
Subject: [PATCH] cgroup: use read lock to guard find_existing_css_set()

Posted by [Li Zefan](#) on Wed, 23 Apr 2008 03:04:36 GMT

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The function does not modify anything (except the temporary css template), so it's sufficient to hold read lock.

Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>

kernel/cgroup.c | 4 +++
1 files changed, 2 insertions(+), 2 deletions(-)

diff --git a/kernel/cgroup.c b/kernel/cgroup.c

index 2727f92..e9eb5da 100644

--- a/kernel/cgroup.c

+++ b/kernel/cgroup.c

@@ -406,11 +406,11 @@ static struct css_set *find_css_set(

/* First see if we already have a cgroup group that matches
* the desired set */

- write_lock(&css_set_lock);

+ read_lock(&css_set_lock);

res = find_existing_css_set(oldcgrp, cgrp, template);

if (res)

get_css_set(res);

- write_unlock(&css_set_lock);

+ read_unlock(&css_set_lock);

if (res)

return res;

-- 1.5.4.rc3

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH] cgroup: use read lock to guard find_existing_css_set()

Posted by [Paul Menage](#) on Wed, 23 Apr 2008 06:48:28 GMT

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On Tue, Apr 22, 2008 at 8:04 PM, Li Zefan <lizf@cn.fujitsu.com> wrote:

> The function does not modify anything (except the temporary

> css template), so it's sufficient to hold read lock.

>

> Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>

Acked-by: Paul Menage <menage@google.com>

Thanks.

```
> ---
> kernel/cgroup.c | 4 ++--
> 1 files changed, 2 insertions(+), 2 deletions(-)
>
> diff --git a/kernel/cgroup.c b/kernel/cgroup.c
> index 2727f92..e9eb5da 100644
> --- a/kernel/cgroup.c
> +++ b/kernel/cgroup.c
> @@ -406,11 +406,11 @@ static struct css_set *find_css_set(
>
>     /* First see if we already have a cgroup group that matches
>      * the desired set */
> -     write_lock(&css_set_lock);
> +     read_lock(&css_set_lock);
>     res = find_existing_css_set(oldcgroup, cgroup, template);
>     if (res)
>         get_css_set(res);
> -     write_unlock(&css_set_lock);
> +     read_unlock(&css_set_lock);
>
>     if (res)
>         return res;
> -- 1.5.4.rc3
>
>
```

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Subject: Re: [PATCH] cgroup: use read lock to guard find_existing_css_set()

Posted by [Balbir Singh](#) on Wed, 23 Apr 2008 06:48:50 GMT

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Li Zefan wrote:

```
> The function does not modify anything (except the temporary
> css template), so it's sufficient to hold read lock.
```

```
>
> Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>
```

```
> ---
> kernel/cgroup.c | 4 ++--
> 1 files changed, 2 insertions(+), 2 deletions(-)
>
```

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> diff --git a/kernel/cgroup.c b/kernel/cgroup.c
> index 2727f92..e9eb5da 100644
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> @@ -406,11 +406,11 @@ static struct css_set *find_css_set(
>
> /* First see if we already have a cgroup group that matches
>  * the desired set */
> - write_lock(&css_set_lock);
> + read_lock(&css_set_lock);
> res = find_existing_css_set(oldcgrp, cgrp, template);
> if (res)
>   get_css_set(res);
> - write_unlock(&css_set_lock);
> + read_unlock(&css_set_lock);
>
> if (res)
>   return res;
```

Looks good to me. Did you run lockdep?

--

Warm Regards,
Balbir Singh
Linux Technology Center
IBM, ISTL

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Containers@lists.linux-foundation.org
<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH] cgroup: use read lock to guard find_existing_css_set()
Posted by [Li Zefan](#) on Thu, 24 Apr 2008 01:00:52 GMT
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Balbir Singh wrote:

```
> Li Zefan wrote:
>> The function does not modify anything (except the temporary
>> css template), so it's sufficient to hold read lock.
>>
>> Signed-off-by: Li Zefan <lizf@cn.fujitsu.com>
>> ---
>> kernel/cgroup.c | 4 +---
>> 1 files changed, 2 insertions(+), 2 deletions(-)
>>
```

```
>> diff --git a/kernel/cgroup.c b/kernel/cgroup.c
>> index 2727f92..e9eb5da 100644
>> --- a/kernel/cgroup.c
>> +++ b/kernel/cgroup.c
>> @@ -406,11 +406,11 @@ static struct css_set *find_css_set(
>>
>> /* First see if we already have a cgroup group that matches
>>  * the desired set */
>> - write_lock(&css_set_lock);
>> + read_lock(&css_set_lock);
>> res = find_existing_css_set(oldcgrp, cgrp, template);
>> if (res)
>>     get_css_set(res);
>> - write_unlock(&css_set_lock);
>> + read_unlock(&css_set_lock);
>>
>> if (res)
>>     return res;
>
> Looks good to me. Did you run lockdep?
>
```

No, I found this when reading the code, but I do have done some test.

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