## Subject: Userspace checkpoint/restart hack: cryo Posted by Dave Hansen on Fri, 25 Apr 2008 17:24:19 GMT View Forum Message <> Reply to Message

A guy named Mare Vertee wrote this as a li

A guy named Marc Vertes wrote this as a little demonstration of checkpoint/restart. I've been using it to experiment with checkpoint/restart. I thought it might be of some use as we move subsystems to being helped by the kernel to checkpoint and restart.

It's ptrace-based, and stuck on i386 for now. It can probably be ported elsewhere without too much trouble. It doesn't support \*anything fancy like multuiple tasks:). It has the advantage of being very feature-bare, and I think it is pretty easy to hack on. Whatever c/r support we add to the kernel could easily be added on and tested.

http://userweb.kernel.org/~daveh/cryo/cryo-001.tar.gz

### Usage:

cr -p `pidof task` > checkpoint.cryo
cr -r < checkpoint.cryo</pre>

If anyone else has something simpler or easier to hack on, I'm all ears.

-- Dave

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by Cedric Le Goater on Mon, 28 Apr 2008 09:47:09 GMT View Forum Message <> Reply to Message

### Dave Hansen wrote:

- > A guy named Marc Vertes wrote this as a little demonstration of
- > checkpoint/restart. I've been using it to experiment with
- > checkpoint/restart. I thought it might be of some use as we move
- > subsystems to being helped by the kernel to checkpoint and restart.
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- > elsewhere without too much trouble. It doesn't support \*anything
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>

> http://userweb.kernel.org/~daveh/cryo/cryo-001.tar.gz

```
>
> Usage:
> cr -p `pidof task` > checkpoint.cryo
> cr -r < checkpoint.cryo
> If anyone else has something simpler or easier to hack on, I'm all ears.
Indeed. It looks simple enough.
do you have some kernel requirement? I run Fedora 8
Here's my first try on a program calculating decimal of PI:
$ ./cr -p `pidof pi1` > pi1.cryo
attaching to pid: 11082
[11087 cr.c:243 getfdinfo()] n : 0
WARNING (sci.c:242) unexpected signal for 11082: 11
[11087 sci.c:228 ptrace_waitsyscall()] WTERMSIG(status): 11
ERROR (sci.c:383) ptrace_getregs(11082, 0xbfe4a3d0) errno=3: No such process
./cr[0x8051f10]
./cr[0x8049ce9]
./cr[0x804b7d2]
./cr[0x804f75b]
***STOP***
other terminal:
$ pi1 20000
pi1 - 20000 digits, 78.1 kbytes
Segmentation fault (core dumped)
Thanks,
C.
Signed-off-by: Cedric Le Goater <clg@fr.ibm.com>
--- Makefile~ 2008-04-25 19:05:57.000000000 +0200
+++ Makefile 2008-04-28 09:02:50.000000000 +0200
@ @ -7,6 +7,3 @ @ all : $(BIN) $(MAN1)
#cr: cr.o utils.o list hash.o ptrace linux x86.o
cr: cr.o utils.o list_hash.o sci.o injlib.o
-include ../version.mk
-include ../c.mk
Containers mailing list
Containers@lists.linux-foundation.org
```

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by Nadia Derbey on Tue, 29 Apr 2008 14:50:14 GMT View Forum Message <> Reply to Message

```
Cedric Le Goater wrote:
> Dave Hansen wrote:
>>A guy named Marc Vertes wrote this as a little demonstration of
>>checkpoint/restart. I've been using it to experiment with
>>checkpoint/restart. I thought it might be of some use as we move
>>subsystems to being helped by the kernel to checkpoint and restart.
>>
>>It's ptrace-based, and stuck on i386 for now. It can probably be ported
>>elsewhere without too much trouble. It doesn't support *anything
>>fancy like multuiple tasks :). It has the advantage of being very
>>feature-bare, and I think it is pretty easy to hack on. Whatever c/r
>>support we add to the kernel could easily be added on and tested.
>>
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>>Usage:
>> cr -p `pidof task` > checkpoint.cryo
>> cr -r < checkpoint.cryo
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> Indeed. It looks simple enough.
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> ./cr[0x8051f10]
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> ./cr[0x804f75b]
> ***STOP***
```

```
> other terminal :
>
> $ pi1 20000
> pi1 - 20000 digits, 78.1 kbytes
> Segmentation fault (core dumped)
>
> Thanks,
>
> C.
```

Looks like it has worked for me (msg1 creates 1000 msg queues, sleeps for a while and then removes the msg queues).

Output attached.

Regards, Nadia

```
[root@akt cryo-001]# ./cr -p `pidof msg1` > msg1.cryo
attaching to pid: 4689
[4695 cr.c:243 getfdinfo()] n:0
[4695 cr.c:243 getfdinfo()] n : 1
[4695 cr.c:243 getfdinfo()] n : 2
DEBUG (utils.c::25) write item() writing item named: 'pid' datasize: 4 to positi
on: 0
DEBUG (utils.c::25) write_item() writing item named: 'ppid' datasize: 4 to posit
ion: 10
DEBUG (utils.c::25) write_item() writing item named: 'exitsig' datasize: 4 to po
sition: 21
DEBUG (utils.c::25) write_item() writing item named: 'fpregs' datasize: 108 to p
osition: 35
DEBUG (utils.c::25) write item() writing item named: 'regs' datasize: 68 to posi
tion: 154
DEBUG (utils.c::25) write item() writing item named: 'exe' datasize: 32 to posit
ion: 230
DEBUG (utils.c::25) write item() writing item named: 'argv' datasize: 7 to posit
ion: 269
DEBUG (utils.c::25) write_item() writing item named: 'env' datasize: 1137 to pos
ition: 283
DEBUG (utils.c::25) write_item() writing item named: 'cwd' datasize: 27 to posit
ion: 1429
DEBUG (utils.c::25) write_item() writing item named: 'sigact' datasize: 9240 to
position: 1463
DEBUG (utils.c::25) write_item() writing item named: 'sigmask' datasize: 128 to
```

position: 10715

DEBUG (utils.c::25) write\_item() writing item named: 'sigpend' datasize: 128 to

position: 10855

DEBUG (utils.c::25) write\_item() writing item named: 'FD' datasize: 0 to positio

n: 10995

[4695 cr.c:512 checkpoint()] pi->nf: 3

DEBUG (utils.c::25) write\_item() writing item named: 'fdinfo' datasize: 148 to p

osition: 11000

DEBUG (utils.c::25) write\_item() writing item named: 'fdinfo' datasize: 148 to p

osition: 11159

DEBUG (utils.c::25) write\_item() writing item named: 'fdinfo' datasize: 148 to p

osition: 11318

DEBUG (utils.c::25) write\_item() writing item named: 'END FD' datasize: 0 to pos

ition: 11477

DEBUG (utils.c::25) write\_item() writing item named: 'SOCK' datasize: 0 to posit

ion: 11486

DEBUG (utils.c::25) write\_item() writing item named: 'END SOCK' datasize: 0 to p

osition: 11493

DEBUG (utils.c::25) write\_item() writing item named: 'MEM' datasize: 0 to positi

on: 11504

getmaps() " is anonymous (old test)

getmaps() " is anonymous (new test)

getmaps() " is anonymous (old test)

getmaps() " is anonymous (new test)

getmaps() " is anonymous (old test)

getmaps() " is anonymous (new test)

getmaps() '[stack]' is anonymous (new test)

getmaps() '[vdso]' is anonymous (new test)

DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to p

osition: 11510

DEBUG (cr.c::528) mem i=0 0x850000 -> 0x869000 /lib/ld-2.5.so

DEBUG (utils.c::25) write item() writing item named: 'membuf' datasize: 0 to pos

ition: 11669

DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to p

osition: 11678

DEBUG (cr.c::528) mem i=1 0x869000 -> 0x86a000 /lib/ld-2.5.so

DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 0 to pos

ition: 11837

DEBUG (utils.c::25) write item() writing item named: 'memseg' datasize: 148 to p

osition: 11846

DEBUG (cr.c::528) mem i=2 0x86a000 -> 0x86b000 /lib/ld-2.5.so

DEBUG (cr.c::530) mem i=2 saved size = 4 KB

DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 4096 to

position: 12005

DEBUG (utils.c::25) write item() writing item named: 'memseg' datasize: 148 to p

osition: 16113

DEBUG (cr.c::528) mem i=3 0x86d000 -> 0x9a4000 /lib/libc-2.5.so

DEBUG (utils.c::25) write item() writing item named: 'membuf' datasize: 0 to pos

ition: 16272 DEBUG (utils.c::25) write item() writing item named: 'memseg' datasize: 148 to p osition: 16281 DEBUG (cr.c::528) mem i=4 0x9a4000 -> 0x9a6000 /lib/libc-2.5.so DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 0 to pos ition: 16440 DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to p osition: 16449 DEBUG (cr.c::528) mem i=5 0x9a6000 -> 0x9a7000 /lib/libc-2.5.so DEBUG (cr.c::530) mem i=5 saved size = 4 KB DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 4096 to position: 16608 DEBUG (utils.c::25) write item() writing item named: 'memseg' datasize: 148 to position: 20716 DEBUG (cr.c::528) mem i=6 0x9a7000 -> 0x9aa000 DEBUG (cr.c::530) mem i=6 saved size = 12 KB DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 12288 to position: 20875 DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to position: 33176 DEBUG (cr.c::528) mem i=7 0x8048000 -> 0x8049000 /home/lkernel/src ref/tests/msg1 DEBUG (utils.c::25) write item() writing item named: 'membuf' datasize: 0 to position: 33335 DEBUG (utils.c::25) write item() writing item named: 'memseg' datasize: 148 to position: 33344 DEBUG (cr.c::528) mem i=8 0x8049000 -> 0x804a000 /home/lkernel/src ref/tests/msq1 DEBUG (cr.c::530) mem i=8 saved size = 4 KB DEBUG (utils.c::25) write item() writing item named: 'membuf' datasize: 4096 to position: 33503 DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to position: 37611 DEBUG (cr.c::528) mem i=9 0xb7f98000 -> 0xb7f99000 DEBUG (cr.c::530) mem i=9 saved size = 4 KB DEBUG (utils.c::25) write item() writing item named: 'membuf' datasize: 4096 to position: 37770 DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to position: 41878 DEBUG (cr.c::528) mem i=10 0xb7fa6000 -> 0xb7fa8000 DEBUG (cr.c::530) mem i=10 saved size = 8 KB DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 8192 to position: 42037 DEBUG (utils.c::25) write item() writing item named: 'memseg' datasize: 148 to position: 50241 DEBUG (cr.c::528) mem i=11 0xbfc93000 -> 0xbfca8000 [stack] DEBUG (cr.c::530) mem i=11 saved size = 84 KB DEBUG (cr.c::528) mem i=12 0xffffe000 -> 0xfffff000 [vdso]

DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 86016 to position: 50400 DEBUG (utils.c::25) write\_item() writing item named: 'memseg' datasize: 148 to position: 136429

DEBUG (utils.c::25) write\_item() writing item named: 'membuf' datasize: 0 to position: 136588 DEBUG (utils.c::25) write item() writing item named: 'END MEM' datasize: 0 to position: 136597

Containers mailing list

Containers@lists.linux-foundation.org

https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: Userspace checkpoint/restart hack: cryo

# Posted by Cedric Le Goater on Tue, 29 Apr 2008 15:21:05 GMT

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- > Looks like it has worked for me (msg1 creates 1000 msg queues, sleeps
- > for a while and then removes the msg queues).

cool. which kernel are you using?

C.

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by Nadia Derbey on Mon, 05 May 2008 08:50:10 GMT View Forum Message <> Reply to Message

### Cedric Le Goater wrote:

> >

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>>for a while and then removes the msg queues).

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> > C.

> (

· >

2.6.25-mm1 (sorry for the late answer - plenty of days off in France in May).

Regards,

Nadia

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: Userspace checkpoint/restart hack: cryo

## Posted by serue on Mon, 09 Jun 2008 13:04:29 GMT

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```
Quoting Nadia Derbey (Nadia.Derbey@bull.net):
> Cedric Le Goater wrote:
> >
>>>Looks like it has worked for me (msg1 creates 1000 msg queues, sleeps
> >> for a while and then removes the msg queues).
> >
> > cool. which kernel are you using?
> >
> > C.
> >
> >
> 2.6.25-mm1 (sorry for the late answer - plenty of days off in France in
> May).
>
> Regards,
> Nadia
```

I'm playing with features in cryo, and keeping a git tree at:

git://git.sr71.net/~hallyn/cryodev.git

It's meant to exploit the extras which are in the -lxc kernel at lxc.sf.net. Current latest kernel patch is at http://lxc.sourceforge.net/patches/2.6.26/2.6.26-rc2-mm1-lxc4/ This -lxc tree contains, for instance, Nadia's next\_id patches, exploitation for setting ids for sysvipc and for tasks at fork, and updated ipc\_setall patches (also using next\_id). The version of cryo in my git tree exploits these. If you're root when you restart a task, it will clone a new set of namespaces and recreate your sysvipc objects, and it will reset your pids (even if you're not root if the pids are available).

Cryo is still rather touchy - I'm trying to track this down. Older distros seem to actually have the most success (I'm told FC6 is somewhat useful, while my FC8 kvm image is practically useless with cryo).

So if you want to play with it, please clone and do so, and send me any patches you think should go in.

thanks, -serge	
Containers mailing list	
Containers@lists linux-foundation org	

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by Nadia Derbey on Mon, 09 Jun 2008 15:02:42 GMT View Forum Message <> Reply to Message

```
Serge E. Hallyn wrote:
> Quoting Nadia Derbey (Nadia.Derbey@bull.net):
>>Cedric Le Goater wrote:
>>
>>>
>>>
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>>>for a while and then removes the msg queues).
>>>
>>>
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>>>
>>2.6.25-mm1 (sorry for the late answer - plenty of days off in France in
>>May).
>>
>>Regards,
>>Nadia
>
>
> I'm playing with features in cryo, and keeping a git tree at:
> git://git.sr71.net/~hallyn/cryodev.git
> It's meant to exploit the extras which are in the -lxc kernel at
> lxc.sf.net. Current latest kernel patch is at
> http://lxc.sourceforge.net/patches/2.6.26/2.6.26-rc2-mm1-lxc4/ This -lxc
> tree contains, for instance, Nadia's next_id patches, exploitation for
> setting ids for sysvipc and for tasks at fork, and updated ipc setall
> patches (also using next_id). The version of cryo in my git tree
> exploits these. If you're root when you restart a task, it will clone a
> new set of namespaces and recreate your sysvipc objects, and it will
> reset your pids (even if you're not root if the pids are available).
Serge,
```

I noticed that the sys\_hijack() has disappeared from the lxc dev tree: would you mind putting it back. I think it might be useful if we want to start a task in a newly defined cgroup, checkpoint it and then try to restart it. We will need to 'join' the restarted container to check if everything has correctly be restarted. Or may be is there another way to do that?

Regards, Nadia

Containers mailing list

Containers@lists.linux-foundation.org

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> distros seem to actually have the most success (I'm told FC6 is somewhat
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> So if you want to play with it, please clone and do so, and send me any
> patches you think should go in.
> thanks,
> -serge
> Containers mailing list
> Containers@lists.linux-foundation.org
> https://lists.linux-foundation.org/mailman/listinfo/containers
> >

https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by serue on Mon, 09 Jun 2008 15:23:36 GMT View Forum Message <> Reply to Message

Quoting Nadia Derbey (Nadia.Derbey@bull.net):
> Serge E. Hallyn wrote:
>> Quoting Nadia Derbey (Nadia.Derbey@bull.net):
>>
>> Cedric Le Goater wrote:
>>>
>>>
>>>

```
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>>>
>>> Regards,
>>> Nadia
>>
>>
>> I'm playing with features in cryo, and keeping a git tree at:
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>>
>> It's meant to exploit the extras which are in the -lxc kernel at
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> start a task in a newly defined cgroup, checkpoint it and then try to
> restart it. We will need to 'join' the restarted container to check if
> everything has correctly be restarted. Or may be is there another way to
> do that?
```

Well it \*could\* be done similar to how cryo itself works, by ptracing the destination task and making it fork a task which execve()s a process to do the querying. But yuck.

Kathy, I'm sorry, I know I asked you to take sys\_hijack() out. Could you please put it back in? Preferably at the end of the queue, as I don't want other patches having to be ported on top of it since its future is very suspect... Let me know if you have trouble porting it, but it

thanks,
-serge

Containers mailing list
Containers@lists.linux-foundation.org

https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by serue on Tue, 10 Jun 2008 18:17:56 GMT

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```
Quoting kathys (kathys@ozlabs.au.ibm.com):
> Serge E. Hallyn wrote:
>> Quoting Nadia Derbey (Nadia.Derbey@bull.net):
>>
>>> Serge E. Hallyn wrote:
>>>> Quoting Nadia Derbey (Nadia.Derbey@bull.net):
>>>>
>>>>
>>>> Cedric Le Goater wrote:
>>>>
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>>>> It's meant to exploit the extras which are in the -lxc kernel at
```

- >>>> lxc.sf.net. Current latest kernel patch is at >>> http://lxc.sourceforge.net/patches/2.6.26/2.6.26-rc2-mm1-lxc4/ This -lxc >>>> tree contains, for instance, Nadia's next\_id patches, exploitation for >>> setting ids for sysvipc and for tasks at fork, and updated ipc\_setall >>> patches (also using next\_id). The version of cryo in my git tree >>> exploits these. If you're root when you restart a task, it will clone a >>>> new set of namespaces and recreate your sysvipc objects, and it will >>> reset your pids (even if you're not root if the pids are available). >>>> >>> Serge, >>> >>> I noticed that the sys hijack() has disappeared from the lxc dev >>> tree: would you mind putting it back. I think it might be useful if >>> we want to start a task in a newly defined cgroup, checkpoint it and >>> then try to restart it. We will need to 'join' the restarted >>> container to check if everything has correctly be restarted. Or may >>> be is there another way to do that? >>> >> >> Well it \*could\* be done similar to how cryo itself works, by ptracing >> the destination task and making it fork a task which execve()s a process >> to do the guerying. But yuck. >> >> Kathy, I'm sorry, I know I asked you to take sys\_hijack() out. Could >> you please put it back in? Preferably at the end of the queue, as I don't >> want other patches having to be ported on top of it since its future is >> very suspect... Let me know if you have trouble porting it, but it >> should be pretty simple. >> > I added sys\_hijack() (namespaces-introduce-sys\_hijack.patch) back, with > a little bit of massaging to get it to port properly (as Cedrics > clone64-change-clone\_flag-type-to-u64.patch changes unsigned long to > u64) but was unable to compile. I received the following errors: > /scratch/kathys/containers/kernel\_trees/upstream/kernel/fork.c: In > function 'do fork task': > /scratch/kathys/containers/kernel\_trees/upstream/kernel/fork.c:1342: > warning: format '%1lx' expects type 'long unsigned int', but argument 3 > has type 'u64' > /scratch/kathys/containers/kernel trees/upstream/kernel/fork.c: At top > level: > /scratch/kathys/containers/kernel\_trees/upstream/kernel/fork.c:1416: > error: conflicting types for 'do\_fork'
- > /scratch/kathys/containers/kernel\_trees/upstream/include/linux/sched.h:1868:
- > error: previous declaration of 'do\_fork' was here

Did you change the do fork definition in sched.h?

```
-serge
```

```
> I changed the patch as follows so it would apply properly, but I can't
> work out why it breaks now, but not previously:
> Original patch from 2.6.26-rc2-mm1-lxc3:
> @ @ -1307,13 +1313,8 @ @ static int fork_traceflag(unsigned clone
> return 0;
> }
>
> -/*
> - * Ok, this is the main fork-routine.
> - * It copies the process, and if successful kick-starts
> - * it and waits for it to finish using the VM if required.
> - */
> -long do_fork(unsigned long clone_flags,
> +long do fork task(struct cgroup *cgroup,
> + unsigned long clone_flags,
> unsigned long stack_start,
> struct pt regs *regs,
> unsigned long stack_size,
>
>
> Changed to:
> @ @ -1308,13 +1314,8 @ @ static int fork traceflag(u64 clone flag
> return 0;
> }
> -/*
> - * Ok, this is the main fork-routine.
> - * It copies the process, and if successful kick-starts
> - * it and waits for it to finish using the VM if required.
> -long do fork(u64 clone flags,
> +long do_fork_task(struct cgroup *cgroup,
> + u64 clone flags,
> unsigned long stack start,
> struct pt_regs *regs,
> unsigned long stack_size,
>
>
>> thanks,
>> -serge
```

```
>> Containers mailing list
>> Containers@lists.linux-foundation.org
>> https://lists.linux-foundation.org/mailman/listinfo/containers
>>
>>
Containers mailing list
Containers@lists.linux-foundation.org
https://lists.linux-foundation.org/mailman/listinfo/containers
```

Subject: Re: Userspace checkpoint/restart hack: cryo Posted by kathys on Tue, 17 Jun 2008 05:48:27 GMT

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```
Serge E. Hallyn wrote:
> Quoting kathys (kathys@ozlabs.au.ibm.com):
>> Serge E. Hallyn wrote:
>>
>>> Quoting Nadia Derbey (Nadia.Derbey@bull.net):
>>>
>>>> Serge E. Hallyn wrote:
>>>>
>>>>
>>>> Quoting Nadia Derbey (Nadia.Derbey@bull.net):
>>>>
>>>>
>>>>
>>>> Cedric Le Goater wrote:
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>>>> C.
>>>>>
>>>>>
>>>>>
>>>>>
```

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>>>>> 2.6.25-mm1 (sorry for the late answer - plenty of days off in
>>>>> France in May).
>>>>>
>>>>> Regards,
>>>>> Nadia
>>>>>
>>>>>
>>>> I'm playing with features in cryo, and keeping a git tree at:
>>>> git://git.sr71.net/~hallyn/cryodev.git
>>>>
>>>> It's meant to exploit the extras which are in the -lxc kernel at
>>>> lxc.sf.net. Current latest kernel patch is at
>>>> http://lxc.sourceforge.net/patches/2.6.26/2.6.26-rc2-mm1-lxc4/ This -lxc
>>>> tree contains, for instance, Nadia's next_id patches, exploitation for
>>>> setting ids for sysvipc and for tasks at fork, and updated ipc_setall
>>>> patches (also using next id). The version of cryo in my git tree
>>>> exploits these. If you're root when you restart a task, it will clone a
>>>> new set of namespaces and recreate your sysvipc objects, and it will
>>>> reset your pids (even if you're not root if the pids are available).
>>>>
>>>>
>>>> Serge,
>>>>
>>>> I noticed that the sys_hijack() has disappeared from the lxc dev
>>> tree: would you mind putting it back. I think it might be useful if
>>>> we want to start a task in a newly defined cgroup, checkpoint it and
>>>> then try to restart it. We will need to 'join' the restarted
>>> container to check if everything has correctly be restarted. Or may
>>>> be is there another way to do that?
>>>>
>>>>
>>> Well it *could* be done similar to how cryo itself works, by ptracing
>>> the destination task and making it fork a task which execve()s a process
>>> to do the querying. But yuck.
>>>
>>> Kathy, I'm sorry, I know I asked you to take sys_hijack() out. Could
>>> you please put it back in? Preferably at the end of the queue, as I don't
>>> want other patches having to be ported on top of it since its future is
>>> very suspect... Let me know if you have trouble porting it, but it
>>> should be pretty simple.
>>>
>>>
>> I added sys_hijack() (namespaces-introduce-sys_hijack.patch) back, with
>> a little bit of massaging to get it to port properly (as Cedrics
>> clone64-change-clone_flag-type-to-u64.patch changes unsigned long to
>> u64) but was unable to compile. I received the following errors:
>>
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>> /scratch/kathys/containers/kernel_trees/upstream/kernel/fork.c: In
>> function 'do fork task':
>> /scratch/kathys/containers/kernel_trees/upstream/kernel/fork.c:1342:
>> warning: format '%1lx' expects type 'long unsigned int', but argument 3
>> has type 'u64'
>> /scratch/kathys/containers/kernel_trees/upstream/kernel/fork.c: At top
>> level:
>> /scratch/kathys/containers/kernel_trees/upstream/kernel/fork.c:1416:
>> error: conflicting types for 'do fork'
>>
>
>> /scratch/kathys/containers/kernel_trees/upstream/include/linux/sched.h:1868:
>> error: previous declaration of 'do_fork' was here
>>
>
> Did you change the do_fork definition in sched.h?
> -serge
>
I changed definition in sched.h to match do fork in fork.c
>> I changed the patch as follows so it would apply properly, but I can't
>> work out why it breaks now, but not previously:
>>
>> Original patch from 2.6.26-rc2-mm1-lxc3:
>> @ @ -1307,13 +1313,8 @ @ static int fork_traceflag(unsigned clone
>> return 0;
>> }
>>
>> -/*
>> - * Ok, this is the main fork-routine.
>> - * It copies the process, and if successful kick-starts
>> - * it and waits for it to finish using the VM if required.
>> - */
>> -long do_fork(unsigned long clone_flags,
>> +long do fork task(struct cgroup *cgroup,
>> + unsigned long clone_flags,
>> unsigned long stack start,
>> struct pt regs *regs,
>> unsigned long stack_size,
>>
>>
>> Changed to:
>> @ @ -1308,13 +1314,8 @ @ static int fork traceflag(u64 clone flag
>> return 0;
```

```
>> }
>>
>> -/*
>> - * Ok, this is the main fork-routine.
>> - * It copies the process, and if successful kick-starts
>> - * it and waits for it to finish using the VM if required.
>> - */
>> -long do_fork(u64 clone_flags,
>> +long do_fork_task(struct cgroup *cgroup,
>> + u64 clone_flags,
>> unsigned long stack_start,
>> struct pt_regs *regs,
>> unsigned long stack_size,
>>
>>
>>
>>
>>> thanks,
>>> -serge
>>> _
>>> Containers mailing list
>>> Containers@lists.linux-foundation.org
>>> https://lists.linux-foundation.org/mailman/listinfo/containers
>>>
>>>
>>>
>
```

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