> + .write = cgroup_common_file_write,
> + .release = cgroup_tasks_release,
> + .private = FILE_PROCLIST,
> + },
> +
> + {
>   .name = "notify_on_release",
>   .read_u64 = cgroup_read_notify_on_release,

> .write = cgroup_common_file_write,
> @@ -3002,7 +3082,7 @@ int cgroup_clone(struct task_struct *tsk, struct cgroup_subsys
*subsys)
> }
>
> /* All seems fine. Finish by moving the task into the new cgroup */
> - ret = cgroup_attach_task(child, tsk);
> + ret = cgroup_attach_task(child, tsk, NULL);
> mutex_unlock(&cgroup_mutex);
>
> out_release:
> diff --git a/kernel/cpuset.c b/kernel/cpuset.c
> index 039baa4..dec96cf 100644
> --- a/kernel/cpuset.c
> +++ b/kernel/cpuset.c
> @@ -1754,7 +1754,7 @@ static void cpuset_do_move_task(struct task_struct *tsk,
> struct cpuset_hotplug_scanner *chsp;
>
> chsp = container_of(scan, struct cpuset_hotplug_scanner, scan);
> - cgroup_attach_task(chsp->to, tsk);
> + cgroup_attach_task(chsp->to, tsk, NULL);
> }
>
> /**
> --
> 1.5.4.rc3
>
>
>
>

_____
Containers mailing list
Containers@lists.linux-foundation.org
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Subject: Re: [RFC] [PATCH] cgroup: add "procs" control file
Posted by Li Zefan on Thu, 19 Jun 2008 03:07:14 GMT
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KAMEZAWA Hiroyuki wrote:
> On Wed, 18 Jun 2008 16:02:25 +0800
> Li Zefan <lizf@cn.fujitsu.com> wrote:
>
>> This control file is the equivalent of the "tasks" control file, but
>> acting/reporting on entire thread groups.
>>

>> For example, we have a process with pid 1000 and its sub-thread with
>> tid 1001, to attach them into a cgroup:
>> # echo 1000 > procs
>> Then show the process list and the task list respectively:
>> # cat procs
>> 1000
>> # cat tasks
>> 1000
>> 1001
>>
>> Questions:
>> - What to do if the attaching of a thread failed? continue to attach
>>   other threads, or stop and return error?
>> - When a sub-thread of a process is in the cgroup, but not its thread
>>   cgroup leader, what to do when 'cat procs'? just skip those threads?
>>
> I think this feature make sense. But not meets a theory that cgroup handles
> a thread not a process. So, how about changing the definition of this interface
> from
>   - showing procs
> to
>   - showing threads which is thread-group-leader.
>
> One possible problem is a case that thread-group-leader exits while other
> members are alive. In such case, thread-group-leader calls cgroup_exit()
> but will be still alive until all sub-threads exit. So, this interface
> cannot show correct information.
> (right ??? please point out if I miss something)
>
> So, how about this kind of interface ? showing both of TID and PID.
>
> %/cat/procs
> TID PID
> 1001 1001
> 1234 1001
> 3856 1001
> 728 728
> ....
> ....
>
> nonsense ?
>

Then the left column is exactly the same with the contents of `cat tasks`, so IMO
it won't be useful. Besides, the tasks of pids listed in the right column may not
all belongs to that group, so how we can make use of this column?

_____
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Subject: Re: [RFC] [PATCH] cgroup: add "procs" control file
Posted by KAMEZAWA Hiroyuki on Thu, 19 Jun 2008 03:16:54 GMT
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On Thu, 19 Jun 2008 11:07:14 +0800
Li Zefan <lizf@cn.fujitsu.com> wrote:

> > So, how about this kind of interface ? showing both of TID and PID.
> >
> > %/cat/procs
> > TID PID
> > 1001 1001
> > 1234 1001
> > 3856 1001
> > 728 728
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> >
> > nonsense ?
> >
>
> Then the left column is exactly the same with the contents of `cat tasks`, so IMO
> it won't be useful. Besides, the tasks of pids listed in the right column may not
> all belongs to that group, so how we can make use of this column?
>
Then, how useful /procs is ;) it's of-no-use.

Thanks,
-Kame

_____
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Containers@lists.linux-foundation.org
https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: [RFC] [PATCH] cgroup: add "procs" control file
Posted by Paul Menage on Fri, 20 Jun 2008 05:37:47 GMT
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On Wed, Jun 18, 2008 at 1:02 AM, Li Zefan <lizf@cn.fujitsu.com> wrote:
> - What to do if the attaching of a thread failed? continue to attach
> other threads, or stop and return error?

I think this is something that will have to be handled in the design
of transactional cgroup attach.

> - When a sub-thread of a process is in the cgroup, but not its thread
> cgroup leader, what to do when 'cat procs'? just skip those threads?

Sounds reasonable. I think that in general the procs file is more
useful as a write API than a read API anyway, for the reasons you
indicate there.

> +	tsk = attach_get_task(cgrp, pidbuf);
> +	if (IS_ERR(tsk))
> +		return PTR_ERR(tsk);
> +
> +	/* attach thread group leader */

Should we check that this is in fact a thread group leader?

> +
> +	/* attach all sub-threads */
> +	rcu_read_lock();

cgroup_attach_task() calls synchronize_rcu(), so it doesn't seem
likely that rcu_read_lock() is useful here, and might even deadlock?

What are you trying to protect against with the RCU lock?

>	{
> +		.name = "procs",

Maybe call it "cgroup.procs" to avoid name clashes in future? We had a
debate a while back where I tried to get the cgroup files like "tasks"
and "notify_on_release" prefixed with "cgroup." , which were argued
against on grounds of backwards compatibility. But there's no
compatibility issue here. The only question is whether it's too ugly
to have the legacy filenames without a prefix and the new ones with a
prefix.

Paul

Subject: Re: [RFC] [PATCH] cgroup: add "procs" control file
Posted by Balbir Singh on Fri, 20 Jun 2008 14:19:32 GMT
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KAMEZAWA Hiroyuki wrote:
> On Wed, 18 Jun 2008 16:02:25 +0800
> Li Zefan <lizf@cn.fujitsu.com> wrote:
>
>> This control file is the equivalent of the "tasks" control file, but
>> acting/reporting on entire thread groups.
>>
>> For example, we have a process with pid 1000 and its sub-thread with
>> tid 1001, to attach them into a cgroup:
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>> Then show the process list and the task list respectively:
>> # cat procs
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>> # cat tasks
>> 1000
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>>
>> Questions:
>> - What to do if the attaching of a thread failed? continue to attach
>>   other threads, or stop and return error?
>> - When a sub-thread of a process is in the cgroup, but not its thread
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> a thread not a process. So, how about changing the definition of this interface
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>   - showing threads which is thread-group-leader.
>
> One possible problem is a case that thread-group-leader exits while other
> members are alive. In such case, thread-group-leader calls cgroup_exit()
> but will be still alive until all sub-threads exit. So, this interface
> cannot show correct information.
> (right ??? please point out if I miss something)
>

It can show the thread group leader in zombie state with [TID]?

> So, how about this kind of interface ? showing both of TID and PID.
>
> %/cat/procs
> TID PID
> 1001 1001
> 1234 1001

> 3856 1001
> 728 728
> ....
> ....
>
> nonsense ?

This information is also available from other means /proc/pid/tasks for example.
I like Li's original interface for procs and tasks. I would also suggest adding
groups.

--
Warm Regards,
Balbir Singh
Linux Technology Center
IBM, ISTL

_____
Containers mailing list
Containers@lists.linux-foundation.org
https://lists.linux-foundation.org/mailman/listinfo/containers

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Subject: Re: [RFC] [PATCH] cgroup: add "procs" control file
Posted by Li Zefan on Sat, 21 Jun 2008 06:20:16 GMT
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Paul Menage wrote:
> On Wed, Jun 18, 2008 at 1:02 AM, Li Zefan <lizf@cn.fujitsu.com> wrote:
>> - What to do if the attaching of a thread failed? continue to attach
>> other threads, or stop and return error?
>
> I think this is something that will have to be handled in the design
> of transactional cgroup attach.
>

Is the following proposal feasable?
- call can_attach() for each thread before attaching them into the new group.
  This works for cpuset, doesn't it?
- the above may not always reasonable, for example for Kosaki-san's task cgroup.
  in this case, we require the subsystem to provide a can_attach_thread_group(),
  like:

```
static int task_cgroup_can_attach_group(struct cgroup_subsys *ss,
      struct cgroup *cgrp, struct task_struct *tsk)
{
 struct task_cgroup *taskcg = task_cgroup_from_cgrp(cgrp);
 struct task_struct *t;
 int ret = 0;
```

```
 int nr_threads = 1;

 for (t = next_thread(tsk); t != tsk; t = next_thread(t)
  nr_threads++;

 spin_lock(&taskcg->lock);
 if (taskcg->nr_tasks + nr_threads > taskcg->max_tasks)
  ret = -EBUSY;
 spin_unlock(&taskcg->lock);

 return ret;
}
```

>> - When a sub-thread of a process is in the cgroup, but not its thread
>> cgroup leader, what to do when 'cat procs'? just skip those threads?
>
> Sounds reasonable. I think that in general the procs file is more
> useful as a write API than a read API anyway, for the reasons you
> indicate there.
>
>
>> +	tsk = attach_get_task(cgrp, pidbuf);
>> +	if (IS_ERR(tsk))
>> +		return PTR_ERR(tsk);
>> +
>> +	/* attach thread group leader */
>
> Should we check that this is in fact a thread group leader?
>

No need actually, I added this check originally and then removed it, but
forgot to remove the comment.

>> +
>> +	/* attach all sub-threads */
>> +	rcu_read_lock();
>
> cgroup_attach_task() calls synchronize_rcu(), so it doesn't seem
> likely that rcu_read_lock() is useful here, and might even deadlock?
>
> What are you trying to protect against with the RCU lock?
>

Ah yes, bad here. I am trying to protect the thread list.

>>	{
>> +		.name = "procs",
>

> Maybe call it "cgroup.procs" to avoid name clashes in future? We had a
> debate a while back where I tried to get the cgroup files like "tasks"
> and "notify_on_release" prefixed with "cgroup." , which were argued
> against on grounds of backwards compatibility. But there's no
> compatibility issue here. The only question is whether it's too ugly
> to have the legacy filenames without a prefix and the new ones with a
> prefix.
>

Yes it's ugly.. Is possible name clash of "procs" a kind of breaking compatibility that should be avoid in any case?