Subject: [patch 08/10] unprivileged mounts: make fuse safe Posted by Miklos Szeredi on Wed, 16 Jan 2008 12:31:55 GMT

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From: Miklos Szeredi <mszeredi@suse.cz>

Don't require the "user_id=" and "group_id=" options for unprivileged mounts, but if they are present, verify them for sanity.

Disallow the "allow_other" option for unprivileged mounts.

FUSE was designed from the beginning to be safe for unprivileged users. This has also been verified in practice over many years, with some distributions enabling unprivileged FUSE mounts by default.

However there are some properties of FUSE, that could make it unsafe for certain situations (e.g. multiuser system with untrusted users):

- It is not always possible to use kill(2) (not even with SIGKILL) to terminate a process using a FUSE filesystem. However it is possible to use any of the following instead:
 - o kill the filesystem daemon
 - o use forced umounting
 - o use the "fusectl" control filesystem
- As a special case of the above, killing a self-deadlocked FUSE process is not possible, and even killall5 will not terminate it.
- Due to the design of the process freezer, a hanging (due to network problems, etc) or malicious filesystem may prevent suspending to ram or hibernation to succeed. This is not actually unique to FUSE, as any hanging network filesystem will have the same affect.

If the above could pose a threat to the system, it is recommended, that the '/proc/sys/fs/types/fuse/safe' sysctl tunable is not turned on, and/or '/dev/fuse' is not made world-readable and writable.

Signed-off-by: Miklos Szeredi <mszeredi@suse.cz>

Index: linux/fs/fuse/inode.c

--- linux.orig/fs/fuse/inode.c 2008-01-16 13:24:52.000000000 +0100 +++ linux/fs/fuse/inode.c 2008-01-16 13:25:10.000000000 +0100 @ @ -357,6 +357,19 @ @ static int parse_fuse_opt(char *opt, str d->max_read = ~0; d->blksize = 512;

```
+ /*
+ * For unprivileged mounts use current uid/gid. Still allow
+ * "user_id" and "group_id" options for compatibility, but
+ * only if they match these values.
+ if (!capable(CAP_SYS_ADMIN)) {
+ d->user id = current->uid;
+ d->user_id_present = 1;
+ d->group id = current->gid;
+ d->group id present = 1;
+ }
 while ((p = strsep(&opt, ",")) != NULL) {
 int token:
 int value:
@ @ -385,6 +398,8 @ @ static int parse fuse opt(char *opt, str
 case OPT USER ID:
  if (match_int(&args[0], &value))
  return 0;
+ if (d->user id present && d->user id != value)
+ return 0;
  d->user id = value;
  d->user_id_present = 1;
  break:
@ @ -392,6 +407,8 @ @ static int parse_fuse_opt(char *opt, str
 case OPT_GROUP_ID:
  if (match_int(&args[0], &value))
  return 0;
+ if (d->group_id_present && d->group_id != value)
+ return 0:
  d->group_id = value;
  d->group_id_present = 1;
  break;
@ @ -596,6 +613,10 @ @ static int fuse_fill_super(struct super_
 if (!parse fuse opt((char *) data, &d, is bdev))
 return -EINVAL;
+ /* This is a privileged option */
+ if ((d.flags & FUSE ALLOW OTHER) && !capable(CAP SYS ADMIN))
+ return -EPERM;
 if (is bdev) {
#ifdef CONFIG_BLOCK
 if (!sb_set_blocksize(sb, d.blksize))
```

Subject: Re: [patch 08/10] unprivileged mounts: make fuse safe

```
Posted by serue on Mon, 21 Jan 2008 20:41:21 GMT
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Quoting Miklos Szeredi (miklos@szeredi.hu):
> From: Miklos Szeredi <mszeredi@suse.cz>
>
> Don't require the "user_id=" and "group_id=" options for unprivileged mounts,
> but if they are present, verify them for sanity.
>
> Disallow the "allow_other" option for unprivileged mounts.
> FUSE was designed from the beginning to be safe for unprivileged
> users. This has also been verified in practice over many years, with
> some distributions enabling unprivileged FUSE mounts by default.
>
> However there are some properties of FUSE, that could make it unsafe
> for certain situations (e.g. multiuser system with untrusted users):
>
 - It is not always possible to use kill(2) (not even with SIGKILL) to
   terminate a process using a FUSE filesystem. However it is
   possible to use any of the following instead:
>
    o kill the filesystem daemon
>
    o use forced umounting
>
    o use the "fusectl" control filesystem
>
 - As a special case of the above, killing a self-deadlocked FUSE
   process is not possible, and even killall5 will not terminate it.
>
>
> - Due to the design of the process freezer, a hanging (due to network
   problems, etc) or malicious filesystem may prevent suspending to
   ram or hibernation to succeed. This is not actually unique to
>
   FUSE, as any hanging network filesystem will have the same affect.
>
> If the above could pose a threat to the system, it is recommended,
> that the '/proc/sys/fs/types/fuse/safe' sysctl tunable is not turned
> on, and/or '/dev/fuse' is not made world-readable and writable.
> Signed-off-by: Miklos Szeredi <mszeredi@suse.cz>
```

I was going to say "this should of course be acked by a fuse maintainer", then I look at MAINTAINERS:) So never mind.

```
> ---
>
> Index: linux/fs/fuse/inode.c
> --- linux.orig/fs/fuse/inode.c 2008-01-16 13:24:52.000000000 +0100
> +++ linux/fs/fuse/inode.c 2008-01-16 13:25:10.000000000 +0100
> @ @ -357,6 +357,19 @ @ static int parse fuse opt(char *opt, str
> d->max read = ~0:
> d->blksize = 512;
> + /*
> + * For unprivileged mounts use current uid/gid. Still allow
> + * "user_id" and "group_id" options for compatibility, but
> + * only if they match these values.
> + */
> + if (!capable(CAP_SYS_ADMIN)) {
> + d->user id = current->uid;
> + d->user id present = 1;
> + d->group id = current->gid;
> + d->group id present = 1;
> + }
> while ((p = strsep(&opt, ",")) != NULL) {
  int token;
> int value;
> @ @ -385,6 +398,8 @ @ static int parse fuse opt(char *opt, str
   case OPT USER ID:
    if (match_int(&args[0], &value))
    return 0;
>
> + if (d->user_id_present && d->user_id != value)
> + return 0;
  d->user_id = value;
    d->user_id_present = 1;
>
    break;
> @ @ -392,6 +407,8 @ @ static int parse fuse opt(char *opt, str
   case OPT GROUP ID:
    if (match_int(&args[0], &value))
>
    return 0;
> + if (d->group_id_present && d->group_id != value)
> + return 0;
   d->group_id = value;
    d->group_id_present = 1;
>
    break;
> @ @ -596,6 +613,10 @ @ static int fuse fill super(struct super
> if (!parse fuse opt((char *) data, &d, is bdev))
```

```
return -EINVAL;
>
>
> + /* This is a privileged option */
> + if ((d.flags & FUSE_ALLOW_OTHER) && !capable(CAP_SYS_ADMIN))
> + return -EPERM;
> +
  if (is_bdev) {
> #ifdef CONFIG_BLOCK
   if (!sb_set_blocksize(sb, d.blksize))
>
> --
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