Subject: [PATCH][VLAN] Merge tree equal tails in vlan_skb_recv Posted by Pavel Emelianov on Fri, 07 Dec 2007 10:22:07 GMT

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There are tree paths in it, that set the skb->proto and then perform common receive manipulations (basically call netif_rx()).

I think, that we can make this code flow easier to understand by introducing the vlan_set_encap_proto() function (I hope the name is good) to setup the skb proto and merge the paths calling netif_rx() together.

Surprisingly, but gcc detects this thing and merges these paths by itself, so this patch doesn't make the vlan module smaller.

Fits both net-2.6 and net-2.6.25.

Signed-off-by: Pavel Emelyanov <xemul@openvz.org>

```
diff --git a/net/8021g/vlan dev.c b/net/8021g/vlan dev.c
index 4f99bb8..11198c1 100644
--- a/net/8021q/vlan_dev.c
+++ b/net/8021q/vlan_dev.c
@ @ -90,6 +90,40 @ @ static inline struct sk buff *vlan check reorder header(struct sk buff
*skb)
 return skb;
}
+static inline void vlan set encap proto(struct sk buff *skb,
+ struct vlan hdr *vhdr)
+{
+ __be16 proto;
+ unsigned char *rawp;
+ /*
+ * Was a VLAN packet, grab the encapsulated protocol, which the layer
+ * three protocols care about.
+ */
+ proto = vhdr->h_vlan_encapsulated_proto;
+ if (ntohs(proto) >= 1536) {
+ skb->protocol = proto;
+ return;
+ }
```

+ rawp = skb->data;

```
+ if (*(unsigned short *)rawp == 0xFFFF)
+ * This is a magic hack to spot IPX packets. Older Novell
+ * breaks the protocol design and runs IPX over 802.3 without
 * an 802.2 LLC layer. We look for FFFF which isn't a used
+ * 802.2 SSAP/DSAP. This won't work for fault tolerant netware
 * but does for the rest.
+ skb->protocol = htons(ETH_P_802_3);
+ /*
+ * Real 802.2 LLC
+ skb->protocol = htons(ETH_P_802_2);
+}
+
 * Determine the packet's protocol ID. The rule here is that we
 * assume 802.3 if the type field is short enough to be a length.
@@ -115,12 +149,10 @@ static inline struct sk buff *vlan check reorder header(struct sk buff
int vlan skb recv(struct sk buff *skb, struct net device *dev,
   struct packet_type* ptype, struct net_device *orig_dev)
unsigned char *rawp = NULL;
 struct vlan hdr *vhdr:
 unsigned short vid;
 struct net device stats *stats;
 unsigned short vlan TCI;

    __be16 proto;

 if (dev->nd net != &init net) {
 kfree skb(skb);
@ @ -236,70 +268,11 @ @ int vlan_skb_recv(struct sk_buff *skb, struct net_device *dev,
 break;
 }
- /* Was a VLAN packet, grab the encapsulated protocol, which the layer
- * three protocols care about.
- /* proto = get unaligned(&vhdr->h vlan encapsulated proto); */
- proto = vhdr->h_vlan_encapsulated_proto;
- skb->protocol = proto;
- if (ntohs(proto) >= 1536) {
- /* place it back on the queue to be handled by
- * true layer 3 protocols.
- */
```

```
- /* See if we are configured to re-write the VLAN header
- * to make it look like ethernet...
- skb = vlan_check_reorder_header(skb);
- /* Can be null if skb-clone fails when re-ordering */
- if (skb) {
netif_rx(skb);
- } else {
- /* TODO: Add a more specific counter here. */
stats->rx errors++;
- }
rcu_read_unlock();
- return 0;
- }
- rawp = skb->data;
- * This is a magic hack to spot IPX packets. Older Novell breaks
- * the protocol design and runs IPX over 802.3 without an 802.2 LLC
- * layer. We look for FFFF which isn't a used 802.2 SSAP/DSAP. This
- * won't work for fault tolerant netware but does for the rest.
- if (*(unsigned short *)rawp == 0xFFFF) {
skb->protocol = htons(ETH_P_802_3);
- /* place it back on the queue to be handled by true layer 3 protocols.
- */
- /* See if we are configured to re-write the VLAN header
- * to make it look like ethernet...
- skb = vlan_check_reorder_header(skb);
- /* Can be null if skb-clone fails when re-ordering */
- if (skb) {
- netif_rx(skb);
- } else {
- /* TODO: Add a more specific counter here. */
stats->rx errors++;
- }
rcu_read_unlock();
- return 0;
- }
- /*
- * Real 802.2 LLC
```

```
- */
- skb->protocol = htons(ETH_P_802_2);
/* place it back on the queue to be handled by upper layer protocols.
*/
+ vlan_set_encap_proto(skb, vhdr);
+
/* See if we are configured to re-write the VLAN header
  * to make it look like ethernet...
  */
---
1.5.3.4
```

Subject: Re: [PATCH][VLAN] Merge tree equal tails in vlan_skb_recv Posted by Patrick McHardy on Fri, 07 Dec 2007 10:25:35 GMT View Forum Message <> Reply to Message

Pavel Emelyanov wrote:

- > There are tree paths in it, that set the skb->proto and then
- > perform common receive manipulations (basically call netif_rx()).

>

- > I think, that we can make this code flow easier to understand
- > by introducing the vlan_set_encap_proto() function (I hope the
- > name is good) to setup the skb proto and merge the paths calling
- > netif_rx() together.

>

- > Surprisingly, but gcc detects this thing and merges these paths
- > by itself, so this patch doesn't make the vlan module smaller.

I already have something similar queued, but your patch is a nice cleanup on top. I'll merge it into my tree and send it out after some testing, hopefully today.