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Subject: Understanding CPU Units

Posted by [mperkel](#) on Sat, 13 Oct 2007 16:50:24 GMT

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Just checking if I understand it correctly. A machine has 2 VE's. One has 1000 CPUUNITS and the other has 2000 CPUUNITS. The one with 2000 gets 2/3rds of the time and the other one gets 1/3rd (more or less)?

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Subject: Re: Understanding CPU Units

Posted by [rickb](#) on Sat, 13 Oct 2007 19:26:32 GMT

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see my post #8620 here, it explains cpuunits with an example:

<http://forum.openvz.org/index.php?t=msg&goto=12058&>

to answer your question, yes the vcs cputime is guaranteed at a 1/3 2/3 ratio when the idle cputime is 0.

Rick

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