Subject: [PATCH 1/6 mm] swapoff: scan ptes preemptibly Posted by Hugh Dickins on Fri, 09 Nov 2007 07:08:48 GMT View Forum Message <> Reply to Message

Provided that CONFIG\_HIGHPTE is not set, unuse\_pte\_range can reduce latency in swapoff by scanning the page table preemptibly: so long as unuse\_pte is careful to recheck that entry under pte lock.

(To tell the truth, this patch was not inspired by any cries for lower latency here: rather, this restructuring permits a future memory controller patch to allocate with GFP\_KERNEL in unuse\_pte, where before it could not. But it would be wrong to tuck this change away inside a memcgroup patch.)

Signed-off-by: Hugh Dickins <hugh@veritas.com>

This patch could go anywhere in the mm series before the memory-controller patches: I suggest just after swapin-fix-valid-swaphandles-defect.patch Subsequent patches N/6 go in different places amongst the memory-controller patches: please see accompanying suggestions.

```
--- patch0/mm/swapfile.c 2007-11-07 19:41:45.000000000 +0000
+++ patch1/mm/swapfile.c 2007-11-08 12:34:12.000000000 +0000
@ @ -506.9 +506.19 @ @ unsigned int count swap pages(int type,
 * just let do_wp_page work it out if a write is requested later - to
 * force COW, vm page prot omits write permission from any private vma.
 */
-static void unuse_pte(struct vm_area_struct *vma, pte_t *pte,
+static int unuse pte(struct vm area struct *vma, pmd t *pmd,
 unsigned long addr, swp_entry_t entry, struct page *page)
{
+ spinlock_t *ptl;
+ pte_t *pte;
+ int found = 1;
+
+ pte = pte offset map lock(vma > vm mm, pmd, addr, &ptl);
+ if (unlikely(!pte_same(*pte, swp_entry_to_pte(entry)))) {
+ found = 0;
+ goto out;
+ }
 inc_mm_counter(vma->vm_mm, anon_rss);
 get_page(page);
 set_pte_at(vma->vm_mm, addr, pte,
@ @ -520,6 +530,9 @ @ static void unuse pte(struct vm area str
 * immediately swapped out again after swapon.
```

```
*/
 activate_page(page);
+out:
+ pte_unmap_unlock(pte, ptl);
+ return found;
}
static int unuse_pte_range(struct vm_area_struct *vma, pmd_t *pmd,
@ @ -528,22 +541,33 @ @ static int unuse pte range(struct vm are
{
 pte_t swp_pte = swp_entry_to_pte(entry);
 pte t *pte;

    spinlock_t *ptl;

 int found = 0;
- pte = pte_offset_map_lock(vma->vm_mm, pmd, addr, &ptl);
+ /*
+ * We don't actually need pte lock while scanning for swp_pte: since
+ * we hold page lock and mmap sem, swp pte cannot be inserted into the
+ * page table while we're scanning; though it could get zapped, and on
+ * some architectures (e.g. x86 32 with PAE) we might catch a glimpse
+ * of unmatched parts which look like swp pte, so unuse pte must
+ * recheck under pte lock. Scanning without pte lock lets it be
+ * preemptible whenever CONFIG_PREEMPT but not CONFIG_HIGHPTE.
+ */
+ pte = pte_offset_map(pmd, addr);
 do {
 /*
  * swapoff spends a lot of time in this loop!
  * Test inline before going to call unuse pte.
  */
 if (unlikely(pte_same(*pte, swp_pte))) {

    unuse_pte(vma, pte++, addr, entry, page);

- found = 1;
- break:
+ pte unmap(pte);
+ found = unuse_pte(vma, pmd, addr, entry, page);
+ if (found)
+ goto out;
+ pte = pte_offset_map(pmd, addr);
 }
 } while (pte++, addr += PAGE_SIZE, addr != end);
- pte_unmap_unlock(pte - 1, ptl);
+ pte_unmap(pte - 1);
+out:
 return found;
}
```

Subject: [PATCH 2/6 mm] memcgroup: temporarily revert swapoff mod Posted by Hugh Dickins on Fri, 09 Nov 2007 07:10:23 GMT View Forum Message <> Reply to Message

Whaaa? This patch precisely reverts the "swapoff: scan ptes preemptibly" patch just presented. It's a temporary measure to allow existing memory controller patches to apply without rejects: in due course they should be rendered down into one sensible patch, and this reversion disappear.

```
Signed-off-by: Hugh Dickins <hugh@veritas.com>
```

```
---
```

This patch should go immediately before the memory-controller patches, or immediately before memory-controller-memory-accounting-v7.patch

```
--- patch1/mm/swapfile.c 2007-11-08 12:34:12.000000000 +0000
+++ patch2/mm/swapfile.c 2007-11-08 12:34:12.000000000 +0000
@ @ -506,19 +506,9 @ @ unsigned int count_swap_pages(int type,
 * just let do_wp_page work it out if a write is requested later - to
 * force COW, vm_page_prot omits write permission from any private vma.
 */
-static int unuse_pte(struct vm_area_struct *vma, pmd_t *pmd,
+static void unuse_pte(struct vm_area_struct *vma, pte_t *pte,
 unsigned long addr, swp_entry_t entry, struct page *page)
{
- spinlock_t *ptl;
- pte t *pte;
- int found = 1;
- pte = pte_offset_map_lock(vma->vm_mm, pmd, addr, &ptl);
- if (unlikely(!pte_same(*pte, swp_entry_to_pte(entry)))) {
- found = 0;
- goto out;
- }
 inc mm counter(vma->vm mm, anon rss);
 get_page(page);
 set_pte_at(vma->vm_mm, addr, pte,
@ @ -530,9 +520,6 @ @ static int unuse_pte(struct vm_area_stru
 * immediately swapped out again after swapon.
```

```
*/
 activate_page(page);
-out:
- pte_unmap_unlock(pte, ptl);
- return found;
}
static int unuse_pte_range(struct vm_area_struct *vma, pmd_t *pmd,
@ @ -541,33 +528,22 @ @ static int unuse pte range(struct vm are
{
 pte_t swp_pte = swp_entry_to_pte(entry);
 pte t *pte;
+ spinlock_t *ptl;
 int found = 0;
- /*
- * We don't actually need pte lock while scanning for swp pte: since
- * we hold page lock and mmap_sem, swp_pte cannot be inserted into the
- * page table while we're scanning; though it could get zapped, and on
- * some architectures (e.g. x86 32 with PAE) we might catch a glimpse
- * of unmatched parts which look like swp pte, so unuse pte must
- * recheck under pte lock. Scanning without pte lock lets it be
- * preemptible whenever CONFIG_PREEMPT but not CONFIG_HIGHPTE.
- */
- pte = pte_offset_map(pmd, addr);
+ pte = pte offset map lock(vma->vm mm, pmd, addr, &ptl);
 do {
 /*
  * swapoff spends a lot of time in this loop!
  * Test inline before going to call unuse pte.
  */
 if (unlikely(pte_same(*pte, swp_pte))) {

    pte_unmap(pte);

- found = unuse_pte(vma, pmd, addr, entry, page);
- if (found)
- goto out;
- pte = pte_offset_map(pmd, addr);
+ unuse pte(vma, pte++, addr, entry, page);
+ found = 1;
+ break:
 }
 } while (pte++, addr += PAGE_SIZE, addr != end);
- pte_unmap(pte - 1);
-out:
+ pte_unmap_unlock(pte - 1, ptl);
 return found;
}
```

Subject: [PATCH 3/6 mm] memcgroup: fix try\_to\_free order Posted by Hugh Dickins on Fri, 09 Nov 2007 07:11:12 GMT View Forum Message <> Reply to Message

Why does try\_to\_free\_mem\_cgroup\_pages try for order 1 pages? It's called when mem\_cgroup\_charge\_common would go over the limit, and that's adding an order 0 page. I see no reason: it has to be a typo: fix it.

```
Signed-off-by: Hugh Dickins <hugh@veritas.com>
---
Insert just after memory-controller-add-per-container-lru-and-reclaim-v7.patch
mm/vmscan.c | 2 +-
1 file changed, 1 insertion(+), 1 deletion(-)
--- patch2/mm/vmscan.c 2007-11-08 15:46:21.000000000 +0000
#++ patch3/mm/vmscan.c 2007-11-08 15:48:08.000000000 +0000
@@ -1354,7 +1354,7 @@ unsigned long try_to_free_mem_cgroup_pag
.may_swap = 1,
.swap_cluster_max = SWAP_CLUSTER_MAX,
.swappiness = vm_swappiness,
- .order = 1,
+ .order = 0,
.mem_cgroup = mem_cont,
.isolate_pages = mem_cgroup_isolate_pages,
};
```

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

## Subject: [PATCH 4/6 mm] memcgroup: reinstate swapoff mod Posted by Hugh Dickins on Fri, 09 Nov 2007 07:12:03 GMT View Forum Message <> Reply to Message

This patch reinstates the "swapoff: scan ptes preemptibly" mod we started with: in due course it should be rendered down into the earlier patches, leaving us with a more straightforward mem\_cgroup\_charge mod to unuse\_pte, allocating with GFP\_KERNEL while holding no spinlock and no atomic kmap.

Signed-off-by: Hugh Dickins <hugh@veritas.com>

Insert just after memory-controller-make-charging-gfp-mask-aware.patch or you may prefer to insert 4-6 all together before memory-cgroup-enhancements

```
1 file changed, 34 insertions(+), 8 deletions(-)
--- patch3/mm/swapfile.c 2007-11-08 15:48:08.000000000 +0000
+++ patch4/mm/swapfile.c 2007-11-08 15:55:12.000000000 +0000
@ @ -507,11 +507,23 @ @ unsigned int count swap pages(int type,
 * just let do_wp_page work it out if a write is requested later - to
 * force COW, vm_page_prot omits write permission from any private vma.
 */
-static int unuse_pte(struct vm_area_struct *vma, pte_t *pte,
+static int unuse_pte(struct vm_area_struct *vma, pmd_t *pmd,
 unsigned long addr, swp_entry_t entry, struct page *page)
{
+ spinlock t *ptl;
+ pte_t *pte;
+ int ret = 1;
+
 if (mem_cgroup_charge(page, vma->vm_mm, GFP_KERNEL))
- return -ENOMEM;
+ ret = -ENOMEM;
+
+ pte = pte_offset_map_lock(vma->vm_mm, pmd, addr, &ptl);
+ if (unlikely(!pte same(*pte, swp entry to pte(entry)))) {
+ if (ret > 0)
+ mem_cgroup_uncharge_page(page);
+ ret = 0:
+ goto out;
+ }
 inc_mm_counter(vma->vm_mm, anon_rss);
 get page(page);
@ @ -524,7 +536,9 @ @ static int unuse_pte(struct vm_area_stru
 * immediately swapped out again after swapon.
 */
 activate_page(page);
- return 1;
+out:
+ pte_unmap_unlock(pte, ptl);
+ return ret;
}
```

static int unuse\_pte\_range(struct vm\_area\_struct \*vma, pmd\_t \*pmd, @ @ -533,21 +547,33 @ @ static int unuse\_pte\_range(struct vm\_are

```
{
 pte_t swp_pte = swp_entry_to_pte(entry);
 pte_t *pte;
- spinlock_t *ptl;
 int ret = 0;
- pte = pte offset map lock(vma->vm mm, pmd, addr, &ptl);
+ /*
+ * We don't actually need pte lock while scanning for swp pte: since
+ * we hold page lock and mmap sem, swp pte cannot be inserted into the
+ * page table while we're scanning; though it could get zapped, and on
+ * some architectures (e.g. x86 32 with PAE) we might catch a glimpse
+ * of unmatched parts which look like swp_pte, so unuse_pte must
+ * recheck under pte lock. Scanning without pte lock lets it be
+ * preemptible whenever CONFIG_PREEMPT but not CONFIG_HIGHPTE.
+ */
+ pte = pte_offset_map(pmd, addr);
 do {
 /*
  * swapoff spends a lot of time in this loop!
  * Test inline before going to call unuse pte.
  */
 if (unlikely(pte_same(*pte, swp_pte))) {
- ret = unuse_pte(vma, pte++, addr, entry, page);
- break:
+ pte_unmap(pte);
+ ret = unuse_pte(vma, pmd, addr, entry, page);
+ if (ret)
+ goto out;
+ pte = pte_offset_map(pmd, addr);
 }
 } while (pte++, addr += PAGE_SIZE, addr != end);
- pte_unmap_unlock(pte - 1, ptl);
+ pte_unmap(pte - 1);
+out:
 return ret:
}
```

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

## Subject: [PATCH 5/6 mm] memcgroup: fix zone isolation OOM Posted by Hugh Dickins on Fri, 09 Nov 2007 07:13:22 GMT View Forum Message <> Reply to Message

mem\_cgroup\_charge\_common shows a tendency to OOM without good reason, when a memhog goes well beyond its rss limit but with plenty of swap available. Seen on x86 but not on PowerPC; seen when the next patch omits swapcache from memcgroup, but we presume it can happen without.

mem\_cgroup\_isolate\_pages is not quite satisfying reclaim's criteria for OOM avoidance. Already it has to scan beyond the nr\_to\_scan limit when it finds a !LRU page or an active page when handling inactive or an inactive page when handling active. It needs to do exactly the same when it finds a page from the wrong zone (the x86 tests had two zones, the PowerPC tests had only one).

Don't increment scan and then decrement it in these cases, just move the incrementation down. Fix recent off-by-one when checking against nr\_to\_scan. Cut out "Check if the meta page went away from under us", presumably left over from early debugging: no amount of such checks could save us if this list really were being updated without locking.

This change does make the unlimited scan while holding two spinlocks even worse - bad for latency and bad for containment; but that's a separate issue which is better left to be fixed a little later.

Signed-off-by: Hugh Dickins <hugh@veritas.com>

----

Insert just after

bugfix-for-memory-cgroup-controller-avoid-pageIru-page-in-mem\_cgroup\_isolate\_pages-fix.patch or just before memory-cgroup-enhancements

mm/memcontrol.c | 17 ++++----1 file changed, 4 insertions(+), 13 deletions(-)

```
--- patch4/mm/memcontrol.c 2007-11-08 16:03:33.000000000 +0000
+++ patch5/mm/memcontrol.c 2007-11-08 16:51:39.000000000 +0000
@ @ -260,24 +260,20 @ @ unsigned long mem_cgroup_isolate_pages(u
 spin_lock(&mem_cont->lru_lock);
 scan = 0;
 list_for_each_entry_safe_reverse(pc, tmp, src, lru) {
- if (scan++ > nr to scan)
+ if (scan >= nr_to_scan)
  break:
 page = pc->page;
 VM_BUG_ON(!pc);
- if (unlikely(!PageLRU(page))) {
- scan--:
+ if (unlikely(!PageLRU(page)))
  continue;
- }
```

```
if (PageActive(page) && !active) {
  ___mem_cgroup_move_lists(pc, true);
  scan--:
  continue:
 }
 if (!PageActive(page) && active) {
  ___mem_cgroup_move_lists(pc, false);

    scan--;

  continue;
 }
@@ -288,13 +284,8 @@ unsigned long mem_cgroup_isolate_pages(u
 if (page_zone(page) != z)
  continue;
- /*
  * Check if the meta page went away from under us
- */
- if (!list empty(&pc->lru))
- list move(&pc->lru, &pc list);
- else
- continue;
+ scan++;
+ list_move(&pc->lru, &pc_list);
 if (__isolate_lru_page(page, mode) == 0) {
```

list\_move(&page->lru, dst);

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Subject: [PATCH 6/6 mm] memcgroup: revert swap\_state mods Posted by Hugh Dickins on Fri, 09 Nov 2007 07:14:22 GMT View Forum Message <> Reply to Message

If we're charging rss and we're charging cache, it seems obvious that we should be charging swapcache - as has been done. But in practice that doesn't work out so well: both swapin readahead and swapoff leave the majority of pages charged to the wrong cgroup (the cgroup that happened to read them in, rather than the cgroup to which they belong).

(Which is why unuse\_pte's GFP\_KERNEL while holding pte lock never showed up as a problem: no allocation was ever done there, every page read being already charged to the cgroup which initiated the swapoff.) It all works rather better if we leave the charging to do\_swap\_page and unuse\_pte, and do nothing for swapcache itself: revert mm/swap\_state.c to what it was before the memory-controller patches. This also speeds up significantly a contained process working at its limit: because it no longer needs to keep waiting for swap writeback to complete.

Is it unfair that swap pages become uncharged once they're unmapped, even though they're still clearly private to particular cgroups? For a short while, yes; but PageReclaim arranges for those pages to go to the end of the inactive list and be reclaimed soon if necessary.

shmem/tmpfs pages are a distinct case: their charging also benefits from this change, but their second life on the lists as swapcache pages may prove more unfair - that I need to check next.

Signed-off-by: Hugh Dickins <hugh@veritas.com>

Insert just after 5/6: the tree builds okay if it goes earlier, just after memory-controller-bug\_on.patch, but 5/6 fixes OOM made more likely by 6/6. Alternatively, hand edit all of the mm/swap\_state.c mods out of all of the memory-controller patches which modify it.

```
mm/swap_state.c | 15 ++-----
1 file changed, 2 insertions(+), 13 deletions(-)
```

```
--- patch5/mm/swap_state.c 2007-11-08 15:58:50.000000000 +0000
+++ patch6/mm/swap_state.c 2007-11-08 16:01:11.000000000 +0000
@ @ -17,7 +17,6 @ @
#include <linux/backing-dev.h>
#include <linux/backing-dev.h>
#include <linux/pagevec.h>
#include <linux/migrate.h>
-#include <linux/memcontrol.h>
```

```
#include <asm/pgtable.h>
```

---

```
@ @ -79,11 +78,6 @ @ static int __add_to_swap_cache(struct pa
BUG_ON(!PageLocked(page));
BUG_ON(PageSwapCache(page));
BUG_ON(PagePrivate(page));
```

```
- error = mem_cgroup_cache_charge(page, current->mm, gfp_mask);
- if (error)
- goto out;
-
error = radix_tree_preload(gfp_mask);
if (!error) {
write_lock_irg(&swapper_space.tree_lock);
```

```
@ @ -95,14 +89,10 @ @ static int __add_to_swap_cache(struct pa
```

```
set_page_private(page, entry.val);
  total swapcache pages++;
  __inc_zone_page_state(page, NR_FILE_PAGES);
 } else
-
  mem_cgroup_uncharge_page(page);
+ }
 write_unlock_irq(&swapper_space.tree_lock);
 radix tree preload end();
- } else
- mem_cgroup_uncharge_page(page);
-out:
+ }
 return error;
}
@ @ -143.7 +133.6 @ @ void delete from swap cache(struct pag
 BUG ON(PageWriteback(page));
 BUG ON(PagePrivate(page));
mem_cgroup_uncharge_page(page);
 radix tree delete(&swapper space.page tree, page private(page));
```

Subject: Re: [PATCH 6/6 mm] memcgroup: revert swap\_state mods Posted by KAMEZAWA Hiroyuki on Fri, 09 Nov 2007 09:21:56 GMT View Forum Message <> Reply to Message

On Fri, 9 Nov 2007 07:14:22 +0000 (GMT) Hugh Dickins <hugh@veritas.com> wrote:

set\_page\_private(page, 0); ClearPageSwapCache(page);

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Containers mailing list

> If we're charging rss and we're charging cache, it seems obvious that

> we should be charging swapcache - as has been done. But in practice

> that doesn't work out so well: both swapin readahead and swapoff leave

> the majority of pages charged to the wrong cgroup (the cgroup that

> happened to read them in, rather than the cgroup to which they belong).

>

Thank you. I welcome this patch :)

Could I confirm a change in the logic ?

- \* Before this patch, wrong swapcache charge is added to one who called try\_to\_free\_page().
- \* After this patch, anonymous page's charge will drop to 0 when page\_remove\_rmap() is called.

Regards, -Kame

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Subject: Re: [PATCH 5/6 mm] memcgroup: fix zone isolation OOM Posted by KAMEZAWA Hiroyuki on Fri, 09 Nov 2007 09:27:29 GMT View Forum Message <> Reply to Message

On Fri, 9 Nov 2007 07:13:22 +0000 (GMT) Hugh Dickins <hugh@veritas.com> wrote:

> mem\_cgroup\_charge\_common shows a tendency to OOM without good reason,

> when a memhog goes well beyond its rss limit but with plenty of swap

> available. Seen on x86 but not on PowerPC; seen when the next patch

> omits swapcache from memcgroup, but we presume it can happen without.
 >

> mem\_cgroup\_isolate\_pages is not quite satisfying reclaim's criteria

> for OOM avoidance. Already it has to scan beyond the nr\_to\_scan limit

> when it finds a !LRU page or an active page when handling inactive or

> an inactive page when handling active. It needs to do exactly the same

> when it finds a page from the wrong zone (the x86 tests had two zones,

> the PowerPC tests had only one).

>

> Don't increment scan and then decrement it in these cases, just move
 > the incrementation down. Fix recent off-by-one when checking against
 > nr\_to\_scan. Cut out "Check if the meta page went away from under us",
 > presumably left over from early debugging: no amount of such checks
 > could save us if this list really were being updated without locking.

> This change does make the unlimited scan while holding two spinlocks
 > even worse - bad for latency and bad for containment; but that's a
 > separate issue which is better left to be fixed a little later.

Okay, I agree with this logic for scan.

I'll consider some kind of optimization for avoiding all list scan because of a zone's page is not included in cgroup's Iru.

Maybe counting the number of active/inactive per zone (or per node) will be first help.

Thanks, -Kame

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Subject: Re: [PATCH 6/6 mm] memcgroup: revert swap\_state mods Posted by Hugh Dickins on Mon, 12 Nov 2007 04:57:03 GMT View Forum Message <> Reply to Message

On Fri, 9 Nov 2007, KAMEZAWA Hiroyuki wrote:

- > On Fri, 9 Nov 2007 07:14:22 +0000 (GMT)
- > Hugh Dickins <hugh@veritas.com> wrote:
- >
- > > If we're charging rss and we're charging cache, it seems obvious that
- > > we should be charging swapcache as has been done. But in practice
- > > that doesn't work out so well: both swapin readahead and swapoff leave
- > > the majority of pages charged to the wrong cgroup (the cgroup that
- > > happened to read them in, rather than the cgroup to which they belong).

>

> Thank you. I welcome this patch :)

Thank you! But perhaps less welcome if I don't confirm...

> Could I confirm a change in the logic ?

- >
- > \* Before this patch, wrong swapcache charge is added to one who
- > called try\_to\_free\_page().

try\_to\_free\_pages? No, I don't think any wrong charge was made there. It was when reading in swap pages. The usual way is by swapin\_readahead, which reads in a cluster of swap pages, which are quite likely to belong to different memcgroups, but were all charged to the one which is doing the fault on its target page. Another way is in swapoff, where they all got charged to whoever was doing the swapoff (and the charging in unuse\_pte was a no-op).

- > \* After this patch, anonymous page's charge will drop to 0 when
- > page\_remove\_rmap() is called.

Yes, when its final (usually its only) page\_remove\_rmap is called.

Hugh

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: [PATCH 1/6 mm] swapoff: scan ptes preemptibly Posted by Balbir Singh on Mon, 12 Nov 2007 05:04:02 GMT View Forum Message <> Reply to Message

Hugh Dickins wrote:

- > Provided that CONFIG\_HIGHPTE is not set, unuse\_pte\_range can reduce latency
- > in swapoff by scanning the page table preemptibly: so long as unuse\_pte is
- > careful to recheck that entry under pte lock.

>

- > (To tell the truth, this patch was not inspired by any cries for lower
- > latency here: rather, this restructuring permits a future memory controller
- > patch to allocate with GFP\_KERNEL in unuse\_pte, where before it could not.
- But it would be wrong to tuck this change away inside a memcgroup patch.)
- > Signed-off-by: Hugh Dickins <hugh@veritas.com>

> ----

Looks good to me

Acked-by: Balbir Singh <balbir@linux.vnet.ibm.com> and earlier Tested-by: Balbir Singh <balbir@linux.vnet.ibm.com>

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

## Subject: Re: [PATCH 3/6 mm] memcgroup: fix try\_to\_free order Posted by Balbir Singh on Mon, 12 Nov 2007 05:05:34 GMT View Forum Message <> Reply to Message

Hugh Dickins wrote:

```
> Why does try_to_free_mem_cgroup_pages try for order 1 pages? It's called
> when mem_cgroup_charge_common would go over the limit, and that's adding
> an order 0 page. I see no reason: it has to be a typo: fix it.
>
> Signed-off-by: Hugh Dickins <hugh@veritas.com>
> ----
> Insert just after memory-controller-add-per-container-lru-and-reclaim-v7.patch
>
> mm/vmscan.c | 2 +-
>
  1 file changed, 1 insertion(+), 1 deletion(-)
>
> --- patch2/mm/vmscan.c 2007-11-08 15:46:21.000000000 +0000
> +++ patch3/mm/vmscan.c 2007-11-08 15:48:08.000000000 +0000
> @ @ -1354,7 +1354,7 @ @ unsigned long try_to_free_mem_cgroup_pag
>
   .may_swap = 1,
   .swap_cluster_max = SWAP_CLUSTER_MAX,
>
   .swappiness = vm swappiness,
>
> - .order = 1,
> + .order = 0,
  .mem cgroup = mem cont,
>
   .isolate pages = mem cgroup isolate pages,
>
> };
```

Thanks for catching this, it is a typo

Acked-by: Balbir Singh <balbir@linux.vnet.ibm.com>

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: [PATCH 4/6 mm] memcgroup: reinstate swapoff mod Posted by Balbir Singh on Mon, 12 Nov 2007 05:08:50 GMT View Forum Message <> Reply to Message

Hugh Dickins wrote:

- > This patch reinstates the "swapoff: scan ptes preemptibly" mod we started
- > with: in due course it should be rendered down into the earlier patches,
- > leaving us with a more straightforward mem\_cgroup\_charge mod to unuse\_pte,
- > allocating with GFP\_KERNEL while holding no spinlock and no atomic kmap.

>

> Signed-off-by: Hugh Dickins <hugh@veritas.com>

Looks good to me

Acked-by: Balbir Singh <balbir@linux.vnet.ibm.com>

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: [PATCH 6/6 mm] memcgroup: revert swap\_state mods Posted by KAMEZAWA Hiroyuki on Mon, 12 Nov 2007 05:17:54 GMT View Forum Message <> Reply to Message

On Mon, 12 Nov 2007 04:57:03 +0000 (GMT)

Hugh Dickins <hugh@veritas.com> wrote:

> > Could I confirm a change in the logic ?

>>

- > > \* Before this patch, wrong swapcache charge is added to one who
- >> called try\_to\_free\_page().

>

> try\_to\_free\_pages? No, I don't think any wrong charge was made > there.

Ah, sorry. I misundestood when it was added to swapcache...

> It was when reading in swap pages. The usual way is by

> swapin\_readahead, which reads in a cluster of swap pages, which

- > are quite likely to belong to different memcgroups, but were all
- > charged to the one which is doing the fault on its target page.
- > Another way is in swapoff, where they all got charged to whoever

> was doing the swapoff (and the charging in unuse\_pte was a no-op).

>

l see.

>> \* After this patch, anonymous page's charge will drop to 0 when

>> page\_remove\_rmap() is called.

>

> Yes, when its final (usually its only) page\_remove\_rmap is called.

>

Thank you for confirmation !

Regards, -Kame

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: [PATCH 5/6 mm] memcgroup: fix zone isolation OOM Posted by Balbir Singh on Mon, 12 Nov 2007 06:42:57 GMT View Forum Message <> Reply to Message

Hugh Dickins wrote:

> mem\_cgroup\_charge\_common shows a tendency to OOM without good reason,

> when a memhog goes well beyond its rss limit but with plenty of swap

> available. Seen on x86 but not on PowerPC; seen when the next patch

> omits swapcache from memcgroup, but we presume it can happen without.

>

> mem\_cgroup\_isolate\_pages is not quite satisfying reclaim's criteria
> for OOM avoidance. Already it has to scan beyond the nr\_to\_scan limit
> when it finds a !LRU page or an active page when handling inactive or
> an inactive page when handling active. It needs to do exactly the same
> when it finds a page from the wrong zone (the x86 tests had two zones,
> the PowerPC tests had only one).
> Don't increment scan and then decrement it in these cases, just move
> the incrementation down. Fix recent off-by-one when checking against

> nr\_to\_scan. Cut out "Check if the meta page went away from under us",

> presumably left over from early debugging: no amount of such checks

> could save us if this list really were being updated without locking.

>

It's a spill over from the old code, we do all operations under the mem\_cont's lru\_lock.

> This change does make the unlimited scan while holding two spinlocks

> even worse - bad for latency and bad for containment; but that's a

> separate issue which is better left to be fixed a little later.

>

> Signed-off-by: Hugh Dickins <hugh@veritas.com>

For the swapout test case scenario sent by Hugh

Tested-by: Balbir Singh <balbir@linux.vnet.ibm.com>

---

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

Containers mailing list Containers@lists.linux-foundation.org https://lists.linux-foundation.org/mailman/listinfo/containers

Subject: Re: [PATCH 6/6 mm] memcgroup: revert swap\_state mods Posted by Balbir Singh on Mon, 12 Nov 2007 06:56:04 GMT View Forum Message <> Reply to Message

Hugh Dickins wrote:

> If we're charging rss and we're charging cache, it seems obvious that

> we should be charging swapcache - as has been done. But in practice

> that doesn't work out so well: both swapin readahead and swapoff leave

> the majority of pages charged to the wrong cgroup (the cgroup that

> happened to read them in, rather than the cgroup to which they belong).
 >

> (Which is why unuse\_pte's GFP\_KERNEL while holding pte lock never a showed up as a problem, as allocation was over done there averages

> showed up as a problem: no allocation was ever done there, every page > read being already charged to the cgroup which initiated the swapoff.)

>

> It all works rather better if we leave the charging to do\_swap\_page and

> unuse\_pte, and do nothing for swapcache itself: revert mm/swap\_state.c

> to what it was before the memory-controller patches. This also speeds

> up significantly a contained process working at its limit: because it

> no longer needs to keep waiting for swap writeback to complete.

>

Yes, it does speed up things, but we lose control over swap cache. It might grow very large, but having said that I am in favour of removing the mods till someone faces a severe problem with them. Another approach is to provide a per-container tunable as to whether swap cache should be controlled or not and document the side-effects of swap cache control.

> Is it unfair that swap pages become uncharged once they're unmapped,

> even though they're still clearly private to particular cgroups? For

> a short while, yes; but PageReclaim arranges for those pages to go to

> the end of the inactive list and be reclaimed soon if necessary.

>

> shmem/tmpfs pages are a distinct case: their charging also benefits

> from this change, but their second life on the lists as swapcache

> pages may prove more unfair - that I need to check next.

> Signed-off-by: Hugh Dickins <hugh@veritas.com>

Thanks for the patch

Acked-by: Balbir Singh <balbir@linux.vnet.ibm.com>

Warm Regards, Balbir Singh Linux Technology Center IBM, ISTL

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