
Subject: [PATCH 2/2] extend clone_flags using parent_tidptr argument
Posted by [Cedric Le Goater](#) on Mon, 04 Feb 2008 17:27:09 GMT
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From: Cedric Le Goater <clg@fr.ibm.com>

We have at least 2 patchsets requiring each a new clone flag and there it is, we've reached the limit, none are left.

This patch uses the CLONE_DETACHED flag (unused) as a marker to extend the clone flags through the parent_tidptr argument.

Initially, we thought on using the last bit but it has recently been taken by CLONE_IO.

Obviously, this hack doesn't work for unshare() for which I don't see any other solution than to add a new syscall :

```
long sys_unshare64(unsigned long clone_flags_high,
                  unsigned long clone_flags_low);
```

Is this the right path to extend the clone flags ? should we add a clone64() rather than hack the extending clone() ?

Thanks for any comments !

C.

Signed-off-by: Cedric Le Goater <clg@fr.ibm.com>

```
include/linux/sched.h | 1 +
kernel/fork.c          | 14 ++++++++
2 files changed, 14 insertions(+), 1 deletion(-)
```

Index: 2.6.24-mm1/include/linux/sched.h

=====

--- 2.6.24-mm1.orig/include/linux/sched.h

+++ 2.6.24-mm1/include/linux/sched.h

@ @ -28,6 +28,7 @ @

```
#define CLONE_NEWPID 0x20000000 /* New pid namespace */
```

```
#define CLONE_NEWNET 0x40000000 /* New network namespace */
```

```
#define CLONE_IO 0x80000000 /* Clone io context */
```

```
+#define CLONE_EXTFLAGS CLONE_DETACHED /* use parent_tidptr as an extended set of flags */
```

```
/*
```

* Scheduling policies

Index: 2.6.24-mm1/kernel/fork.c

```
=====
--- 2.6.24-mm1.orig/kernel/fork.c
+++ 2.6.24-mm1/kernel/fork.c
@@ -1012,6 +1012,14 @@ static struct task_struct *copy_process(
    struct task_struct *p;
    int cgroup_callbacks_done = 0;

+ /*
+  * It is not permitted to specify both CLONE_EXTFLAGS and
+  * CLONE_PARENT_SETTID
+  */
+ if ((clone_flags & (CLONE_EXTFLAGS|CLONE_PARENT_SETTID)) ==
+     (CLONE_EXTFLAGS|CLONE_PARENT_SETTID))
+   return ERR_PTR(-EINVAL);
+
+ if ((clone_flags & (CLONE_NEWNS|CLONE_FS)) == (CLONE_NEWNS|CLONE_FS))
+   return ERR_PTR(-EINVAL);

@@ -1455,6 +1463,7 @@ long do_fork(unsigned long clone_flags,
    struct task_struct *p;
    int trace = 0;
    long nr;
+ u64 clone_flags64 = clone_flags;

    /*
     * We hope to recycle these flags after 2.6.26
@@ -1479,7 +1488,10 @@ long do_fork(unsigned long clone_flags,
    clone_flags |= CLONE_PTRACE;
    }

- p = copy_process(clone_flags, stack_start, regs, stack_size,
+ if (clone_flags & CLONE_EXTFLAGS)
+   clone_flags64 = ((u64) (uintptr_t) parent_tidptr << 32) | clone_flags;
+
+ p = copy_process(clone_flags64, stack_start, regs, stack_size,
    child_tidptr, NULL);
    /*
     * Do this prior waking up the new thread - the thread pointer
```

Containers mailing list

Containers@lists.linux-foundation.org

<https://lists.linux-foundation.org/mailman/listinfo/containers>

Subject: Re: [PATCH 2/2] extend clone_flags using parent_tidptr argument

Quoting Cedric Le Goater (legoater@free.fr):

> From: Cedric Le Goater <clg@fr.ibm.com>

>
> We have at least 2 patchsets requiring each a new clone flag and there it
> is, we've reached the limit, none are left.
> This patch uses the CLONE_DETACHED flag (unused) as a marker to extend the

Are we pretty sure that there is no legacy software out there which has
continued to specify CLONE_DETACHED since the kernel ignores it?

> clone flags through the parent_tidptr argument.

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> by CLONE_IO.

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> other solution than to add a new syscall :
> long sys_unshare64(unsigned long clone_flags_high, unsigned long
> clone_flags_low);

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> Is this the right path to extend the clone flags ? should we add a
> clone64() rather than hack the extending clone() ?
> Thanks for any comments !

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> Signed-off-by: Cedric Le Goater <clg@fr.ibm.com>

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> @@ -28,6 +28,7 @@
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> set of flags */
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> + /*
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> @@ -1455,6 +1463,7 @@ long do_fork(unsigned long clone_flags,
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> int trace = 0;
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> + /*
> + * We hope to recycle these flags after 2.6.26
> @@ -1479,7 +1488,10 @@ long do_fork(unsigned long clone_flags,
> clone_flags |= CLONE_PTRACE;
> }
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> - p = copy_process(clone_flags, stack_start, regs, stack_size,
> + if (clone_flags & CLONE_EXTFLAGS)
> + clone_flags64 = ((u64) (uintptr_t) parent_tidptr << 32) | clone_flags;
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> + p = copy_process(clone_flags64, stack_start, regs, stack_size,
> child_tidptr, NULL);
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> Containers mailing list
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```

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Subject: Re: [PATCH 2/2] extend clone_flags using parent_tidptr argument

Posted by [akpm](#) on Mon, 04 Feb 2008 21:38:10 GMT

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On Mon, 4 Feb 2008 14:24:16 -0600

"Serge E. Hallyn" <serue@us.ibm.com> wrote:

> Quoting Cedric Le Goater (legoater@free.fr):

> > From: Cedric Le Goater <clg@fr.ibm.com>

> >

> > We have at least 2 patchsets requiring each a new clone flag and there it

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> continued to specify CLONE_DETACHED since the kernel ignores it?

Please see -mm's

clone-prepare-to-recycle-clone_detached-and-clone_stopped.patch

That patch has been cut back to only recycle CLONE_STOPPED because there indeed was software out there which is setting CLONE_DETACHED.

See <http://linux.derkeiler.com/Mailing-Lists/Kernel/2007-11/msg04293.html>

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Subject: Re: [PATCH 2/2] extend clone_flags using parent_tidptr argument

Posted by [Cedric Le Goater](#) on Tue, 05 Feb 2008 08:20:43 GMT

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Andrew Morton wrote:

> On Mon, 4 Feb 2008 14:24:16 -0600

> "Serge E. Hallyn" <serue@us.ibm.com> wrote:

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> That patch has been cut back to only recycle CLONE_STOPPED because there
> indeed was software out there which is setting CLONE_DETACHED.
>
> See <http://linux.derkeiler.com/Mailing-Lists/Kernel/2007-11/msg04293.html>

bummer, I used the wrong one :/

Thanks,

C.

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