Subject: [PATCH] cgroup: anotate two variables with \_\_\_read\_mostly Posted by Li Zefan on Thu, 05 Jun 2008 06:02:47 GMT View Forum Message <> Reply to Message

- need\_forkexit\_callback will be read only after system boot.

- use\_task\_css\_set\_links will be read only after it's set.

And these 2 variables are checked when a new process is forked.

Signed-off-by: Li Zefan <lizf@cn.fujitsu.com> kernel/cgroup.c | 4 ++--1 files changed, 2 insertions(+), 2 deletions(-) diff --git a/kernel/cgroup.c b/kernel/cgroup.c index 15ac0e1..f5a1273 100644 --- a/kernel/cgroup.c +++ b/kernel/cgroup.c @ @ -118,7 +118,7 @ @ static int root count; \* extra work in the fork/exit path if none of the subsystems need to \* be called. \*/ -static int need forkexit callback; +static int need\_forkexit\_callback \_\_read\_mostly; static int need\_mm\_owner\_callback \_\_read\_mostly; /\* convenient tests for these bits \*/ @ @ -220,7 +220,7 @ @ static struct hlist head \*css set hash(struct cgroup subsys state \*css[])

- \* task until after the first call to cgroup\_iter\_start(). This
- \* reduces the fork()/exit() overhead for people who have cgroups
- \* compiled into their kernel but not actually in use \*/

-static int use\_task\_css\_set\_links;

+static int use\_task\_css\_set\_links \_\_read\_mostly;

/\* When we create or destroy a css\_set, the operation simply

\* takes/releases a reference count on all the cgroups referenced

1.5.4.rc3

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

## Subject: Re: [PATCH] cgroup: anotate two variables with \_\_read\_mostly Posted by Paul Menage on Thu, 05 Jun 2008 06:35:56 GMT View Forum Message <> Reply to Message

On Wed, Jun 4, 2008 at 11:02 PM, Li Zefan <lizf@cn.fujitsu.com> wrote:

>

- > need\_forkexit\_callback will be read only after system boot.
- > use\_task\_css\_set\_links will be read only after it's set.

>

> And these 2 variables are checked when a new process is forked.

>

> Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>

Acked-by: Paul Menage <menage@google.com>

Thanks.

Paul

> ----

> kernel/cgroup.c | 4 ++--

```
> 1 files changed, 2 insertions(+), 2 deletions(-)
```

- >
- > diff --git a/kernel/cgroup.c b/kernel/cgroup.c
- > index 15ac0e1..f5a1273 100644
- > --- a/kernel/cgroup.c
- > +++ b/kernel/cgroup.c
- > @ @ -118,7 +118,7 @ @ static int root\_count;
- > \* extra work in the fork/exit path if none of the subsystems need to
- > \* be called.
- > \*/
- > -static int need\_forkexit\_callback;
- > +static int need\_forkexit\_callback \_\_read\_mostly;
- > static int need\_mm\_owner\_callback \_\_read\_mostly;
- >
- /\* convenient tests for these bits \*/

> @ @ -220,7 +220,7 @ @ static struct hlist\_head \*css\_set\_hash(struct cgroup\_subsys\_state \*css[])

- > \* task until after the first call to cgroup\_iter\_start(). This
- > \* reduces the fork()/exit() overhead for people who have cgroups
- > \* compiled into their kernel but not actually in use \*/
- > -static int use\_task\_css\_set\_links;
- > +static int use\_task\_css\_set\_links \_\_read\_mostly;
- >
- > /\* When we create or destroy a css\_set, the operation simply
- > \* takes/releases a reference count on all the cgroups referenced
- > --
- > 1.5.4.rc3
- >

Containers mailing list Containers@lists.linux-foundation.org Subject: Re: [PATCH] cgroup: anotate two variables with \_\_read\_mostly Posted by KOSAKI Motohiro on Sat, 07 Jun 2008 04:16:09 GMT View Forum Message <> Reply to Message

>

- > need\_forkexit\_callback will be read only after system boot.
- > use\_task\_css\_set\_links will be read only after it's set.

>

- > And these 2 variables are checked when a new process is forked.
- >
- > Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>

nice :)

Acked-by: KOSAKI Motohiro <kosaki.motohiro@jp.fujitsu.com>

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